

# **Midterm - Computer Networks**

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November 3, 2009

Duration: 1:45 hours, closed book.

Please write your answers on these sheets, at the end of each question; use extra sheets if necessary (put your name on them).

You may write your answers in English or in French.

The total number of points is 40.

This document contains 19 pages.

Student First name: Last name:

**Division:**  $\Box$  Communication Systems  $\Box$  Computer Science  $\Box$  Other (mention it): . . . . . . .

Year: $\Box$  Bachelor Year 2 $\Box$  Bachelor Year 3 $\Box$  Other (mention it): . . . . . . .

(answers to the questions are shown in italic and blue)

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#### **1** Short questions

#### (5 points)

#### For each question, please circle a single best answer.

- 1. What advantage does a circuit-switched network have over a packet-switched network?
  - (a) It can support wireless connections.
  - (b) It can be implemented over fiber-optic link.
  - (c) It can provide the same services with less overhead.
  - (d) It can guarantee a certain amount of end-to-end bandwidth. CORRECT
  - (e) All of the above.
- 2. A tier-1 ISP:
  - (a) is connected to all other tier-1 ISPs. CORRECT
  - (b) is connected to only a few of tier-1 ISPs.
  - (c) is a customer of one or more tier-2 ISPs.
  - (d) Both (a) and (c)
- 3. What information is used by a process running on one host to identify a process running on another host?
  - (a) The data rate between the source and the destination in bits/sec.
  - (b) IP address of the destination host.
  - (c) Port number of the destination socket.
  - (d) Both (b) and (c). *CORRECT*
  - (e) All of the above.
- 4. FTP sends control information out of band. This means that:
  - (a) FTP usually uses more bandwidth than HTTP or SMTP.
  - (b) FTP uses two UDP connections simultaneously.
  - (c) FTP uses two TCP connections simultaneously. CORRECT
  - (d) Both (a) and (b).
  - (e) Both (a) and (c).

- 5. Suppose that you want to do a transaction from a remote host to a server as fast as possible. Which transport protocol would you use?
  - (a) FTP.
  - (b) HTTP.
  - (c) UDP. CORRECT
  - (d) TCP.
- 6. With the Selective Repeat protocol:
  - (a) the receiver sends individual ACK packets. CORRECT
  - (b) the sender has a timer for the oldest unacked packet.
  - (c) the receiver sends cumulative ACK packets.
  - (d) Both (a) and (b).
- 7. Which parameter is used to calculate the timeout interval in TCP?
  - (a) Sample Round Trip Time (RTT).
  - (b) RTT variation.
  - (c) Average congestion window size.
  - (d) Both (a) and (b). *CORRECT*
- 8. After a loss event detected by triple duplicate ACK, TCP Reno
  - (a) cuts its congestion window to 1 Maximum Segment Size (MSS).
  - (b) goes to fast recovery phase. CORRECT
  - (c) goes to slow-start phase.
  - (d) Both (a) and (c).
- 9. Consider a server socket object: socket = ServerSocket (12345); What does the invocation of socket.accept() return?
  - (a) true if there is a new TCP segment in the socket's buffer; false otherwise.
  - (b) A new TCP segment from the socket's buffer (blocks if no segments are available).
  - (c) true if a new TCP connection request has arrived; false otherwise
  - (d) A socket associated with a new TCP connection (blocks if no connections are available). *CORRECT*
- 10. What information a TCP socket does not need to keep track of?
  - (a) Local port.
  - (b) Number of open connections. *CORRECT*
  - (c) Sequence numbers.
  - (d) Congestion window size.

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### 2 Network Delays

**Question 1:** Consider two hosts, A and B, connected by a single link of rate R bps. Suppose that the two hosts are separated by D meters, and suppose the propagation speed along the link is V meters/sec. Host A is to send a packet of size L bits to host B.

a. Express the propagation delay,  $d_{prop}$ , in terms of D and V.

 $d_{prop} = D/V$  seconds.

b. Determine the transmission time of the packet,  $d_{trans}$ , in terms of L and R.

 $d_{trans} = L/R$  seconds.

c. Ignoring processing and queueing delays, obtain an expression for the end-to-end delay.

