COMP338: ARTIFICIAL INTELLIGENCE

Machine Learning - Introduction

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What is Machine Learning?

- The task of building knowledge and storing it in some form in the computer (such as algorithm or mathematical model) that can help detect patterns
- It is concerned with predicting a particular outcome given some data
- Training set is used to train the algorithm
- The algorithm, typically, has a number of parameters that are learnt from the data

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Machine Learning Applications



What is Machine Learning?

 Machine Learning exists at the intersection of Mathematics & Statistics with Software Engineering & Computer

• Machine Learning is concerned with <u>teaching</u> computers something about the world, so that they can think more clearly about the world in order to make better decisions

Machine Learning



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ML & Artificial Intelligence (AI)

- AI is the broad family of Machine Learning
- AI is the study of how to create intelligent agents
- How to program the computer to behave and perform as a intelligent agent (i.e., a human)
- This may not involve training or learning from data!



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ML & Statistics

- Statistics is concerned with learning something interpretable from data; whereas Machine Learning is concerned with turning data into something practical and usable
- Machine learning is concerned with teaching *computers* something about the world, so that they can use that knowledge to perform other tasks. Statistics is more concerned with developing tools for teaching *humans* something about the world, so that they can think more clearly about the world in order to make better decisions.

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ML & Data Mining

- Often confused!
- Machine learning can be seen as a pre-requisite for Data mining
- Machine Learning focuses on prediction based on 'known' properties learnt from the training data
- Data Mining is the identification of correlations and patterns within data. It focuses on discovery of 'unknown' properties and patterns of data

Deep Learning

- Deep learning is a machine learning technique that teaches computers by imitating the human thinking
- Meaning, do what comes naturally to humans (learn by example)
- Deep learning has come into widespread and is a key technology behind driverless cars, voice control in consumer devices like phones, tablets, etc.

Deep Learning

- Deep learning requires large size of training data and substantial computing power
- Examples of Deep learning applications
 - Self-driving cars
 - Automatic machine translation
 - Automatic handwriting generation
 - Colourisation of black/white images
 - Pixel restoration

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Madrine Learning Master



Deep Learning vs. Machine Learning



DEEP LEARNING



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FORMULATING MACHINE LEARNING PROBLEMS

Example: Handwritten digit recognition

- Input: images of handwritten digits
- Output: the digit in images
- Setup:
 - A large collection of image examples 'labeled' with the correct numbers
- Task
 - Predict on new images with their numbers
- Features
 - Image pixels!

01234 56789

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Example: Handwritten digit recognition

• Each image is 15 x 15 pixels



- The input 'features' of each image can be represented as a vector $\mathbf{x} \in \mathbf{\mathcal{R}}^{225}$
- The classification problem is a function f(x) such that $f: x \rightarrow \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9\}$

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Example: Face detection

- Detect faces within images
- Detection might specify frontal or side-face







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Example: Text classification

- Classify text documents into pre-defined categories
- Documents might be classified into a single or multiple categories
- Helps in
 - Archiving old texts
 - Classifying news

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Example: Stock price prediction

- Predict stock price at future
- This task is a bit different as the output is continuous valued (rather than category or discrete value); i.e., Regression



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Example: Image classification

- Classify images based on their contents (e.g., indoor vs. outdoor)
- Training annotated images are used to generate the classifier





Example 7: Recommendation systems

• Give users suggestions on items based on previous data (history) from other users (or the same user!)



Customers Who Bought This Item Also Bought





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FEATURES AND TYPES OF LEARNINGS

- Machine learning algorithms receives data and it manages to classify data
- There is a "garbage in; garbage out" aspect to machine learning
- Meaning, the data should be good, clean, and representative in order to make the algorithm learn how to apply hypothesis and learn data

• Feature engineering is crucial to machine learning



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- Can be seen as the language that we use to describe certain object
- E.g., email, image, historical stock information,...
- Through proper methods/algorithms, features are extracted from the objects from which the learner is being trained
- They determine the much of the success of the model: a model is only as good as its features

- E.g., imagine you have a 100x100 pixel image, an easy feature representation of the image could be a 30,000 dimensional feature vector
- Each dimension corresponds to the red, blue, or green component of some pixel in the image
- The first element in the vecto: 200 could be the red element of 250 the first vector, the second is 0 the blue of the same pixel, and so on
- the blue of the same pixel, and so onThis is the pixel representation of the image



- Text (as well images) can be represented as Bags-of-Words, which considers documents as collection words regardless of their location in the document
- The terms that occur the highest will be considered as features and their values is how many times those words occurred in a document

- Missing values is considered a problem when dealing with ML
- Some learner do not accept missing values
- Easiest method is to remove rows with missing features (however, this might remove some other good values of other features!)
- Impute missing values:
 - Add a constant value (such as 0) to distinguish from other features
 - Add a value from another randomly selected record
 - Add the mean, median or the mode value for the column
 - Use algorithms that support Missing values!

• Another factors to consider when working with features including Normalisation, Scaling, and Pruning

Types of Machine Learning

Supervised

- Task driven
- Data with defined output are provided
- Classification (image classification) and regression (forecasting)

Unsupervised

- Data driven
- Machine understands data (identifies patterns/structures)
- Clustering (customer segmentation)

Reinforcement

- Algorithms learns to react to an environment
- Game AI (learn from mistakes) and Robot navigation



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Supervised learning

• A model creation process where the model describes the relationship between a set of features (attributes) and a predefined variable called target class (also called label)





°F

Regression

What is the temperature going to be tomorrow?







- Classification: the task of classifying some input features into classes (categories)
- As the name implies, the output of classification is categorical ('class' name)
- Image classification, Face detection and recognition, Handwritten recognition, Speech recognition, Document classification, ...

• Regression: the output variables of a regression problem is a continuous value (i.e., predict the price of stocks in the future)



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- Examples on regression:
 - Predict the stock market given current market conditions
 - Predict the prices of real-estate given some data about it
 - Predict the age of a viewer watching a video on YouTube
 - Predict the weather given some measures (temperature, humidity, wind, ...)
 - Predict the temperature inside a building using weather data, time, door sensors, ...

Model

- A Model is a simplified representation of reality created to serve a purpose
- Simplified based on assumptions of what is and what is not important for the specific purpose
- Sometimes based on constraints on information

Binary classification vs. Multi-class classification

- The outcome of a binary classification problem is two classes
- Usually the classes are encoded as {0, 1}
- A multiclass classification problem has many target classes
- For example, image scene classification problem where the outcome of the classification is a class label
 Binary Classification
 Multi-class Classification



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Unsupervised learning

- In unsupervised learning, the training data consists of input vectors without any corresponding target values
- The goal might be, for instance, to discover similar examples within the data (clustering such as K-means algorithm)
- Discover patterns/structures hidden inside the data
- This is referred to as Knowledge Discovery

Unsupervised learning

- The tasks here are generally formulated as density estimations in order to build the models
- More widely applicable than supervised learning as there is not required human annotation of the data as in supervised learning



(a) The height and weight of some people. (b) A possible clustering using K = 2 clusters. Uploaded By: anonymous

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Clustering



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Clustering



K=2





K = 10

Original image



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Datasets

- The dataset is a matrix of variables (features, attributes) that represent the observations of the real world
- Each row contains a set of attributes (features, variables)
- Each row can be seen as an instance and is referred to as a feature vector

Training/test data

- The training data is the data that is used as input for the learning algorithm for inducing the model
- It is the data (experience) that is used by the model to build its hypothesis (whether classification or regression)
- The test dataset is the subset of the data that is used to measure the accuracy of the model