

ENCS5337: Chip Design Verification

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Introduction to Coverage in SystemVerilog

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Outline

- Covergroups
- Coverpoints
- Bins
- Cross Coverage

Covergroup

- A **Cover Group** is a user-defined type specifying a coverage model
- The coverage model can be defined using the **covergroup** keyword
- It can be declared in a package/interface/module/program/class.
- A cover group contains:
 - A sampling event whose coverage can be manually sampled.
 - A **coverpoint** for each variable whose value must be sampled for coverage.

Covergroup Example

- You can define a variable of the **covergroup** name.
- You can instantiate the coverage model using **new**

```
module example;
    logic clk;
    logic [2:0] address;
    logic [7:0] data;

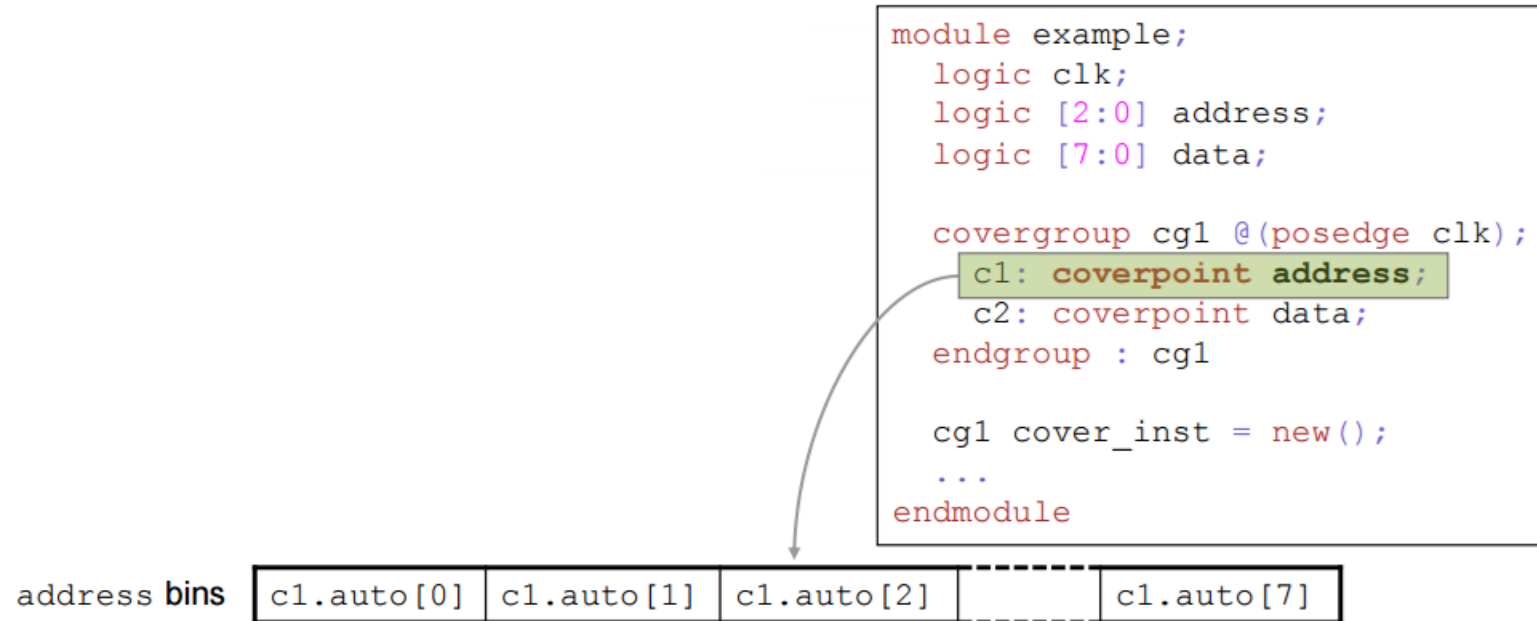
    covergroup cg1 @(posedge clk);
        c1: coverpoint address;
        c2: coverpoint data;
    endgroup : cg1

    cg1 cover_inst = new();
    ...
endmodule
```

Bins

- Each **coverpoint** in a **covergroup** creates a series of counters, called **bins**, which are stored in a coverage database.
- When coverage is sampled, the bin corresponding to the variable value is incremented.
- By default, a **coverpoint** creates a single bin for every value in the variable range
- These are called automatic, or implicit, bins and are named using the identifier **auto** and the value for the bin.