 $d_{end-to-end} = (D/V + L/R)$  seconds.

d. Suppose  $V = 2.5 \times 10^8$ , L = 120 bits, and R = 56 Kbps. Find the distance D so that  $d_{prop}$  equals  $d_{trans}$ . Assume that 1 Kbps = 1,000 bps.

$$D = V \frac{L}{R} = (2.5 \times 10^8) \frac{120}{56 \times 10^3} = 536 \text{ km}.$$

**Question 2:** Consider two hosts, A and B, separated by three links. These three links are connected by two packet switches. Let  $d_i$ ,  $s_i$ , and  $R_i$  denote the length, propagation speed, and the transmission rate of link *i*, for i = 1, 2, 3. Each packet switch introduces a constant processing delay  $d_{proc}$  for each packet. Consider sending a packet, of length *L*, from A to B.

a. Assuming no queueing delays, what is the total end-to-end delay for the packet, in terms of  $d_i$ ,  $s_i$ ,  $R_i$ , (i = 1, 2, 3), L, and  $d_{proc}$ ?

The first end system requires  $L/R_1$  to transmit the packet onto the first link; the packet propagates over the first link in  $d_1/s_1$ ; the packet switch adds a processing delay of  $d_{proc}$ ; after receiving the entire packet, the packet switch connecting the first and the second link requires  $L/R_2$  to transmit the packet onto the second link; the packet propagates over the second link in  $d_2/s_2$ . Similarly, we can find the delay caused by the second switch and the third link:  $L/R_3$ ,  $d_{proc}$ , and  $d_3/s_3$ . Adding these delays gives  $d_{end-to-end} = L/R_1 + L/R_2 + L/R_3 + d_1/s_1 + d_2/s_2 + d_3/s_3 + d_{proc} + d_{proc}$ .

b. Suppose now the packet consists of 1,500 bytes, the propagation speed on all three links is  $2.5 \times 10^8$  m/s, the transmission rates of all three links are 2 Mbps, the packet switch processing delay is 3 msec, the length of the first link is 5,000 km, the length of the second link is 4,000 km, and the length of the last link is 1,000 km. For these values, what is the end-to-end delay? Assume that 1 Mbps = 1,000 Kbps = 1,000,000 bps.

We simply plug the values into the above equation to get 6 + 6 + 6 + 20 + 16 + 4 + 3 + 3 = 64 msec.

**Question 3:** Consider a router buffer preceding an outbound link. In this problem, you will use Little's formula, a famous formula from queueing theory. Let N denote the average number of packets in the buffer plus the packet being transmitted. Let a denote the rate of packets arriving at the link. Let d denote the average total delay (i.e., the queueing delay plus the transmission delay) experienced by a packet. Little's formula is  $N = a \times d$ . Suppose that on average, the buffer contains 10 packets, and the average packet queueing delay is 10 msec. The link's transmission rate is 100 packets/sec. Using Little's formula, compute the average packet arrival rate, assuming there is no packet loss.

The total number of packets in the system includes those in the buffer and the packet being transmitted.  $N = 10 + 1 = a \times d \Rightarrow 11 = a \times (d_{queueing} + d_{trans}) \Rightarrow 11 = a \times (0.01 + 1/100) = a \times (0.01 + 0.01) \Rightarrow a = 550$  packets/sec. **Question 4:** Suppose two hosts, A and B, are separated by 15,000 km and are connected by a direct link of rate R = 3 Mbps. Suppose the propagation speed over the link is  $2.5 \times 10^8$  m/s. Consider sending a file of 700 Mbytes from A to B. Suppose the file is sent continuously as one large message. What is the maximum number of bits that will be in the link at any given time? Assume that 1 Mbps = 1,000,000 bps and 1 Mbyte =  $(1,024)^2$  bytes.

The maximum number of bits is  $R \times d_{prop} = 180,000$  bits.

#### **3** Packet Segmentation

#### (5 points)

Question 1: Consider sending a large file of F bits from host A to host B. A and B are connected by a path of  $\ell$  links (as shown in Figure 1), and links are uncongested (i.e., no queuing delays). Each link has a transmission rate of R bps. Host A divides the file into segments of S bits (we assume that  $F = k \times S$ ). Host A then adds H bits of header to each segment and makes the packets of S + Hbits. Find the value of S that minimizes the delay of sending the file from host A to host B. In this problem we neglect propagation delay. For simplicity assume that k and S can be non-integer.



Figure 1: There are  $\ell$  links between host A and host B.

