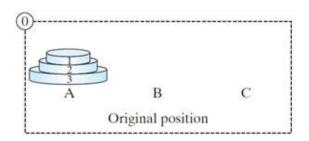
## **Tower of Hanoi**

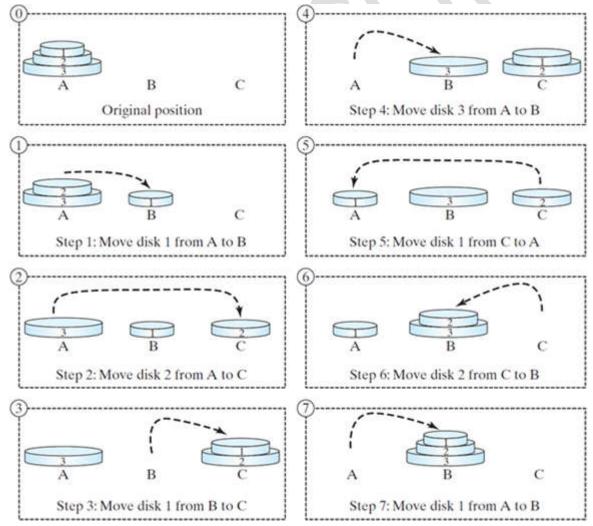
## **Simple Solution to a Difficult Problem:**



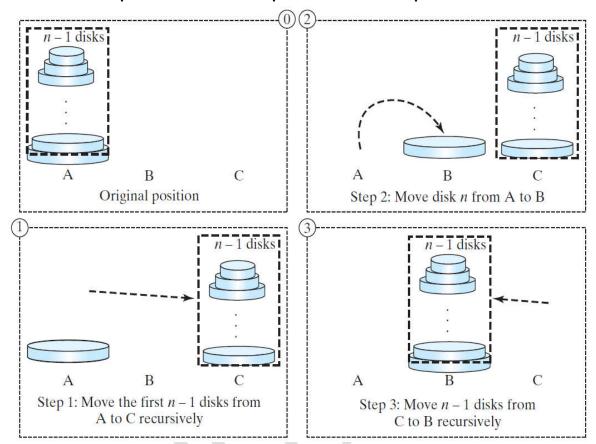
#### **Rules:**

- Move one disk at a time. Each disk moved must be topmost disk.
- No disk may rest on top of a disk smaller than itself.
- You can store disks on the 2<sup>nd</sup> pole temporarily, as long as you observe the previous two rules.
   Tower of Hanoi flash @ <a href="https://www.mathsisfun.com/games/towerofhanoi.html">https://www.mathsisfun.com/games/towerofhanoi.html</a>

# Sequence of moves for solving the Towers of Hanoi problem with three disks:



## The Tower of Hanoi problem can be decomposed into three sub-problems.



- Move the first n-1 disks from A to C with the assistance of tower B.
- Move disk n from A to B.
- Move **n-1** disks from **C** to **B** with the assistance of tower **A**.

### **Solutions:**

```
Algorithm solveTowers(numberOfDisks, startPole, tempPole, endPole)
if (numberOfDisks == 1)
    Move disk from startPole to endPole
else
{
    solveTowers(numberOfDisks - 1, startPole, endPole, tempPole)
    Move disk from startPole to endPole
    solveTowers(numberOfDisks - 1, tempPole, startPole, endPole)
}
```