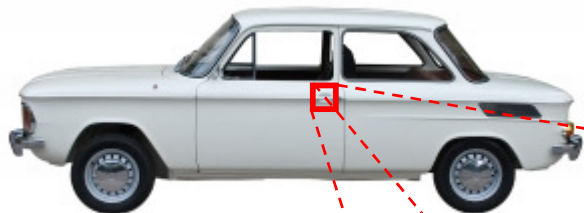


What is this?

You see this:



But the camera sees this:

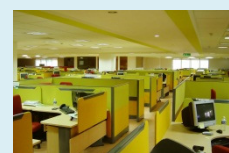
194	210	201	212	199	213	215	195	178	158	182	209
180	189	190	221	209	205	191	167	147	115	129	163
114	126	140	188	176	165	152	140	170	106	78	88
87	103	115	154	143	142	149	153	173	101	57	57
102	112	106	131	122	138	152	147	128	84	58	66
94	95	79	104	105	124	129	113	107	87	69	67
68	71	69	98	89	92	98	95	89	88	76	67
41	56	68	99	63	45	60	82	58	76	75	65
20	43	69	75	56	41	51	73	55	70	63	44
50	50	57	69	75	75	73	74	53	68	59	37
72	59	53	66	84	92	84	74	57	72	63	42
67	61	58	65	75	78	76	73	59	75	69	50



Computer Vision: Car detection



Cars

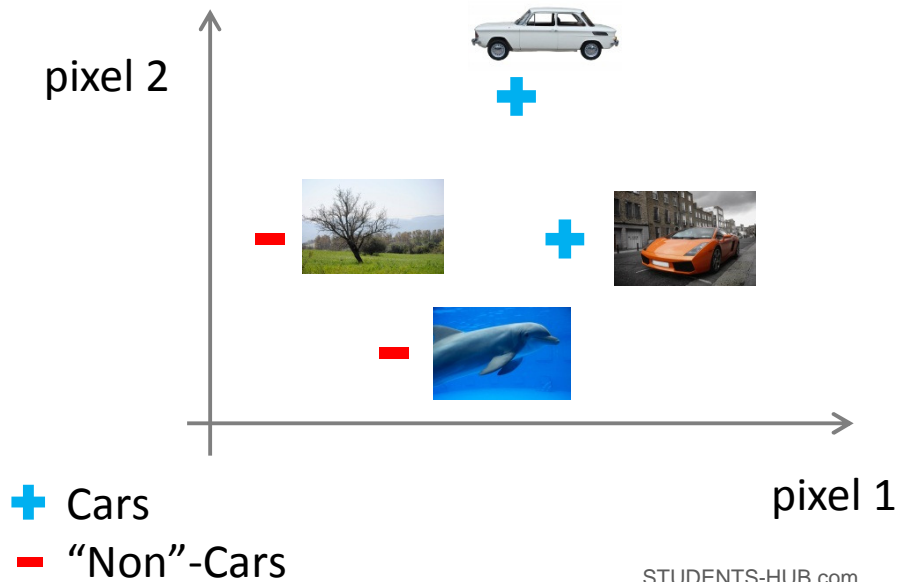
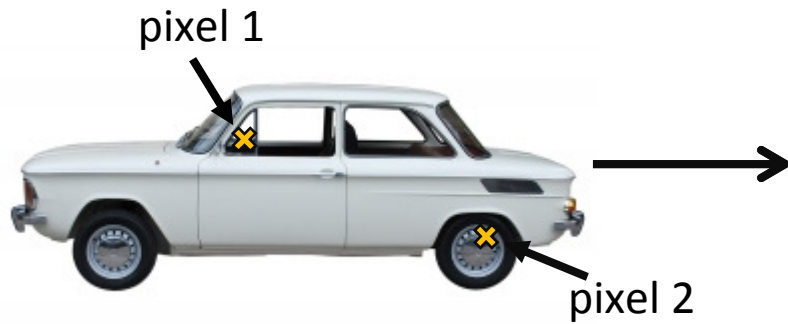


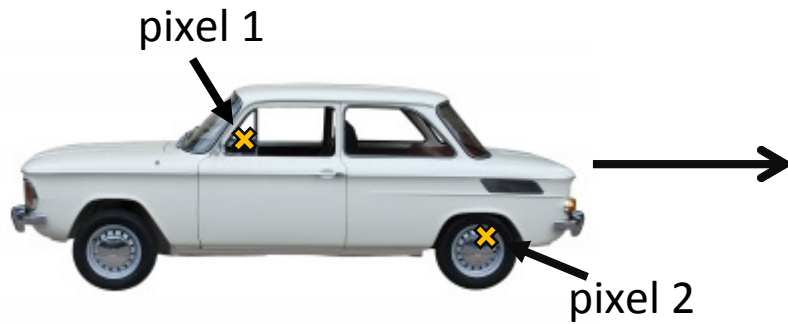
Not a car

Testing:

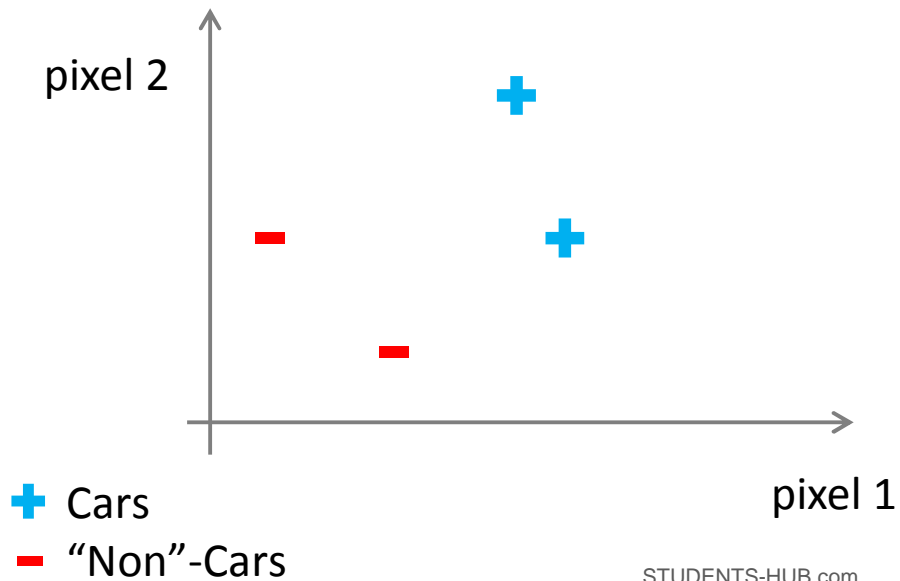


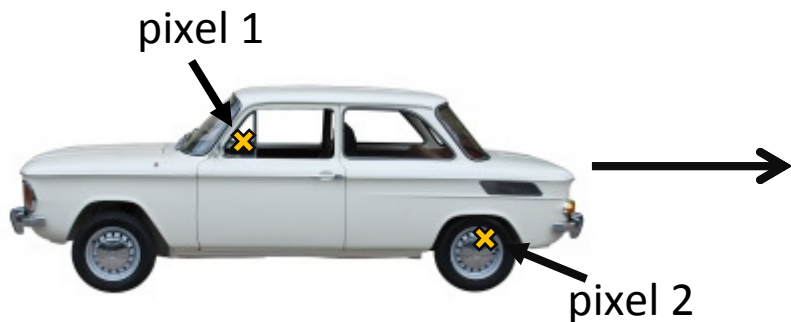
What is this?



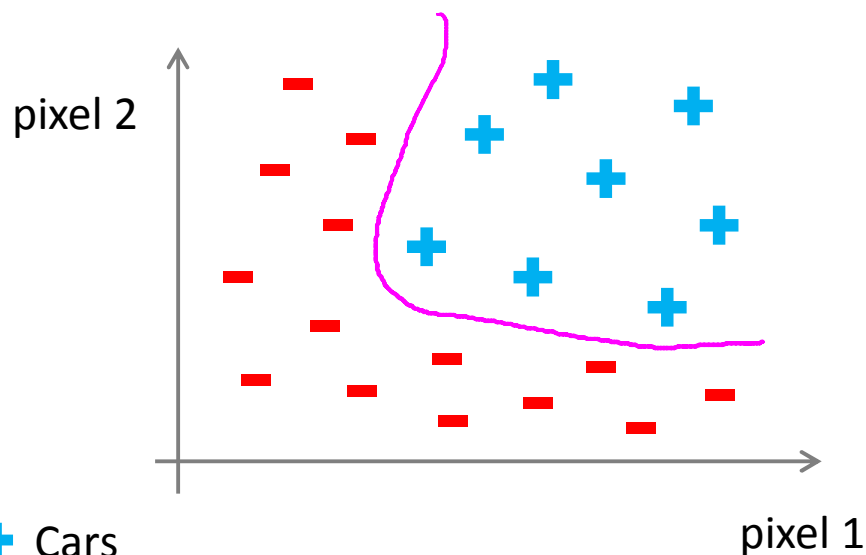


Learning
Algorithm





Learning
Algorithm



+ Cars
- "Non"-Cars

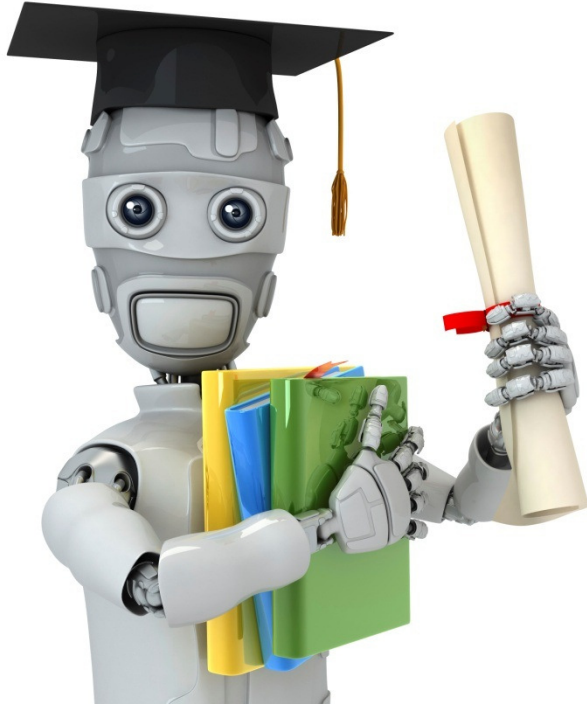
50 x 50 pixel images \rightarrow 2500 pixels