The delay to send the first segment is  $l\frac{S+H}{R}$  second. The delay for the remaining F/S - 1 packets is  $\frac{H+S}{R}$  (In other words, every  $\frac{H+S}{R}$  second a new segment arrives at the host B). Thus the total delay is:

$$\frac{S+H}{R} \times (\ell + F/S - 1)$$

Now we take the derivative with respect to S and setting it to 0:

$$(\ell-1)-\frac{FH}{S^2}=0$$

then the value S which minimize the delay is

$$S = \sqrt{\frac{FH}{\ell - 1}}.$$

Note that the second derivative is  $\frac{2FH}{S^3}$  which is always positive (convexity condition). Therefor  $S = \sqrt{\frac{FH}{\ell-1}}$  will minimize the delay.

#### 4 Web and HTTP

### (10 points)

A student at EPFL enters a *URL* in his browser and starts a browsing session. The generated traffic was captured with Wireshark and the traces are given in Figure 2, Figure 3, Figure 4 and Figure 5. By analyzing the given traces, answer the following questions:

No. +	Time	Source	Destination	Protocol	Info		
113	3.513465	128.178.151.105	74.125.43.106	HTTP	GET / HTTP/1.1		
114	3.569630	74.125.43.106	128.178.151.105	HTTP	HTTP/1.1 302 Found (text/html)		
115	3.571624	128.178.151.105	74.125.43.103	HTTP	GET / HTTP/1.1		
121	3.682999	74.125.43.103	128.178.151.105	HTTP	HTTP/1.1 200 OK (text/html)		
123	3.759971	128.178.151.105	74.125.43.103	HTTP	GET /extern_js/f/cgJlbhICY2grMAo40ywrMA44BywrMBY4ECwrMBc4AywrMBg4BCwrMBk4CSwrMBK		
141	3.897220	74.125.43.103	128.178.151.105	HTTP	HTTP/1.1 200 OK (text/javascript)		
142	4.005004	128.178.151.105	74.125.43.113	HTTP	GET /generate_204 HTTP/1.1		
143	4.043497	74.125.43.113	128.178.151.105	HTTP	HTTP/1.1 204 No Content		
146	4.111207	128.178.151.105	74.125.43.103	HTTP	GET /csi?v=3&s=webhp&action=&e=17259,18167,21766,21920,22107,22194,22217&ei=mc_N		
147	4.166620	74.125.43.103	128.178.151.105	HTTP	HTTP/1.1 204 No Content		
363	16.909073	128.178.151.105	74.125.43.103	HTTP	GET /setprefs?sig=0_5GnLAlef_LbMGLUAc7mBMfR_S9g=&hl=de HTTP/1.1		
365	16.952305	74.125.43.103	128.178.151.105	HTTP	HTTP/1.1 302 Found (text/html)		
366	16.957871	128.178.151.105	74.125.43.103	HTTP	GET / HTTP/1.1		
371	17.027366	74.125.43.103	128.178.151.105	HTTP	HTTP/1.1 200 OK (text/html)		
373	17.104635	128.178.151.105	74.125.43.113	HTTP	GET /generate_204 HTTP/1.1		
375	17.143281	74.125.43.113	128.178.151.105	HTTP	HTTP/1.1 204 No Content		
376	17.161764	128.178.151.105	74.125.43.103	HTTP	GET /csi?v=3&s=webhp&action=&e=17259,18167,21766,21920,22107,22194,22217&ei=p8_\		
377	17.221356	74.125.43.103	128.178.151.105	HTTP	HTTP/1.1 204 No Content		
<			1111		>		
Frame	Frame 113 (670 bytes on wire, 670 bytes captured)						
Etherr	net II, Src	: Usi_6d:19:e3 (00	):1a:6b:6d:19:e3),	Dst: All-	HSRP-routers_08 (00:00:0c:07:ac:08)		
Interr	net Protoco	l. src: 128.178.15	51.105 (128.178.15	1.105). Ds	t: 74.125.43.106 (74.125.43.106)		
Transi	ission Con	trol Protocol Srd	Port: netonia_vo	3 (1841)	Dst Port + http (80) Seg + 1 Ack + 1 Lep + 616		
H anont	Hanshinssion control Protocol, sic Port: Netopid-Vos (1641), bst Port: Nitp (80), seq: 1, Ack: 1, Len: 010						
Hyper ( ⊕ GET	/ HTTP/1.1	\r\n					
Host		le com\r\n					
11050							
User-Agent: Mozilia/5.0 (Windows; U; Windows NT 5.1; en-US; rV:1.9.1.3) Gecko/20090824 Firefox/3.5.3 (.NET CLR 3.5.30729)\r\n							
Accept: text/html,application/xhtml+xml,application/xml;q=0.9,*/*;q=0.8\r\n							
Accept-Language: en-us,en;g=0.5\r\n							
Accept-Encoding: gzip.deflate\r\n							
Account charged to $150001$ ( $140000$ $7 \times 1000$							
Acceptedia set. 150-0039-1, 401-0, 440.7, ", 440.7 (1)							
Keep-Alive: Juu/r\n							
Connection: keep-alive\r\n							
Cookie: PREF=ID=3a6a37c9cf013302:TM=1255525867:LM=1255525867:S=N]etGREVTFZAI7Vu: NID=27=V00001-9-m5-epGA552iJn0528mx0ax005Um07pnfwYkT6x4a3RRV							
$\sum r r$	\r\n						
0.0							

