

⇒ Chapter 2: Dynamic Models & Analogies

→ Important relations used in models:

TABLE 2.1

Some Linear Constitutive Relations

System Type	Constitutive Relation for		
	Energy Storage Elements		Energy Dissipating Elements
	A-type (Across) Element	T-type (Through) Element	D-type (Dissipative) Element
Translatory-Mechanical v = velocity f = force	Mass $m \frac{dv}{dt} = f$ (Newton's second law) m = mass	Spring $\frac{df}{dt} = kv$ (Hooke's law) k = stiffness	Viscous Damper $f = bv$ b = damping constant
Electrical v = voltage i = current	Capacitor $C \frac{dv}{dt} = i$ C = capacitance	Inductor $L \frac{di}{dt} = v$ L = inductance	Resistor $Ri = v$ R = resistance
Thermal T = temperature difference Q = heat transfer rate	Thermal Capacitor $C_t \frac{dT}{dt} = Q$ C_t = thermal capacitance	None	Thermal Resistor $R_t Q = T$ R_t = thermal resistance
Fluid P = pressure difference Q = volume flow rate	Fluid Capacitor $C_f \frac{dP}{dt} = Q$ C_f = fluid capacitance	Fluid Inertor $I_f \frac{dQ}{dt} = P$ I_f = inertance	Fluid Resistor $R_f Q = P$ R_f = fluid resistance

→ Force / Current analogy:

Force (f) → Current (i)

Velocity (v) → Voltage (V)

System parameters:

m	→	C
k	→	$1/L$
b	→	$1/R$

→ State Space Representation:

$$\begin{matrix} \dot{x} \\ \text{nx1} \end{matrix} = \begin{matrix} A \\ \text{nxn} \end{matrix} x + \begin{matrix} B \\ \text{nxr} \end{matrix} u + \begin{matrix} F \\ \text{nx1} \end{matrix} v$$

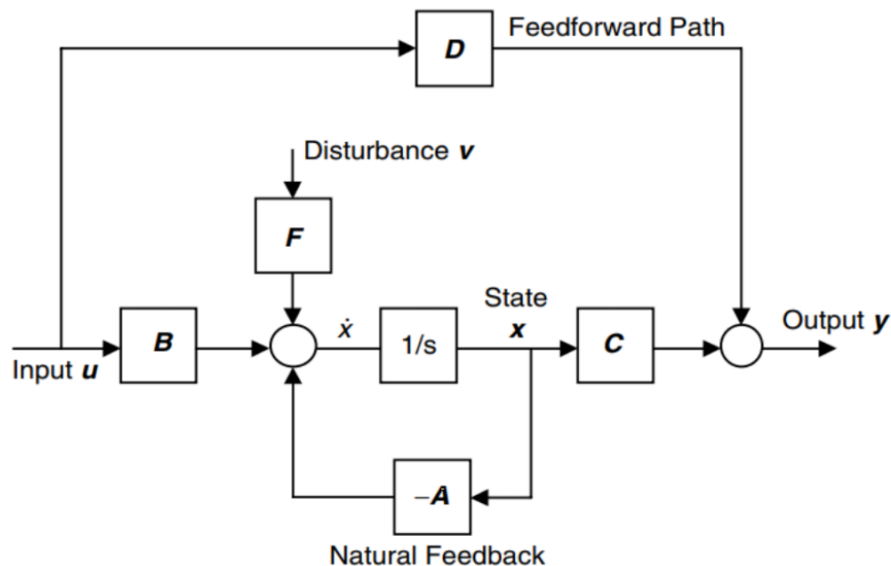
$$y = \begin{matrix} C \\ \text{px1} \end{matrix} x + \begin{matrix} D \\ \text{pxr} \end{matrix} u$$

n = # of states

r = # of inputs

p = # of outputs

→ Linear Model for SSB:



→ Electrical systems modelling:

+ In electric circuit modelling:
of states = # of C & L in the circuit

$$* i_C(t) = C \frac{dV_C}{dt} = C \dot{V}_C$$

$$* V_L = L \frac{di}{dt} = L \dot{I}$$

- V_C is a state

- I_L is a state (or difference in currents Ex: I_{12})

→ Nonlinear state space model:

* Let the scalar system $\dot{x} = f(x)$, $x \in \mathbb{R}$

* Define $x = x_0 + \Delta x \xrightarrow{d/dt} \dot{x} = \dot{x}_0 + \Delta \dot{x}$

where x_0 = operating point

$$\dot{x} = f(x, u)$$

operating point (x_0, u_0)

$$x = x_0 + \Delta x$$

$$u = u_0 + \Delta u$$

$$A' = \begin{bmatrix} \frac{d f_1}{d x_1} & \dots & \frac{d f_1}{d x_n} \\ \vdots & \ddots & \vdots \\ \frac{d f_n}{d x_1} & \dots & \frac{d f_n}{d x_n} \end{bmatrix}_{n \times n} \quad \left| \begin{array}{c} \\ \\ \\ \end{array} \right. (x_0, u_0)$$

$$B' = \begin{bmatrix} \frac{d f_1}{d u_1} & \dots & \frac{d f_1}{d u_r} \\ \vdots & \ddots & \vdots \\ \frac{d f_n}{d u_1} & \dots & \frac{d f_n}{d u_r} \end{bmatrix}_{n \times r} \quad \left| \begin{array}{c} \\ \\ \\ \end{array} \right. (x_0, u_0)$$

$$C' = \begin{bmatrix} \frac{d y_1}{d x_1} & \dots & \frac{d y_1}{d x_n} \\ \vdots & \ddots & \vdots \\ \frac{d y_p}{d x_1} & \dots & \frac{d y_p}{d x_n} \end{bmatrix}_{p \times n} \quad \left| \begin{array}{c} \\ \\ \\ \end{array} \right. (x_0, u_0)$$

$$D' = \begin{bmatrix} \frac{d y_1}{d u_1} & \dots & \frac{d y_1}{d u_r} \\ \vdots & \ddots & \vdots \\ \frac{d y_p}{d u_1} & \dots & \frac{d y_p}{d u_r} \end{bmatrix}_{p \times r} \quad \left| \begin{array}{c} \\ \\ \\ \end{array} \right. (x_0, u_0)$$

→ Convert the (SSR) to Transfer Matrix:

$$G(s) = C (sI - A)^{-1} \cdot B + D$$

→ Lagrange's Equations:

- Indirect approach that can be applied for other types of systems.
- Used when forces at interconnections are not important.
- Considers the energies in the system.

— The equation is:

$$\frac{d}{dt} \left(\frac{\delta T}{\delta \dot{q}_i} \right) - \frac{\delta T}{\delta q_i} + \frac{\delta R}{\delta \dot{q}_i} + \frac{\delta U}{\delta q_i} = Q_i$$

where: q_i = independent coordinates necessary to describe the system's motion.

Q_i = corresponding loading in each coordinate.

$$\frac{1}{2} K X^2 = U = f_1(q_i) = \text{potential energy}$$

$$\frac{1}{2} m v^2 = T = f_2(\dot{q}_i^2) = \text{kinetic energy in term of system masses, inertias, linear/angular velocities.}$$

$$\frac{1}{2} b \dot{x}^2 = R = f_3(\dot{q}_i^2) = \text{energy dissipation due to viscous friction.}$$

— Deriving EOM via Lagrange:

- ① Select an independent system of coordinates. (q_i)
- ② Identify loading Q_i .
- ③ Derive T, U, R .
- ④ Substitute results in Lagrange.