$n = 2500$ (7500 if RGB)

$$\rightarrow x = \begin{bmatrix} \text{pixel 1 intensity} \\ \text{pixel 2 intensity} \\ \vdots \\ \text{pixel 2500 intensity} \end{bmatrix}$$

0-255

Quadratic features ($x_i \times x_j$): ≈ 3 million features

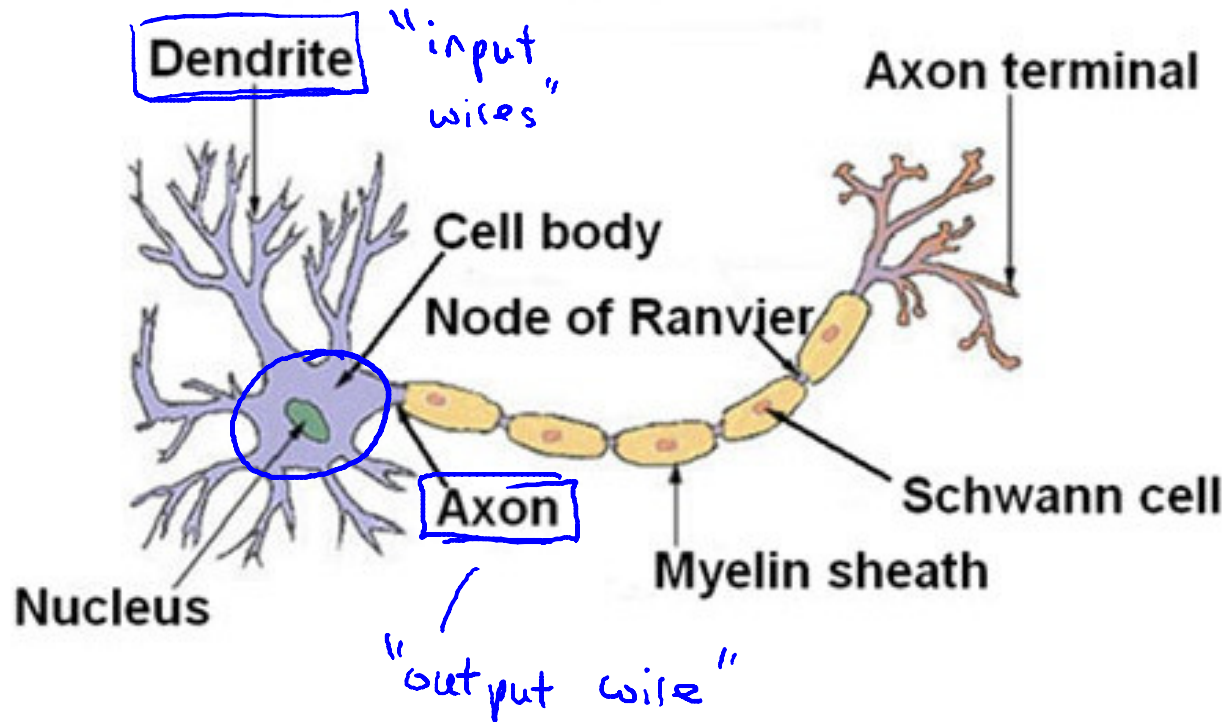


Machine Learning

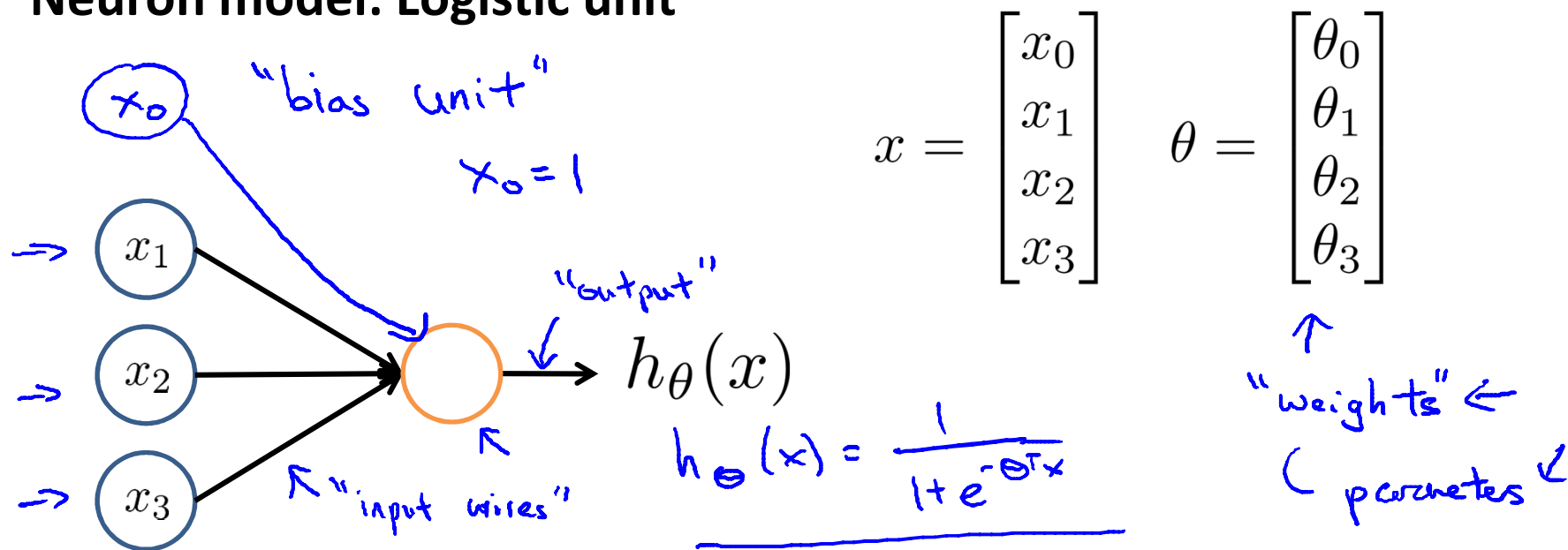
Neural Networks: Representation

Model representation I

Neuron in the brain



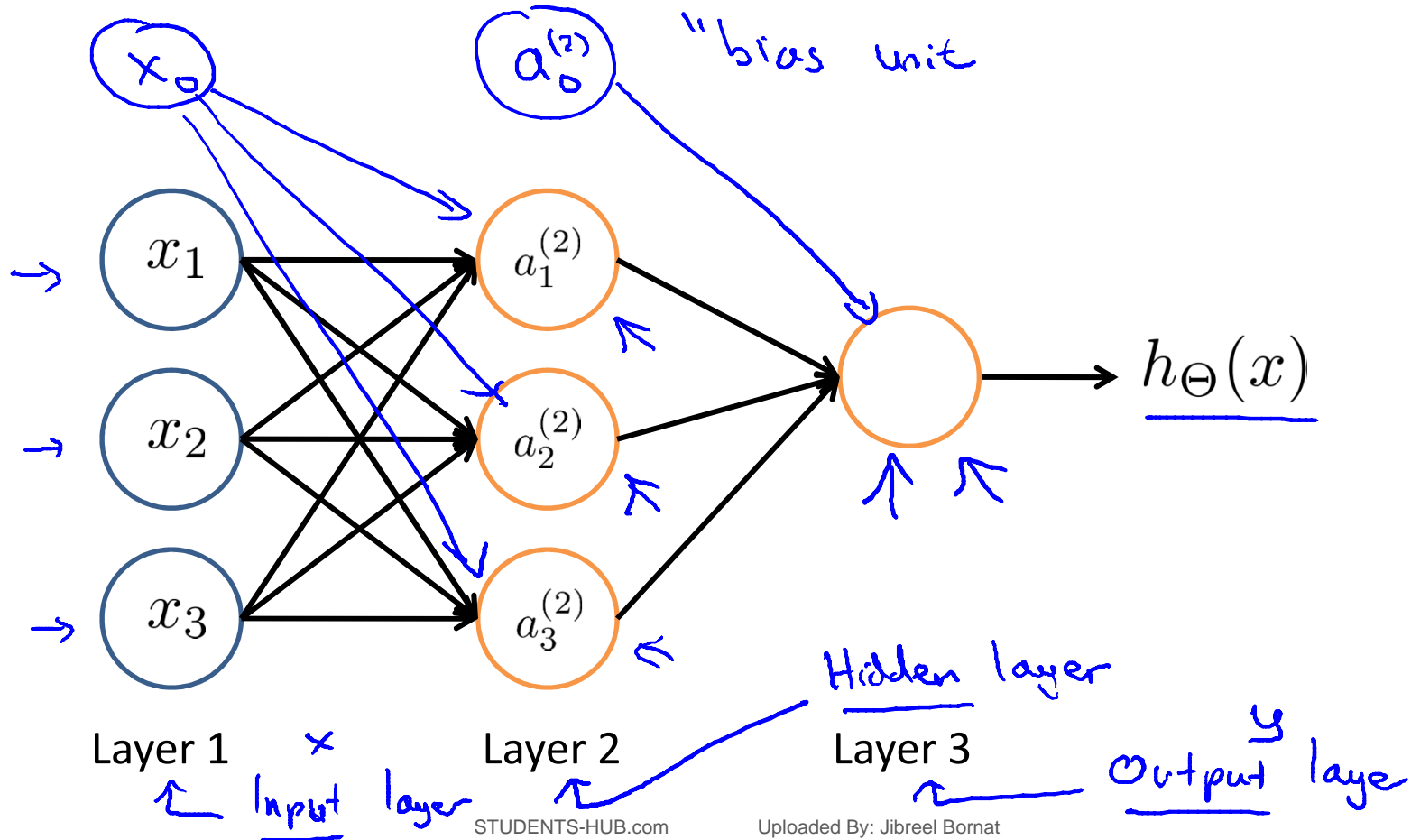
Neuron model: Logistic unit



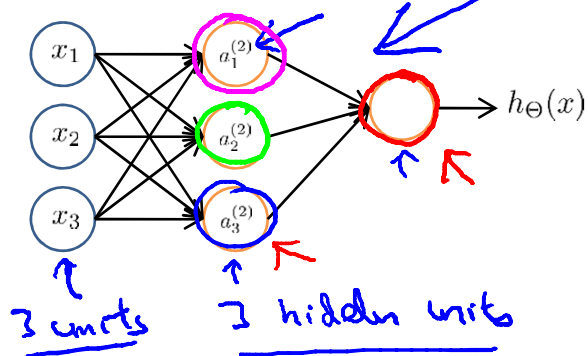