#### Figure 2: Wireshark traces - The first HTTP GET request

Question 1: What is the URL that the student entered in his browser?

The URL is www.google.com.

#### Question 2: What is the URL of the visited webpage?

The URL is www.google.ch.

No	Time	Source	Destination	Protocol	Info			
113	3.513465	128.178.151.105	74.125.43.106	HTTP	GET / HTTP/1.1			
114	3.569630	74.125.43.106	128.178.151.105	HTTP	HTTP/1.1 302 Found (text/html)			
115	3.571624	128.178.151.105	74.125.43.103	HTTP	GET / HTTP/1.1			
121	3.682999	74.125.43.103	128.178.151.105	HTTP	HTTP/1.1 200 OK (text/html)			
123	3.759971	128.178.151.105	74.125.43.103	HTTP	<ul> <li>– GET /extern_js/T/CgJIbhICY2grMa040ywrMa44BywrMBY4ECwrMBc4AywrMBg4BcwrMBk4CSwrMBr</li> </ul>			
141	3.897220	74.125.43.103	128.178.151.105	HTTP	HTTP/1.1 200 OK (text/javascript)			
142	4.005004	74 125 42 112	/4.120.43.113	HITP	GET /generate_204 HTP/1.1			
145	4.043497	139 179 151 105	74 125 42 102	HITP	HITP/1.1 204 NU CONTENT			
140	4.111207	74 175 42 102	178 178 151 105	HTTP	$GET / CST (V = Sas = WEDD part (101 = are = 1723 = 3, 10107, 21700, 21920, 22107, 22194, 22217 are t = IIIC_1 + 1700, 21920, 22107, 22194, 22217 are t = IIIC_1 + 1700, 21920, 22107, 22194, 22217 are t = IIIC_1 + 1700, 21920, 22107, 22194, 22217 are t = IIIC_1 + 1700, 21920, 22107, 22194, 22217 are t = IIIC_1 + 1700, 21920, 22107, 22194, 22217 are t = IIIC_1 + 1700, 21920, 22107, 22194, 22217 are t = IIIC_1 + 1700, 21920, 22107, 22194, 22217 are t = IIIC_1 + 1700, 21920, 22107, 22194, 22217 are t = IIIC_1 + 1700, 21920, 22107, 22194, 22217 are t = IIIC_1 + 1700, 21920, 22107, 22194, 22217 are t = IIIC_1 + 1700, 21920, 22107, 22194, 22217 are t = IIIC_1 + 1700, 21920, 22107, 22194, 22217 are t = IIIC_1 + 1700, 21920, 22107, 22194, 22217 are t = IIIC_1 + 1700, 21920, 22107, 22194, 22217 are t = IIIC_1 + 1700, 21920, 22107, 22194, 22217 are t = IIIC_1 + 1700, 22194, 2200, 22194, 2200, 22194, 2200, 22194, 2200, 22194, 2200, 22194, 2200, 22194, 2200, 22194, 2200, 22194, 2200, 22194, 2200, 22194, 2200, 2200, 2200, 2200, 2200, 2200, 2200, 2200, 2200, 22194, 2200, 22194, 2200, 22194, 22000, 2200, 2200, 2200, 2200, 2200, 2200, 2200, 2200, 2200, 220$			
363	16 909073	128 178 151 105	74 125 43 103	HTTP	GET /setnesszsig=0 5cm Alef i bMGUIAc7mBMfp S9g=&bl=de HTTP/1 1			
365	16.952305	74.125.43.103	128,178,151,105	HTTP	HTTP/1.1 302 Found (text/btml)			
366	16.957871	128,178,151,105	74,125,43,103	HTTP	GET / HTTP/1.1			
371	17.027366	74.125.43.103	128,178,151,105	HTTP	HTTP/1.1 200 OK (text/html)			
373	17.104635	128.178.151.105	74.125.43.113	HTTP	GET /generate_204 HTTP/1.1			
375	17.143281	74.125.43.113	128.178.151.105	HTTP	HTTP/1.1 204 No Content			
376	17.161764	128.178.151.105	74.125.43.103	HTTP	GET /csi?v=3&s=webhp&action=&e=17259,18167,21766,21920,22107,22194,22217&ei=p8_V			
377	17.221356	74.125.43.103	128.178.151.105	HTTP	HTTP/1.1 204 No Content			
<			Ш					
⊕ Er an	Frame 114 (483 bytes on wire, 483 bytes cantured)							
⊞ Ethe	Frhernet II. Src: Cisco ff:fc:50 (00:08:e3:ff:fc:50). Dst: Usi 6d:19:e3 (00:1a:6h:6d:19:e3)							
⊕ Tnte	Internet Protocol Sec. 74 125 42 106 (74 125 42 106) Det 128 178 151 105 (128 178 151 105)							
Trar	Transmission (Control Destand) (Control March 1990) (Control Control (2011) (1991)							
	artoxt Tran	offer Protocol	are Port. neep (ov	, DSC FOI	(1041), Seq. 1, Ack. 017, Len. 429			
⊖ nype	ET CEXC 11 an.							
± п.	W HIP/I.I 302 FOUNDARIN							
LC	Location: http://www.google.ch/\r\n							
Ca	Cache-Control: private\r\n							
Content-Type: text/html; charset=UTF-8\r\n								
Date: wed, 14 oct 2009 13:18:17 GMT\r\n								
56								
Se	ontent_lend	th. 218						
Se	ontent-Leng	th: 218						
56 C0 X-	-XSS-Protect	th: 218 tion: 0∖r∖n						
56 C0 X- \r	-XSS-Protect	th: 218 tion: 0\r\n						

