

# Physics 310

## Notes on Coordinate Systems and Unit Vectors

A general system of coordinates uses a set of parameters to define a vector. For example,  $x$ ,  $y$  and  $z$  are the parameters that define a vector  $\mathbf{r}$  in Cartesian coordinates:

$$\mathbf{r} = \hat{\mathbf{i}}x + \hat{\mathbf{j}}y + \hat{\mathbf{k}}z \quad (1)$$

Similarly a vector in cylindrical polar coordinates is described in terms of the parameters  $r$ ,  $\theta$  and  $z$  since a vector  $\mathbf{r}$  can be written as  $\mathbf{r} = r\hat{\mathbf{r}} + z\hat{\mathbf{k}}$ . The dependence on  $\theta$  is not obvious here, but the unit vector  $\hat{\mathbf{r}}$  is actually a function of the polar angle,  $\theta$ . If you want, you can make this dependence explicit by writing

$$\mathbf{r} = r\hat{\mathbf{r}}(\theta) + \hat{\mathbf{k}}z \quad (2)$$

Finally, a vector in spherical coordinates is described in terms of the parameters  $r$ , the polar angle  $\theta$  and the azimuthal angle  $\phi$  as follows:

$$\mathbf{r} = r\hat{\mathbf{r}}(\theta, \phi) \quad (3)$$

where the dependence of the unit vector  $\hat{\mathbf{r}}$  on the parameters  $\theta$  and  $\phi$  has been made explicit.

It can be very useful to express the unit vectors in these various coordinate systems in terms of their components in a Cartesian coordinate system. For example, in cylindrical polar coordinates,

$$\begin{aligned} x &= r \cos \theta \\ y &= r \sin \theta \\ z &= z \end{aligned} \quad (4)$$

while in spherical coordinates

$$\begin{aligned} x &= r \sin \theta \cos \phi \\ y &= r \sin \theta \sin \phi \\ z &= r \cos \theta. \end{aligned} \quad (5)$$

Using these representations, we can construct the components of all unit vectors in these coordinate systems and in this way define explicitly the unit vectors  $\hat{\mathbf{r}}$ ,  $\hat{\boldsymbol{\theta}}$ ,  $\hat{\boldsymbol{\phi}}$ , *etc.*

If a vector,  $\mathbf{r}$  depends on a parameters  $u$ , then a vector that points in the “direction” of increasing  $u$  is defined by

$$\mathbf{e}_u = \frac{\partial \mathbf{r}}{\partial u}. \quad (6)$$

This vector is not necessarily normalized to have unit length, but from it we can always construct the unit vector

$$\hat{\mathbf{e}}_u = \frac{\mathbf{e}_u}{|\mathbf{e}_u|} \quad (7)$$

We will apply this definition to the Cartesian, cylindrical and spherical coordinate systems to illustrate the construction of their unit vectors.

The case of Cartesian coordinates is almost trivial:

$$\mathbf{e}_x = \frac{\partial \mathbf{r}}{\partial x} = \hat{\mathbf{i}} \quad (8)$$

$$\mathbf{e}_y = \frac{\partial \mathbf{r}}{\partial y} = \hat{\mathbf{j}} \quad (9)$$

$$\mathbf{e}_z = \frac{\partial \mathbf{r}}{\partial z} = \hat{\mathbf{k}}. \quad (10)$$

It also turns out that each of these vectors is already normalized to have unit length.

In the case of cylindrical polar coordinates, using Equations 2 and 4,

$$\begin{aligned} \mathbf{e}_r &= \frac{\partial \mathbf{r}}{\partial r} = \hat{\mathbf{r}}(\theta) \\ &= \hat{\mathbf{i}} \cos \theta + \hat{\mathbf{j}} \sin \theta, \end{aligned} \quad (11)$$

$$\begin{aligned} \mathbf{e}_\theta &= \frac{\partial \mathbf{r}}{\partial \theta} = r \frac{\partial \hat{\mathbf{r}}}{\partial \theta} \\ &= -\hat{\mathbf{i}} r \sin \theta + \hat{\mathbf{j}} r \cos \theta, \end{aligned} \quad (12)$$

$$\mathbf{e}_z = \frac{\partial \mathbf{r}}{\partial z} = \mathbf{k} \quad (13)$$

The unit vectors  $\hat{\mathbf{r}}$  and  $\hat{\boldsymbol{\theta}}$  are the constructed using Equation 7 as follows:

$$\hat{\mathbf{r}} = \frac{\mathbf{e}_r}{\sqrt{\cos^2 \theta + \sin^2 \theta}} = \mathbf{e}_r \quad (14)$$

$$\hat{\boldsymbol{\theta}} = \frac{\mathbf{e}_\theta}{r \sqrt{\sin^2 \theta + \cos^2 \theta}} = \frac{\mathbf{e}_\theta}{r} \quad (15)$$

so it turns out that  $\mathbf{e}_r$  was already normalized to unit length.