Sigmoid (logistic) activation function.

$$g(z) = \frac{1}{1 + e^{-z}}$$

Neural Network



Neural Network



$\rightarrow a_i^{(j)}$ = "activation" of unit i in layer j

$\rightarrow \Theta^{(j)}$ = matrix of weights controlling function mapping from layer j to layer $j + 1$

$$\Theta^{(1)} \in \mathbb{R}^{3 \times 4}$$

$$h_{\Theta}(x)$$

$$\rightarrow a_1^{(2)} = g(\Theta_{10}^{(1)} x_0 + \Theta_{11}^{(1)} x_1 + \Theta_{12}^{(1)} x_2 + \Theta_{13}^{(1)} x_3)$$

$$\rightarrow a_2^{(2)} = g(\Theta_{20}^{(1)} x_0 + \Theta_{21}^{(1)} x_1 + \Theta_{22}^{(1)} x_2 + \Theta_{23}^{(1)} x_3)$$

$$\rightarrow a_3^{(2)} = g(\Theta_{30}^{(1)} x_0 + \Theta_{31}^{(1)} x_1 + \Theta_{32}^{(1)} x_2 + \Theta_{33}^{(1)} x_3)$$

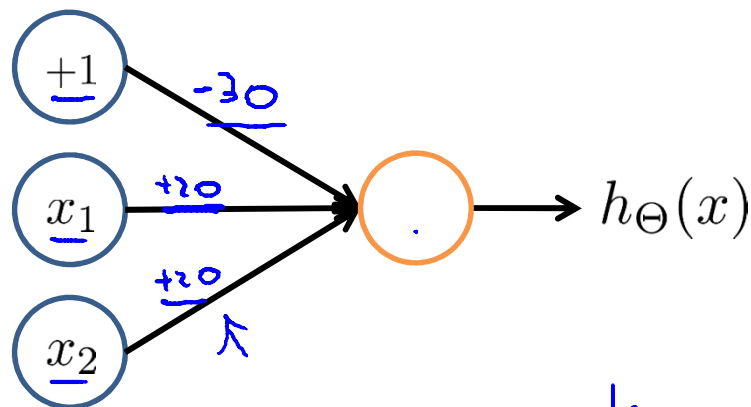
$$\rightarrow h_{\Theta}(x) = a_1^{(3)} = g(\Theta_{10}^{(2)} a_0^{(2)} + \Theta_{11}^{(2)} a_1^{(2)} + \Theta_{12}^{(2)} a_2^{(2)} + \Theta_{13}^{(2)} a_3^{(2)})$$

\rightarrow If network has s_j units in layer j , s_{j+1} units in layer $j + 1$, then $\Theta^{(j)}$ will be of dimension $s_{j+1} \times (s_j + 1)$.