Figure 3: Wireshark traces - The first HTTP response from the web server

**Question 3:** What is the status code of the first HTTP response message (detailed in Figure 3) from the server? What does this status code indicate? Hint: you can infer the answer from the traces.

The status code of the first HTTP response message from the server is 302 Found. This status code indicates that the response to the request can be found under another URL using a GET method. (Note: This is the most popular redirect code, but also an example of industrial practice contradicting the standard. In HTTP1.0 this status code required the client to perform a temporary redirect, but popular browsers implemented it as a 303 See Other. HTTP1.1 added status code 303 to distinguish between the two behaviors. However, the majority of Web applications and frameworks still use the 302 status code as if it were the 303.).

**Question 4:** Why did the server respond with this status code? What happens as a consequence when the student's browser receives this HTTP response message?

Based on the IP address of the received request, the server determines that the request has been sent from a machine with a geographical location in Switzerland. Thus, the server wants to serve this client requested webpage that is customized for visitors from Switzerland and that will give them the most relevant results. In this example, Google server redirects visitors from Switzerland to view the page www.google.ch instead of the page www.google.com. Another possibility is that the server redirects the student's browser based on the student's preferences which are stored in the cookie that was sent to the server associated with the HTTP GET request. Following the receipt of the HTTP response message with the status code 302 the student's browser issues a HTTP GET request to the host www.google.ch.

**Question 5:** What is the IP address of the machine from which the request was sent? What are the IP addresses of the servers from which the content of the webpage was downloaded?

*The IP address of the user's machine is* 128.178.151.105. *The content of the webpage is downloaded from two servers with IP addresses* 74.125.43.103 *and* 74.125.43.113.