Automatically Created Cover Point Bins Example



Explicit Bins

- You can define the bins explicitly:
 - To track only a subset of values.
 - To control what values increment which bin.
- Use the **bins** keyword, and provide a:
 - Bin name.
 - List of values or value ranges.
- With explicit bins, unlisted values are not tracked.
- Each **coverpoint** can have multiple bins clauses.

Explicit Bins Example

```
c1: coverpoint var1 {  
  bins v = {1, 2, 5} ;  
}
```

No semicolon at end of
coverpoint with explicit bins

Bin v increments
for var1 = 1, 2 or 5

Value list examples

```
{ [0:5], 10 }      - values 0-5 and 10  
{ [0:5], [9:14] } - values 0-5 and 9-14  
{ 'h1, 'h2, 'hF } - values 1, 2, 15  
{ [1:9], [7:12] } - range overlap allowed  
{ [16:$] }        - range 16 to max value
```

Explicit Scalar and Vector Bins

- Scalar bin
 - A single bin that counts occurrences of any of the values in its list
 - Incremented for all values in value range list.
- Vector bin (array of bins)
 - A unique bin for each value in the range list.
 - Incremented when variable takes the corresponding value.
- You can mix scalar and vector bins for the same coverpoint.

Explicit Scalar and Vector Bins Example

Scalar example

```
cs: coverpoint var1 {  
    // bin V increments for 1, 2 or 5  
    bins V = {1, 2, 5} ;  
}
```

Creates a single bin `cs.V`

Vector example

```
cv: coverpoint var1 {  
    // bins V[1], V[2] and V[5]  
    bins V[] = {1, 2, 5} ;  
}
```

`[]` for 3 values creates 3 bins
`cv.V[1]`, `cv.V[2]`, `cv.V[5]`

More on Explicit Scalar and Vector Bins

- **illegal_bins** specifies a bin for illegal values of the coverpoint variable. These values are automatically excluded from all other bins clauses in the same coverpoint, even if explicitly listed.
- The simulator issues an error when a sampled variable has an illegal value.
- **ignore_bins** specifies bins for ignored values. Once a value is defined in the list for ignored bins, it is automatically excluded from all other bins clauses in the same coverpoint,
- The **default** keyword specifies bins for values that do not appear in any other bins.

Vector Bins Size

- For a vector bin of unconstrained size
 - Each unique value in the list has its own bin.
 - Duplicate values are not retained.
 - Illegal and ignored values are removed after the values are distributed.
- For a vector bin of a specified size
 - The values are distributed as evenly as possible by order of appearance in the list, with the later bins getting any extra values.
 - Duplicate values are retained, so can show up in multiple bins.
 - Illegal and ignored values are removed after the values are distributed.

illegal_bins and ignore_bins Example

```
logic [3:0] var1;

ce: coverpoint var1 {
    // 1 bin for illegal values {0, 15}
    illegal_bins a = { 0, 15 };
    // 1 bin for ignored values {13, 14}
    // (value 15 is illegal)
    ignore_bins b = { [13:15] };
    // 1 bin for {2, 3}
    bins c = { 2, 3 };
    // 3 bins e[1], e[2], e[6]
    bins e[] = { [0:2], 2, 6 };
    // 2 bins - d[0] = {9,10,11,9}
    //           - d[1] = {12}
    bins d[2] = { [9:11], 9, [12:15] };
    // 1 bin for {4,5,7,8},
    bins f = default;
}
```