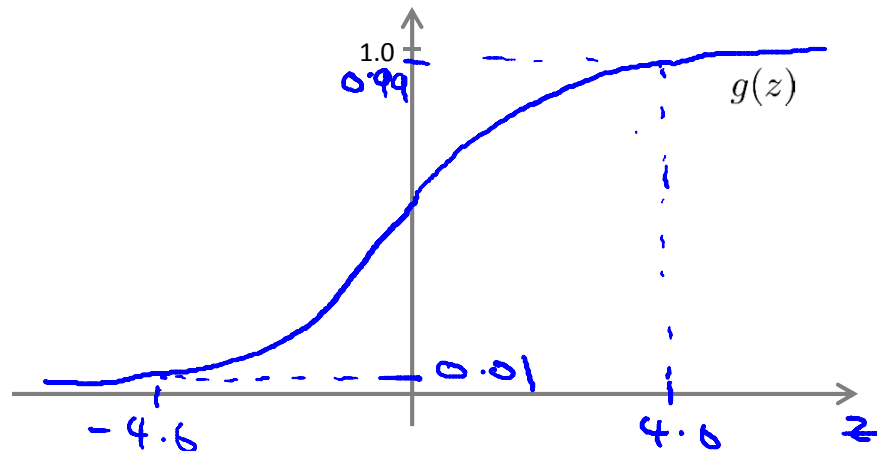
Simple example: AND

→ $x_1, x_2 \in \{0, 1\}$

→ $y = x_1 \text{ AND } x_2$



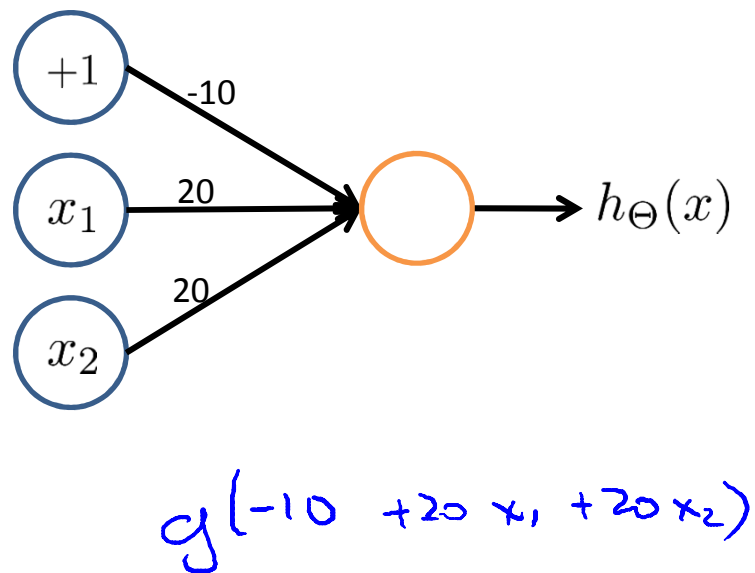
$$\rightarrow h_{\Theta}(x) = g\left(\underbrace{-30}_{w_{10}} + \underbrace{20}_{w_{11}}x_1 + \underbrace{20}_{w_{12}}x_2\right)$$



x_1	x_2	$h_{\Theta}(x)$
0	0	$g(-30) \approx 0$
→ 0	1	$g(-10) \approx 0$
1	0	$g(-10) \approx 0$
→ 1	1	$g(10) \approx 1$

$h_{\Theta}(x) \approx x_1 \text{ AND } x_2$

Example: OR function



x_1	x_2	$h_{\Theta}(x)$
0	0	$g(-10) \approx 0$
0	1	$g(10) \approx 1$
1	0	≈ 1
1	1	≈ 1

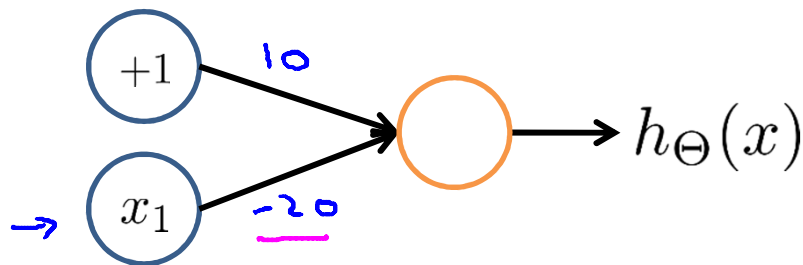
$\rightarrow x_1 \text{ AND } x_2$

$\rightarrow x_1 \text{ OR } x_2$

$\{0, 1\}$

Negation:

NOT x_1



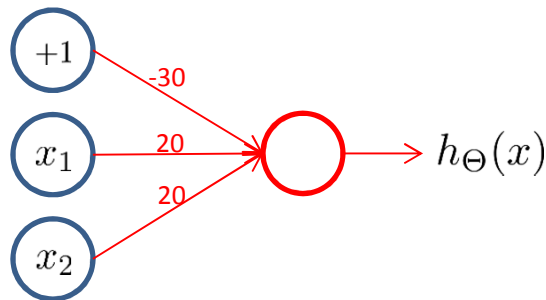
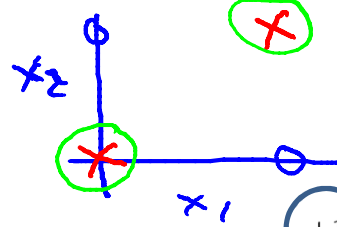
x_1	$h_{\Theta}(x)$
0	$g(10) \approx 1$
1	$g(-10) \approx 0$

$$h_{\Theta}(x) = g(10 - 20x_1)$$

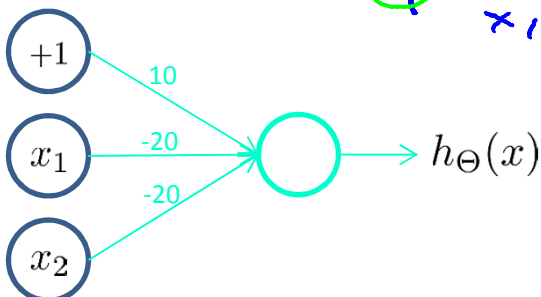
$\rightarrow (\text{NOT } x_1) \text{ AND } (\text{NOT } x_2)$