No. +	Time	Source	Destination	Protocol	Info			
113	3.513465	128.178.151.105	74.125.43.106	HTTP	GET / HTTP/1.1			
114	3.569630	74.125.43.106	128.178.151.105	HTTP	HTTP/1.1 302 Found (text/html)			
115	3.571624	128.178.151.105	74.125.43.103	HTTP	GET / HTTP/1.1			
121	3.682999	74.125.43.103	128.178.151.105	HTTP	HTTP/1.1 200 OK (text/html)			
123	3.759971	128.178.151.105	74.125.43.103	HTTP	GET /extern_js/f/cgJlbhICY2grMAo40ywrMA44BywrMBY4ECwrMBc4AywrMBg4BCwrMBk4CSwrMBK			
141	3.897220	74.125.43.103	128.178.151.105	HTTP	HTTP/1.1 200 OK (text/javascript)			
142	4.005004	128.178.151.105	74.125.43.113	HTTP	GET /generate_204 HTTP/1.1			
143	4.043497	74.125.43.113	128.178.151.105	HTTP	HTTP/1.1 204 No Content			
146	4.111207	128.178.151.105	74.125.43.103	HTTP	GET /csi?v=3&s=webhp&action=&e=17259,18167,21766,21920,22107,22194,22217&ei=mc_V			
147	4.166620	74.125.43.103	128.178.151.105	HTTP	HTTP/1.1 204 No Content			
363	16.909073	128.178.151.105	74.125.43.103	HTTP	_GET_/setprets/sig=0_5GhLAlet_LDMGLUAC/mBMTR_S9g=&hl=de_HTTP/1.1			
365	16.952305	74.125.43.103	128.178.151.105	HTTP	HTTP/1.1 302 Found (text/ntml)			
366	16.95/8/1	128.178.151.105	/4.125.43.103	HTTP	GET / HTTP/1.1			
371	17.027366	/4.125.43.103	128.178.151.105	HTTP	HTTP/1.1 200 OK (text/html)			
373	17.104635	128.178.151.105	/4.125.43.113	HIIP	GEI/generate_204 HIIP/I.I			
375	17.143281	74.125.43.113	128.178.151.105	HITP	HITP/I.I 204 NO CONTENT			
376	17.101/04	128.178.151.105	74.125.43.103	HITP	GET /CS17V=3&S=WEDDp&action=&E=17259,18167,21766,21920,22107,22194,22217&E1=p8_V			
577	17.221300	74.125.45.105	128.178.151.105	HIIP	HTP/1.1 204 NO CONCENT			
<			Ш		>			
Frame	Frame 363 (772 bytes on wire, 772 bytes captured)							
Etherr	Ethernet II, Src: Usi_6d:19:e3 (00:1a:6b:6d:19:e3), Dst: All-HSRP-routers_08 (00:00:0c:07:ac:08)							
Interr	Internet Protocol, Src: 128,178,151,105 (128,178,151,105), Dst: 74,125,43,103 (74,125,43,103)							
Transm	ission Con	trol Protocol, Sro	Port: transact (1	L869), Dst	Port: http (80), Seq: 2149, Ack: 17334, Len: 718			
Hypertext Transfer Protocol								
⊕ GET	/setprefs?:	sig=0_5GnLAlef_LbM	GLUAc7mBMfR_S9g=&ł	nl=de HTTP,	/1.1\r\n			
Host: www.google.ch/r/n								
User_Agent: Mozilla/5.0 (Windows: U: Windows NT 5.1: en-US: rv:1.9.1.3) Gecko/20090824 Firefox/3.5.3 (.NET CLR 3.5.30729)\r\n								
Accept: text/html.application/xhtml+xml.application/xml:o=0.9.*/*:o=0.8\r\n								
Accept-Language: en-us,en;g=0.5\r\n								
Accept-Encoding: gzip,deflate\r\n								
Accept-Charset: ISO-8859-1,utf-8;q=0.7,*;q=0.7\r\n								
Keep-Alive: 300\r\n								
Connection: keep-alive\r\n								
Referer: http://www.google.ch/\r\n								
Ftru	Truncated] Conkie: PREF=ID=9f9a8a9a78b6dceb:U=8d286f9a92a0d7dd:LD=en:NR=10:IM=1255525867:LM=1255526158:S=hth1zculRic6dEd-: NTD=27=EU pnpvAN							
$\langle r \rangle$	/r/n							

Figure 4: Wireshark traces - HTTP GET request

**Question 6:** After some time spent on the webpage, the student performs an action that causes the HTTP GET /*setprefs?sig=0\_5GnLAlef\_LbMGLUAc7mBMfR\_S9g=&hl=de* request (packet 363, detailed in Figure 4) to be sent. Observe that even though there was a cookie associated with the GET request, the server again sets a cookie on the student's machine in the following HTTP response (packet 365, detailed in Figure 5). Did the server set the cookie with the same value that was already associated to the student's machine or a different one? Depending on your answer, explain why the cookie has the same or different value?

As the cookie is sent with the GET request it means that the user has visited this site in the past or the cookie was sent in the first HTTP response in the "Set-Cookie" header with an associated value. Cookies allow web sites to keep track of users. For example, cookies can be used to identify the user in order to generate content as a function of the user's preferences or to restrict/allow user access. In our example, the GET request has changed some of the values associated to the user (the **setprefs** string in the URL of the GET request also indicates the change in the user's preferences) which caused the server to send a **new** cookie. The two cookies differ in the value of the field LD: LD = en in the old cookie and LD = de in the new cookie.