For the last example, in spherical coordinates, using Equations 3 and 5,

$$\begin{aligned} \mathbf{e}_r &= \frac{\partial \mathbf{r}}{\partial r} = \hat{\mathbf{r}}(\theta, \phi) \\ &= \hat{\mathbf{i}} \sin \theta \cos \phi + \hat{\mathbf{j}} \sin \theta \sin \phi + \hat{\mathbf{k}} \cos \theta, \end{aligned} \quad (16)$$

$$\begin{aligned}
\mathbf{e}_\phi &= \frac{\partial \mathbf{r}}{\partial \phi} = r \frac{\partial \hat{\mathbf{r}}}{\partial \phi} \\
&= -\hat{\mathbf{i}} r \sin \theta \sin \phi + \hat{\mathbf{j}} r \sin \theta \cos \phi,
\end{aligned} \tag{17}$$

$$\begin{aligned}
\mathbf{e}_\theta &= \frac{\partial \mathbf{r}}{\partial \theta} = r \frac{\partial \hat{\mathbf{r}}}{\partial \theta} \\
&= \hat{\mathbf{i}} r \cos \theta \cos \phi + \hat{\mathbf{j}} r \cos \theta \sin \phi - \hat{\mathbf{k}} r \sin \theta
\end{aligned} \tag{18}$$

The unit vectors  $\hat{\mathbf{r}}$ ,  $\hat{\phi}$  and  $\hat{\theta}$  are constructed using Equation 7 as follows:

$$\hat{\mathbf{r}} = \frac{\mathbf{e}_r}{\sqrt{\sin^2 \theta (\sin^2 \phi + \cos^2 \phi) + \cos^2 \theta}} = \frac{\mathbf{e}_r}{\sqrt{\sin^2 \theta + \cos^2 \theta}} = \mathbf{e}_r \tag{19}$$

$$\hat{\phi} = \frac{\mathbf{e}_\phi}{r \sin \theta \sqrt{\sin^2 \phi + \cos^2 \phi}} = \frac{\mathbf{e}_\phi}{r \sin \theta} \tag{20}$$

$$\hat{\theta} = \frac{\mathbf{e}_\theta}{r \sqrt{\sin^2 \theta (\sin^2 \phi + \cos^2 \phi) + \cos^2 \theta}} = \frac{\mathbf{e}_\theta}{r \sqrt{\sin^2 \theta + \cos^2 \theta}} = \frac{\mathbf{e}_\theta}{r} \tag{21}$$

so it turns out that  $\mathbf{e}_r$  was already normalized to unit length. From Equation 20 you can see that the direction of  $\hat{\phi}$  becomes completely undefined when  $\theta = 0$  or  $\theta = \pi$ .

We usually express time derivatives of the unit vectors in a particular coordinate system in terms of the unit vectors themselves. Since all unit vectors in a Cartesian coordinate system are constant, their time derivatives vanish, but in the case of polar and spherical coordinates they do not.

In polar coordinates,

$$\frac{d\hat{\mathbf{r}}}{dt} = (-\hat{\mathbf{i}} \sin \theta + \hat{\mathbf{j}} \cos \theta) \frac{d\theta}{dt} = \hat{\theta} \dot{\theta} \tag{22}$$

$$\frac{d\hat{\theta}}{dt} = (-\hat{\mathbf{i}} \cos \theta - \hat{\mathbf{j}} \sin \theta) \frac{d\theta}{dt} = -\hat{\mathbf{r}} \dot{\theta} \tag{23}$$

In spherical coordinates,

$$\begin{aligned}
\frac{d\hat{\mathbf{r}}}{dt} &= \frac{d\hat{\mathbf{r}}}{d\theta} \frac{d\theta}{dt} + \frac{d\hat{\mathbf{r}}}{d\phi} \frac{d\phi}{dt} \\
&= (\hat{\mathbf{i}} \cos \theta \cos \phi + \hat{\mathbf{j}} \cos \theta \sin \phi - \hat{\mathbf{k}} \sin \theta) \frac{d\theta}{dt} + (-\hat{\mathbf{i}} \sin \theta \sin \phi + \hat{\mathbf{j}} \sin \theta \cos \phi) \frac{d\phi}{dt} \\
&= \hat{\theta} \dot{\theta} + \hat{\phi} \sin \theta \dot{\phi}
\end{aligned} \tag{24}$$

$$\frac{d\hat{\phi}}{dt} = -\hat{\mathbf{r}} \dot{\phi} \sin \theta - \hat{\phi} \dot{\phi} \cos \theta \tag{25}$$

$$\frac{d\hat{\theta}}{dt} = -\hat{\mathbf{r}} \dot{\theta} + \hat{\phi} \dot{\phi} \cos \theta \tag{26}$$