$= 1$ if and only if
 $\rightarrow x_1 = x_2 = 0$

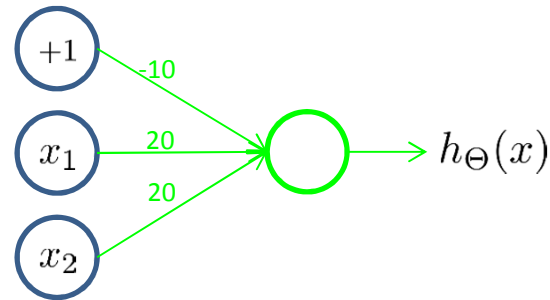
Putting it together: $x_1 \text{ XNOR } x_2$



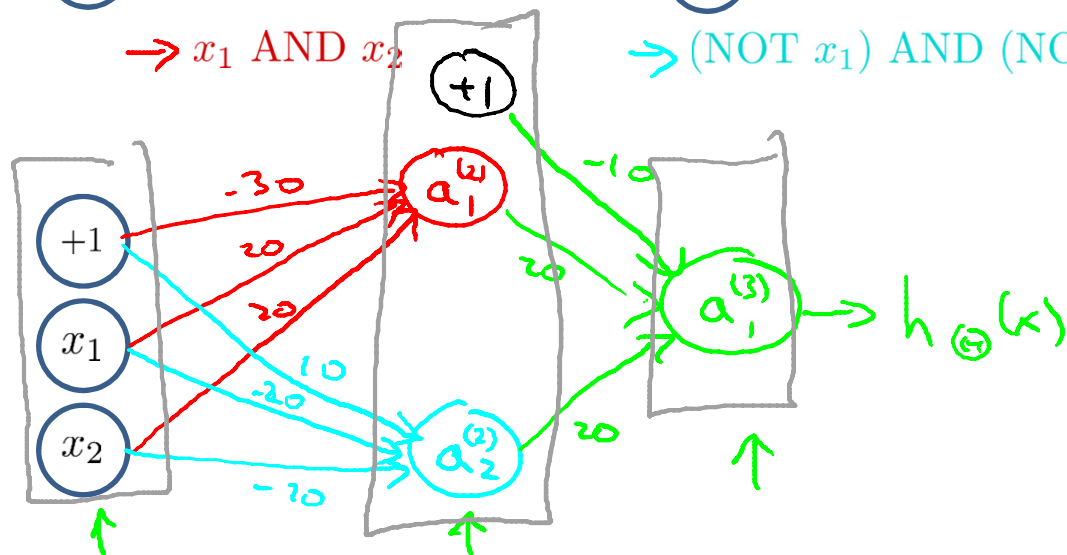
$\rightarrow x_1 \text{ AND } x_2$



$\rightarrow (\text{NOT } x_1) \text{ AND } (\text{NOT } x_2)$

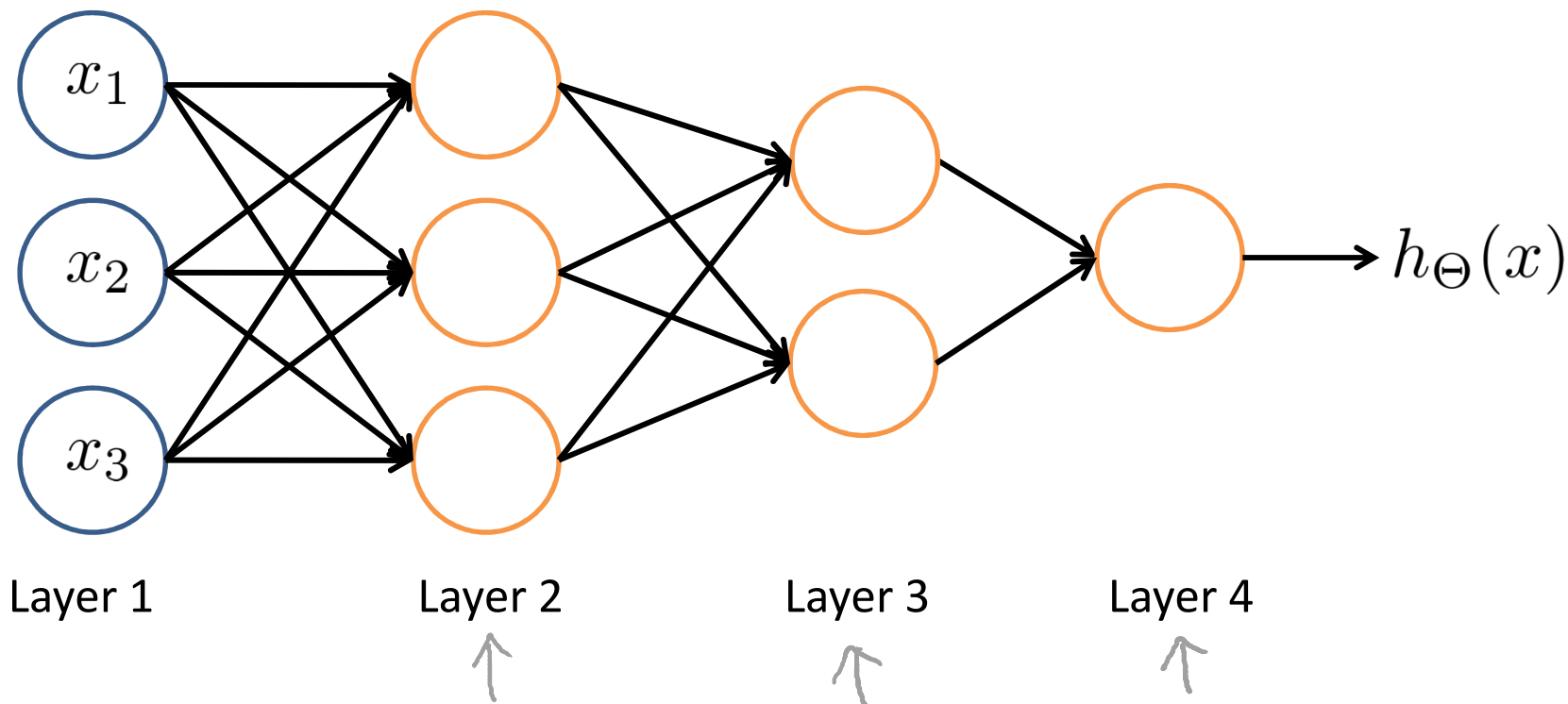


$\rightarrow x_1 \text{ OR } x_2$



x_1	x_2	$a_1^{(2)}$	$a_2^{(2)}$	$h_{\Theta}(x)$
$\rightarrow 0$	$\rightarrow 0$	0	1	1
	0	0	0	0
	1	0	0	0
$\rightarrow 1$	$\rightarrow 1$	1	0	1

Neural Network intuition



Multiple output units: One-vs-all.



Pedestrian



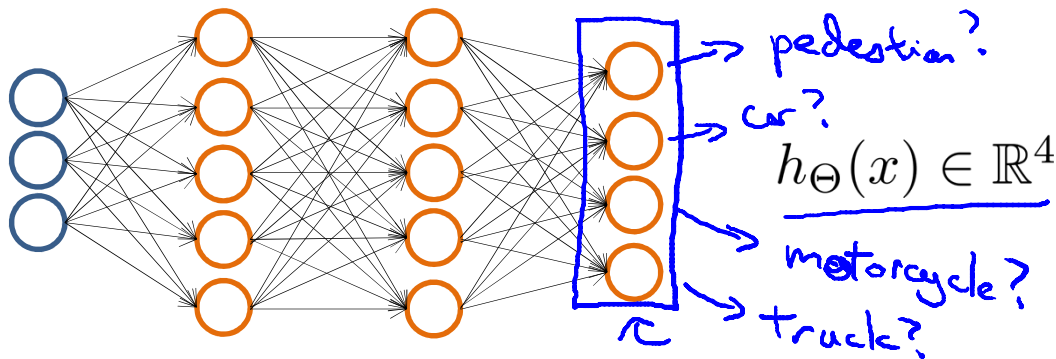
Car



Motorcycle



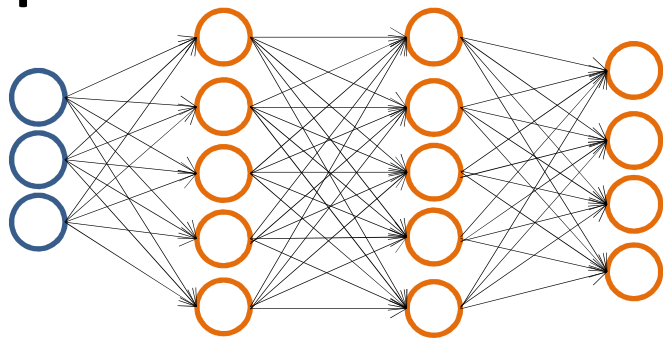
Truck



Want $h_{\Theta}(x) \approx \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$, $h_{\Theta}(x) \approx \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}$, $h_{\Theta}(x) \approx \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix}$, etc.

when pedestrian when car when motorcycle

Multiple output units: One-vs-all.



$$h_{\Theta}(x) \in \mathbb{R}^4$$

Want $h_{\Theta}(x) \approx \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$, $h_{\Theta}(x) \approx \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}$, $h_{\Theta}(x) \approx \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix}$, etc.
 when pedestrian when car when motorcycle

Training set: $(x^{(1)}, y^{(1)}), (x^{(2)}, y^{(2)}), \dots, (x^{(m)}, y^{(m)})$

$\Rightarrow y^{(i)}$ one of $\begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$, $\begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}$, $\begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix}$, $\begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$
 pedestrian car motorcycle truck

$(x^{(i)}, y^{(i)})$
 \uparrow \uparrow

~~Previously~~
 $y \in \{1, 2, 3, 4\}$

$$\frac{h_{\Theta}(x^{(i)}) \approx y^{(i)}}{\mathbb{R}^4}$$