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No	Time	Source	Destination	Protocol	Info		
11	3 3.513465	128.178.151.105	74.125.43.106	HTTP	GET / HTTP/1.1		
11	4 3.569630	74.125.43.106	128.178.151.105	HTTP	HTTP/1.1 302 Found (text/html)		
11	5 3.571624	128.178.151.105	74.125.43.103	HTTP	GET / HTTP/1.1		
12	1 3.682999	74.125.43.103	128.178.151.105	HTTP	HTTP/1.1 200 OK (text/html)		
12	3 3.759971	128.178.151.105	/4.125.43.103	HTTP	– GET /extern_js/t/CgJlbhICY2grMA040ywrMA44BywrMBY4ECwrMBc4AywrMBg4BCwrMBk4CSwrMB(		
14	1 3.897220	74.125.43.103	128.178.151.105	HTTP	HTTP/1.1 200 OK (text/javascript)		
14	2 4.005004	128.178.151.105	/4.125.43.113	HITP	GEL /generate_204 HIP/I.1		
14	5 4.043497 6 4 111307	120 170 151 105	74 135 42 102	HITP	HTTP/1.1 204 NU CONTENT		
14	7 4 166630	74 135 42 102	100 170 151 105		GET / CST: V=SagS=WebTipMac(CTOT=ag=17239,16107,21700,21920,22107,22194,22217ag=T=IIIC_1		
26	2 16 000020	128 178 151 105	74 125 42 102		HIP/1.1 204 NO CONCENT CET //catoreafs2sia_0_Scollalaf LbMcLUAc7mBMfp_SQq_8bl_da_HTTP/1_1		
36	5 16 952305	74 125 43 103	128 178 151 105	HTTP	HTTP/1 1 302 Found (Text/html)		
36	6 16 957871	128 178 151 105	74 125 43 103	HTTP	GET / HTTP/1 1		
37	1 17.027366	74,125,43,103	128,178,151,105	HTTP	HTTP/1.1 200 OK (text/btm])		
37	3 17.104635	128.178.151.105	74.125.43.113	HTTP	GET /generate 204 HTTP/1.1		
37	5 17.143281	74.125.43.113	128.178.151.105	HTTP	HTTP/1.1 204 No Content		
37	6 17.161764	128.178.151.105	74.125.43.103	HTTP	GET /csi?v=3&s=webhp&action=&e=17259,18167,21766,21920,22107,22194,22217&ei=p8_v		
37	7 17.221356	74.125.43.103	128.178.151.105	HTTP	HTTP/1.1 204 No Content		
<			1111		•		
Frame 365 (663 hytes on wire 663 hytes cantured)							
Ether	net II Src	· cisco ff·fc·50 (	(00.08.e3.ff.fc.50)		i 6d-19-23 (00-1a-6b-6d-19-23)		
Toto	net II, bre	- cr <u>sco_</u> 11.10.50 .	107 (74 175 47 10)	), DSC. 05			
Internet Protocol, Src: /4.125.43.103 (/4.125.43.103), DSt: 128.1/8.151.105 (128.178.151.105)							
Trans	mission con	troi Protocol, Sra	= Port: http (80),	DST Port:	transact (1869), Seq: 17334, ACK: 2867, Len: 609		
Hypertext Transfer Protocol							
HTTP/1.1 302 Found\r\n							
Location: http://www.google.ch/r/n							
Cache-Control: nrivate)r/n							
Set-Cookie: PREF=10=9794843478bb0cee:u=8028b794924u0/00:LD=00:NR=LU:IM=12555286/:LM=1255526311:S=AVJI3AjkDJapbVHm; expires=Fri, 14-Oct-2011							
Date: Wed, 14 Oct 2009 13:18:31 GMT\r\n							
Server: gws\r\n							
Content-Length: 217							
X->	X-XSS-Protection: 0\r\n						
\n\							
V							

Figure 5: Wireshark traces - HTTP response from the web server

**Question 7:** Explain what was the student's action that caused this GET request (packet 363 in Figure 4) and the further communication between his machine and the server (packets 363 to 377).

The student has changed his language preference, by clicking on the link on the webpage. The click has caused the browser to send the GET request with the string **setprefs** in the URL, which indicates the change in the student's preferences. In the previous question we have seen that this GET request has caused the server to set a new cookie on the student's machine, thus also indicating that the student's preferences have been changed. Given the observed difference in the values of the two cookies and the string **hl=de** in the URL of the GET request, the student has changed his language preference (from English to German).

**Question 8:** In this further communication (packets 363 to 377), the student again obtains a webpage. Has the student already seen this webpage or not (in the current browsing session given by the traces)?

