COSC 6385 Computer Architecture - Correlated Branch Predictors

Edgar Gabriel Fall 2006





 For a (1,1) predictor: each branch has two different branch prediction buffers:

Predictor used in case the previous branch in the previous branch in the application has not been taken

Predictor used in case the application has been taken

- The content of the two branch prediction buffers are determined by the branch to which they belong
- Which of the two branch prediction buffers are used is depending on the outcome of the previous branch in the application

COSC 6385 - Computer Architecture Edgar Gabriel



L2:

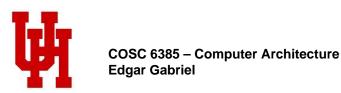
Initial value of d	d==0?	b1	Value of d before b2	d==1?	b2
2	No	Taken	2	No	Taken
0	Yes	Not taken	1	Yes	Not taken
2	No	Taken	2	No	Taken
0	Yes	Not taken	1	Yes	Not taken

COSC 6385 – Computer Architecture Edgar Gabriel



d=?	BPB b1	bl act.	BPB b2	B2 act.		
2	NT/NT		NT/NT			

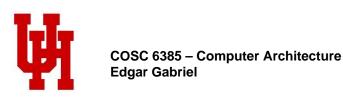
• the branch prediction buffers for the branches b1 and b2 are assumed to hold the prediction 'Not taken' for both option (previous branch not taken/taken)





d=?	BPB b1	bl act.	BPB b2	B2 act.
2	NT/NT		NT/NT	
	*			

- assuming BPB for b1 uses the 'Not Taken' predictor because the previous branch in the application has not been taken
- → BPB for b1 predicts that b1 will not be taken





d=?	BPB b1	bl act.	BPB b2	B2 act.
2	NT/NT	Ţ	NT/NT	
		†		

- → BPB for b1 predicts that b1 will not be taken
- \rightarrow b1 is taken (see table for d=2)

Initial value of d	d==0?	b1	Value of d before b2	d==1?	b2
2	No	Taken	2	No	Taken
0	Yes	Not taken	1	Yes	Not taken

COSC 6385 – Computer Architecture

Edgar Gabriel



d=?	BPB b1	bl act.	BPB b2	B2 act.
2	NT/NT	Т	NT/ NT	
	T/NT			

- → updating the 'Previous branch has not been taken' part of BPB for b1 to Taken
- → because b1 has been taken, the 'last branch has been taken' part of BPB b2 will be used
- → BPB b2 predicts, that b2 will not be taken





d=?	BPB b1	bl act.	BPB b2	B2 act.
2	NT/NT	Т	NT/ NT	Ţ
	T/ NT		NT/T	*
				,
				1

- \rightarrow b2 is taken (see table for d=2)
- → updating the 'Previous branch has been taken' part of BPB for b2 to Taken
- → because b2 has been taken, the 'last branch has been taken' part of BPB b1 will be used
- → BPB b1 predicts, that b1 will not be taken

Initial value of d	d==0?	b1	Value of d before b2	d==1?	b2
2	No	Taken	2	No	Taken
0	Yes	Not taken	1	Yes	Not taken

d=?	BPB b1	bl act.	BPB b2	B2 act.
2	NT/NT	Т	NT/ NT	Т
0	T/ NT	NT	NT NT/T	
		-		

- \rightarrow b1 is not taken (see table for d=0) \rightarrow matches prediction!
- → update of BPB b1 does not modify any entry taken
- → because b1 has not been taken, the 'last branch has not been taken' part of BPB b2 will be used
- → BPB b2 predicts that b2 will not be taken

Initial value of d	d==0?	b1	Value of d before b2	d==1?	b2
2	No	Taken	2	No	Taken
0	Yes	Not taken	1	Yes	Not taken

- A (2,1) correlated branch predictor
 - Uses the behavior of the last 2 branches to choose from 2² different predictions
 - Uses a 1 bit predictor for each of the 4 prediction buffers

Predictor used in case the previous 2 branches in the application have both not been taken (00)

Predictor used in case the previous branches have the history :second last branch not taken, last branch taken (01)

Predictor used in case the previous branches have the history: second last branch taken, last branch not taken (10)

Predictor used in case the previous 2 branches in the application have both been taken (11)



COSC 6385 – Computer Architecture



Edgar Gabriel

- How do we know which of the four sections of our branch predictor to use
 - Need to record the behavior of all branches in the application

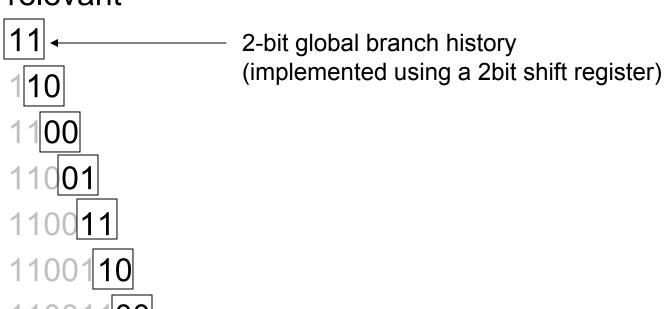
Initial value of d	d==0?	b1	Value of d before b2	d==1?	b2
2	No	∕ Taken	2	No	Taken
0	Yes /	Not taken	1	Yes	Not taken
2	No	Taken	2	No	Taken
0	Yes	Not taken	1	Yes	Not taken

e.g. 11001100110011





 For a (2,n) branch predictor, the last two branches are relevant







Correlating Branches

Idea: taken/not taken of recently executed branches is related to behavior of next branch (as well as the history of that branch behavior)

- Then behavior of recent branches selects between, say, 4 predictions of next branch, updating just that prediction
- (2,2) predictor: 2-bitglobal, 2-bit local

COSC 6385 – Computer Architecture Edgar Gabriel

Branch address (4 bits) 2-bits per branch local predictors **Prediction** 2-bit global branch history (01 = not taken then taken)

Slide based on a lecture by David A. Patterson, University of California, Berkley

http://www.cs.berkeley.edu/~pattrsn/252S01