Covergroup Coverage – How Many Bins?

```
typedef enum bit[2:0] {ADDI, SUBI, ANDI, XORI, JMP, JMPC, CALL} op_t;  
typedef enum bit[1:0] {REG0, REG1, REG2, REG3} regs_t;
```

```
op_t      opc;  
regs_t    regs;  
logic[7:0] data;
```

```
covergroup cg @(posedge clk);  
  c1: coverpoint opc { bins op[] = { [ADDI:$] }; }  
  c2: coverpoint regs;  
  c3: coverpoint data { bins low[] = { [0:'h0F] };  
                        bins high = { ['h10:'hFF] };  
                        }  
endgroup
```

```
cg cg1 = new();
```

c1: 7 explicit vectored bins named
c1.op[ADDI] to c1.op[CALL]

c2: 4 automatic vectored bins named
c2.auto[REG0] to c2.auto[REG3]

c3: 16 explicit vectored bins named
c3.low[0] to c3.low[15]
and 1 explicit scalar bin named c3.high

What Is a Cover Cross?

- A **Cover Cross** is a user-defined item in a coverage model specifying a cross-product of cover points to cover and optionally a condition guarding its sampling.
- You can track cross-products of:
 - Coverpoints within the covergroup.
 - Other scope variables
- Use the **cross** keyword and provide a:
 - Cross name (optional).
 - List of coverpoints and/or variables.
- Bins are created for every cross combination.

Cover Cross Example

```
typedef enum bit[2:0] {ADDI, SUBI, ANDI, XORI, JMP, JMPC, CALL} op_t;
typedef enum bit[1:0] {REG0, REG1, REG2, REG3} regs_t;
op_t      opc;
regs_t    regs;

covergroup cg @(posedge clk);
  c1: coverpoint opc;
  c2: coverpoint regs;
  opcxreg: cross c1, c2;
endgroup
```

c1.auto[ADDI]
c1.auto[SUBI]
c1.auto[ANDI]
c1.auto[XORI]
c1.auto[JMP]
c1.auto[JMPC]
c1.auto[CALL]

c2.auto[REG0]							
c2.auto[REG1]							
c2.auto[REG2]							
c2.auto[REG3]							

Bin incremented for opc=JMPC and regs=REG2

Cover Cross Bins

- A **Coverage Bin** is a tool-defined or user-defined counter associated with a cover point value set, a cover point value transition set, or a cover cross tuple set.
- For cross-products the tool automatically creates a unique bin for each tuple.

Cover Cross Bins Example

```
logic [1:0] a;
logic [3:0] b;
logic c;
covergroup cg @(posedge clk);
  bcp: coverpoint b {
    bins b1 = { [9:12] }; //one bin b1
    bins b2[] = { [13:15] }; //3 bins: b2[13], b2[14], b2[15]
    bins restofb[] = default; //9 bins: [0] ... [8] not in cross
  }
  ccp: coverpoint c; // two automatic bins
  axbxc: cross a, bcp, ccp; // 32 bins = a(4) x bcp(4) x ccp(2)
endgroup : cg
```

```
axbxc.<a.auto[0], b.b1, c.auto[0]>
axbxc.<a.auto[0], b.b1, c.auto[1]>
axbxc.<a.auto[0], b.b2[13], c.auto[0]>
axbxc.<a.auto[0], b.b2[13], c.auto[1]>
axbxc.<a.auto[0], b.b2[14], c.auto[0]>
....
```

Crosses
created

Implicit
coverpoint for a

Explicit Cross Bin and Select Expressions

- You can create explicit cross coverage bins:
 - **binsof** selects specific bins from a coverpoint.
 - **intersect** filters bin selection to specified value ranges.
- You can use **!**, **&&**, **||** on resulting selections.
- SystemVerilog by default automatically creates a single bin for every product of the cover cross.
- It does not include any coverpoint bins declared with the **default** range or any declared with **illegal_bins** or **ignore_bins**.