→ Translational & Rotational Motion:

Table 2.1: Comparison of Translational and Rotational Mechanics

Translational (linear)		Rotational (in a plane)	
Quantity	Unit	Quantity	Unit
Displacement (s)	m	Rotation (θ)	rad
Velocity (v)	[m/s]	Rotational Speed (ω)	[rad/s]
Acceleration (a)	[m/s ²]	Rotational Acceleration (α)	[rad/s ²]
Jerk (j)	[m/s ³]	-	-
Jounce (also called snap)	[m/s ⁴]	-	-
Force (F)	[N]	Torque (T)	[Nm]
Mass (m)	[kg]	Mass Moment of Inertia (I)	[kg.m ²]
Kinetic Energy $KE = \frac{1}{2}mv^2$	[J]	Kinetic Energy $KE = \frac{1}{2}I\omega^2$	[J]
$F = ma$		$T = I\alpha$	

$$\sum F = ma \iff \sum T = I\alpha$$

→ Mechanisms for motion transmission :

- ① Rotary to rotary motion. (gears, belts, pulleys).
- ② Rotary to translational motion (lead screw, rack-pinion)
- ③ Cyclic motion transmission (cams).

①: $R \rightarrow R$

* Gears :

- Most gearboxes are used as reduction gearboxes, thus $\text{Speed} \downarrow$ & $\text{torque} \uparrow$
- Let Γ_g = gearbox reduction ratio.
Let (HSS) be the drive shaft side.
Let (LSS) be the load side shaft

- When there is no power loss ($\eta = 100\%$) :

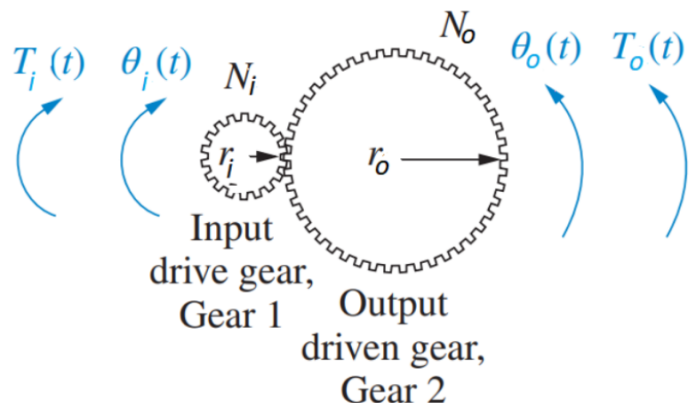
$$P_i = P_o$$

$$T_i \omega_i = T_o \omega_o$$

$$\Gamma_g = \frac{\omega_i}{\omega_o} = \frac{\omega_{HSS}}{\omega_{LSS}}$$

$$\frac{r_o}{r_i} = \frac{N_o}{N_i} = \frac{T_o}{T_i} = \frac{\omega_i}{\omega_o}$$

thus : $T_o = \Gamma_g T_i$



- Note that the efficiency will not be 100%, thus

- Rewriting the previous equations :

$$P_o = \eta_f P_i \quad (2.31)$$

$$T_o \omega_o = \eta_f T_i \omega_i \quad (2.32)$$

$$r_g = \frac{\omega_i}{\omega_o} = \frac{\omega_{HSS}}{\omega_{LSS}} \quad (2.33)$$

$$r_g = \frac{\omega_i}{\omega_o} = \frac{T_o}{\eta_f T_i} \quad (2.34)$$

$$T_o = \eta_f r_g T_i \quad (2.35)$$

$$T_{LSS} = \eta_f r_g T_{HSS} \quad (2.36)$$

- Spur, helical, bevel gears have $\eta = 98 - 99\%$.

- Worm has $\eta = 20 - 98\%$

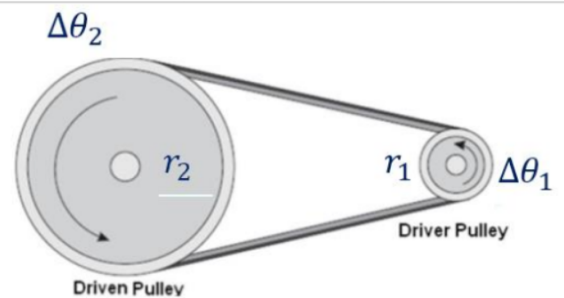
- Crossed helical has $\eta = 70 - 98\%$.