As the user has changed his language preference, a new webpage (in German) is served to the user for the same URL www.google.ch. Therefore, the user has not seen this page before.

**Question 9:** The student deletes all the cookies in his browser and types the same *URL* as in the beginning of the browsing session. What webpage would the student download?

The student types www.google.com. However, his browser will be redirected to www.google.ch based on the IP address of the student's machine. (In the case when there is no redirection based on the IP address, the student would download the www.google.com webpage.) The student's language preferences will not be respected as the server cannot "recognize" the student (thus it doesn't know the student's preferences) because the student has deleted all the cookies in his browser.

**Question 10:** When the first student completes the browsing session (given by the traces) another student at EPFL starts a browsing session from a different machine. The second student enters the same *URL* in the browser as the first student. Assume that the EPFL network has a local DNS server and a shared proxy Web cache. Also, assume that the local cache on the second student's machine is empty and all the cookies were deleted before he started the browsing session. Explain from where the webpage is downloaded and why. Explain which application and transport layer protocols will be used to download the page.

The second student also types www.google.com. However, his browser will also be redirected to www.google.ch based on the IP address of the student's machine. Even though the first student has downloaded the same webpage (www.google.ch) before the second user, the webpage is not cached at the proxy Web cache because the "Cache-control" field in the header of the HTTP response message (Figure 3) has value **private**. The "Cache-Control" value "private" indicates that the server has generated a personalized response for this user and it can be cached in the users local cache but not in a shared proxy cache. Thus, the webpage is downloaded from Google web servers. Before downloading the page, the IP address of the server was obtained from the local DNS server at EPFL. Application layer protocols used are: **DNS** to resolve URL to the IP address and **HTTP** to download the webpage. Transport layer protocols used are: **UDP** (used by DNS) and **TCP** (used by HTTP).

#### 5 P2P

Question 1: Consider an overlay network with N active peers, with each pair of peers having an active TCP connection. Additionally, suppose that the TCP connections pass through a total of M routers. How many nodes and edges are there in the corresponding overlay network?

There are N nodes in the overlay network. There are N(N-1)/2 edges.

**Question 2:** Assume a DHT consisting of 5 nodes. In the underlaying physical network (Figure 6), if two nodes share a link, the length d of this link is bounded:  $1 \text{ km} \le d \le 5 \text{ km}$ . What is the maximum physical distance between two neighbors in the DHT?



Figure 6: A physical network where all nodes are aligned.

Neighbors in the DHT are not necessarily neighbors in the physical network, so the maximum distance is 20 km, i.e., between the endpoints of the physical network.

**Question 3:** Consider distributing a file of size F = 700 Mbytes to N = 10,000 peers. The server has an upload rate of  $u_s = 100$  Mbps, and each peer has a download rate of  $d_i = 5$  Mbps and an upload rate of u = 300 Kbps. Compute the minimum distribution time for both client-server and P2P architectures. Assume that 1 Mbps = 1,000 Kbps = 1,000,000 bps and 1 Mbyte = 1,024 Kbytes =  $(1,024)^2$  bytes.

For calculating the minimum distribution time for the client-server distribution, we use the following formula:  $D_{cs} = max\{NF/u_s, F/d_{min}\} = 163 \text{ h} 6 \text{ min } 43 \text{ s.}$ Similarly, for calculating the minimum distribution time for the P2P distribution, we use the following formula:  $D_{P2P} = max\{F/u_s, F/d_{min}, NF/(u_s + \sum_{i=1}^{N} u_i)\} = 5 \text{ h} 15 \text{ min } 42 \text{ s.}$ 

**Question 4:** What is the role of Skype relays?

They allow establishing calls between hosts in home networks that use NATs.

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### 6 TCP

### (6 points)

**Question 1:** Complete the missing sequence numbers (Seq), acknowledgment numbers (ACK), and segment length (LEN) in the following TCP connection. We assume:

- No timeouts occur at the receiver.
- The sender starts the timer at  $t_1$ .
- The connection is full duplex (bi-directional data flow in same connection).
- The sender and the receiver have always data to transmit.
- There are no delayed acknowledgements at the sender or the receiver.



Figure 7: Sequence and ACK numbers for a TCP connection.



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# Uploaded By: anonymous

As the sender restarts the timer at  $t_3$  and segment 140 is retransmitted at  $t_4$ , the timeout is  $t_4$  -  $t_3$ .



Figure 8: Sequence and ACK numbers for a TCP connection.