Explicit Cross Bin and Select Expressions Example

c2 \ c1	ADDI	SUBI	ANDI	XORI	JMP	JMPC	CALL
REG0							
REG1							
REG2							
REG3							

```
typedef enum bit[2:0] {ADDI, SUBI, ANDI,  
                      XORI, JMP, JMPC,  
                      CALL} op_t;  
typedef enum bit[1:0] {REG0, REG1,  
                      REG2, REG3} regs_t;  
  
op_t      opc;  
regs_t    regs;  
  
covergroup cg @(posedge clk);  
  c1: coverpoint opc ;  
  c2: coverpoint regs ;  
  opxr : cross c1, c2 {  
    bins x1 =  
      binsof(c1) intersect {[ADDI:XORI]} &&  
      binsof(c2) intersect {REG0, REG3};  
  }  
endgroup
```

x1 – track logical opcodes
(ADDI–XORI) on REG0 and REG3

Defining Cover Cross with Illegal and Ignored Cross Bins

- Use **ignore_bins** to exclude bins from a cross:
 - Even if selected elsewhere in the same cross.
- Use **illegal_bins** to specify illegal bins:
 - Even if selected or excluded elsewhere in same cross.

Cover Cross with Illegal and Ignored Cross Bins Example

c1	ADDI	SUBI	ANDI	XORI	JMP	JMPC	CALL
c2							
REG0							
REG1							
REG2							
REG3							

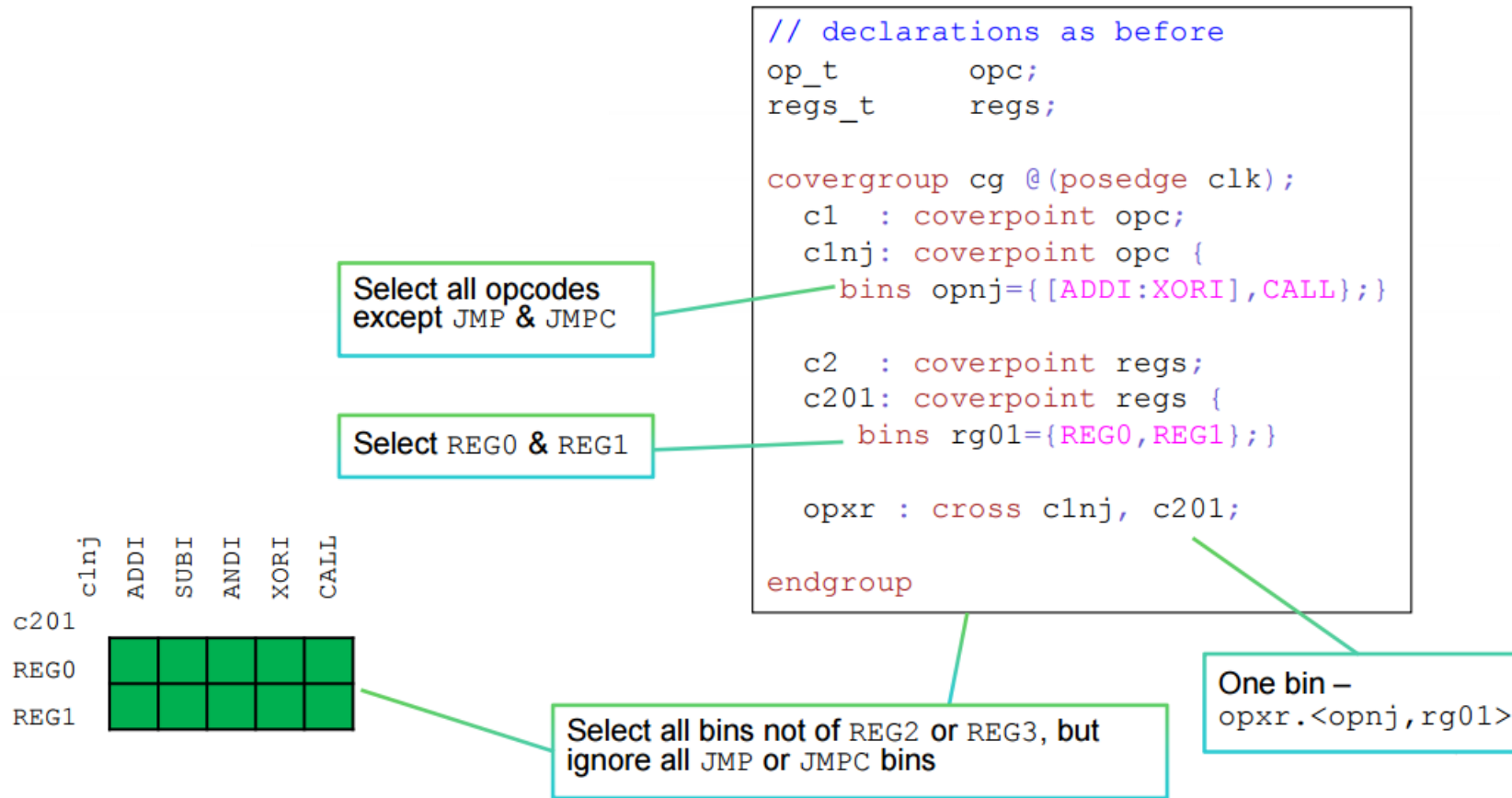
```
typedef enum bit[2:0] {ADDI, SUBI, ANDI,  
                      XORI, JMP, JMPC,  
                      CALL} op_t;  
typedef enum bit[1:0] {REG0, REG1,  
                      REG2, REG3} regs_t;  
  
op_t      opc;  
regs_t    regs;  
  
covergroup cg @(posedge clk);  
  c1: coverpoint opc ;  
  c2: coverpoint regs ;  
  opxr : cross c1, c2 {  
    bins x3 = ! binsof(c2) intersect {[REG2:REG3]};  
    ignore_bins x4 = binsof(c1) intersect {[JMP:JMPC]};  
  }  
endgroup
```