- The square of gearing ratio (r_g^2) is used when we want to find the equivalent inertia at the (HSS) due to the fact that the kinetic energy must be the same.

$$I_{HSS} = \frac{I_{LSS}}{r_g^2} \quad [2.40]$$

+ Pulleys :

- Assuming no slipping between the belt and pulleys, the linear displacement along the belt and both pulleys = x



$$x = \Delta\theta_1 r_1 = \Delta\theta_2 r_2 \quad [2.41]$$

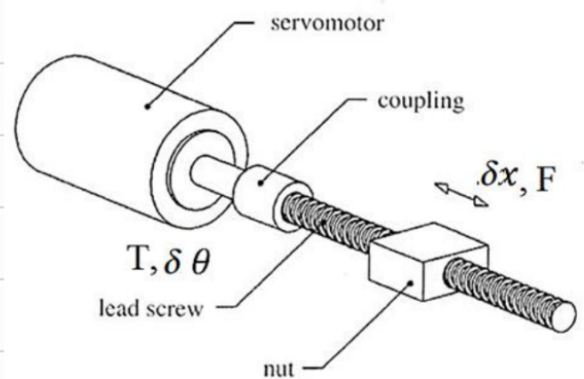
$$r_g = \frac{\Delta \theta_1}{\Delta \theta_2} = \frac{r_2}{r_1} = \frac{d_2}{d_1} = \frac{N_2}{N_1} \quad [2.42]$$

- Inertia & torque reflection between (HSS) and (LSS) has the same relationship as the gear mechanism.

Q: R → T

+ Lead screw mechanism: (Power screw)

- Suppose that the screw rotation by (θ) and the nut moves by (x).
- The lead of the screw is:



$$l = 2\pi r \quad [3.1]$$

where: r = axial distance moved per one rad. of screw rotation.

$$l = np \quad [3.2] \quad \text{where: } p = \text{the pitch}$$

$n = \text{number of teeth. [single, double, triple]}$

- The net force available from the nut to drive the load is:

$$F = \frac{e}{r} T_R = \frac{2\pi e}{l} T_R \quad [3.3]$$

where: T_R = the net torque.
 e = lead screw efficiency.

→ Self locking Condition:

where:

$$d_m = d - \frac{p}{2}$$

$$\pi \mu d_m > l$$

→ Useful tables for power screw design :