x3 – select all bins not of REG2 or REG3, but
ignore all JMP or JMPC bins (x4)

Defining Easier Cover Cross Bins

- Complex cross expressions can be avoided using dedicated coverpoints:
 - Define multiple coverpoints for required values or ranges.
 - Cross coverpoints directly
- You can have as many coverpoints as you wish on the same variable, as long as each is uniquely named.

Defining Easier Cover Cross Bins Example



How to Use Cover Groups in Classes (1)

- To define the cover group in the class definition is an intuitive way to define the coverage model for the class.
- Each instance of the class will track coverage separately.
- Define the class member cover group instance.
- The declaration creates an instance variable of an anonymous cover group type.
 - You cannot create another instance of that type

How to Use Cover Groups in Classes (2)

- Construct the cover group instance
- Define cover group sampling
 - For a design or test component class object, define a sampling event.
 - For a data class object, call the cover group method **sample()**

How to Use Cover Groups in Classes: Example

```
class covclass;

    logic [2:0] address;
    logic [7:0] data;

    covergroup cg1;
        c1: coverpoint address;
        c2: coverpoint data;
    endgroup : cg1

    function new();
        cg1 = new();
    endfunction
endclass

covclass one = new();
initial begin
    ...
    one.cg1.sample();
end
```

A class covergroup
instance is not
separately named

Defining a Cover Point Bin for Value Transitions

- Coverpoints can also track transitions:
 - Single value change
 - Sequence of values
 - Multiple changes between arrays of values

```
typedef enum bit[2:0] {ADDI, SUBI, ANDI, XORI, JMP, JMPC, CALL} op_t;
op_t      opc;

covergroup cg;
  c1: coverpoint opc {bins adsu=(ADDI => SUBI);
                     bins suan=(ADDI => SUBI => ANDI);
                     bins su3= (ADDI, SUBI => ANDI); }
endgroup
```

1 transition

1 sequence transition

(ADDI => ANDI), (SUBI => ANDI)

```
(ADDI => SUBI)      : 1 transition
(JMP => JMPC => CALL): sequence
(SUBI => ANDI,XORI)  : 2 transitions
                   : (SUBI => ANDI)
                   : (SUBI => XORI)
(ADDI[*3])          : consecutive repetition
                   : (ADDI => ADDI => ADDI)
```