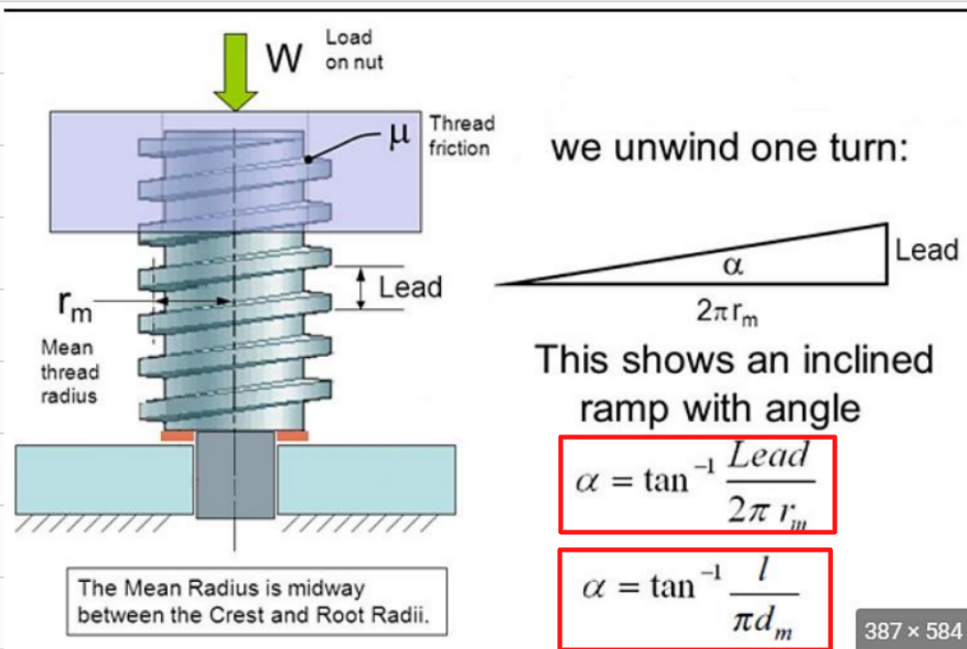
Table 8-5

Coefficients of Friction f
for Threaded Pairs

Source: H. A. Rothbart and
T. H. Brown, Jr., *Mechanical
Design Handbook*, 2nd ed.,
McGraw-Hill, New York, 2006.

Screw Material	Nut Material			
	Steel	Bronze	Brass	Cast Iron
Steel, dry	0.15–0.25	0.15–0.23	0.15–0.19	0.15–0.25
Steel, machine oil	0.11–0.17	0.10–0.16	0.10–0.15	0.11–0.17
Bronze	0.08–0.12	0.04–0.06	—	0.06–0.09

d , in	$\frac{1}{4}$	$\frac{5}{16}$	$\frac{3}{8}$	$\frac{1}{2}$	$\frac{5}{8}$	$\frac{3}{4}$	$\frac{7}{8}$	1	$1\frac{1}{4}$	$1\frac{1}{2}$	$1\frac{3}{4}$	2	$2\frac{1}{2}$	3
p , in	$\frac{1}{16}$	$\frac{1}{14}$	$\frac{1}{12}$	$\frac{1}{10}$	$\frac{1}{8}$	$\frac{1}{6}$	$\frac{1}{6}$	$\frac{1}{5}$	$\frac{1}{5}$	$\frac{1}{4}$	$\frac{1}{4}$	$\frac{1}{4}$	$\frac{1}{3}$	$\frac{1}{2}$



- The helix angle of the screw is:

$$\tan \alpha = \frac{l}{\pi d_m}$$

where: d_m = mean diameter of the screw

* Assuming Square Threads:

- The frictional torque is:

$$T_f = \frac{\mu d}{2r} T_R$$

[3.5]

where: μ = coeff. of friction

- The screw efficiency is:

$$e = \frac{T_R - T_f}{T_R} = 1 - \frac{\mu d}{2r} = 1 - \frac{\mu}{\tan \alpha}$$

[3.6]

- The rotational displacement $\Delta\theta$ [rad] and the linear displacement Δx are related by:

$$\Delta\theta = \frac{2\pi \Delta x}{n_p}$$

$$\Delta x = \frac{n_p}{2\pi} \Delta\theta$$

- The effective gear ratio is :

$$\tau_g = \frac{n_p}{2\pi}$$

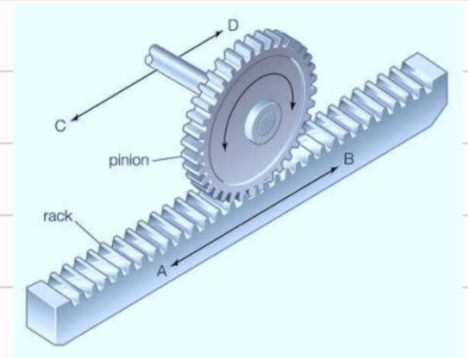
+ Rack & Pinion mechanism :

- Since there is no slip :

$$\Delta x = r \Delta\theta \quad (2.55)$$

$$\Delta \dot{x} = r \Delta \dot{\theta} \quad (2.56)$$

$$v = r\omega \quad (2.57)$$



- The effective gear ratio is :

$$N = \frac{1}{r}$$

[2.58]

used when $\Delta\theta$ [rad]
or ω [rad/s]

$$N = \frac{1}{2\pi r}$$

[2.59]

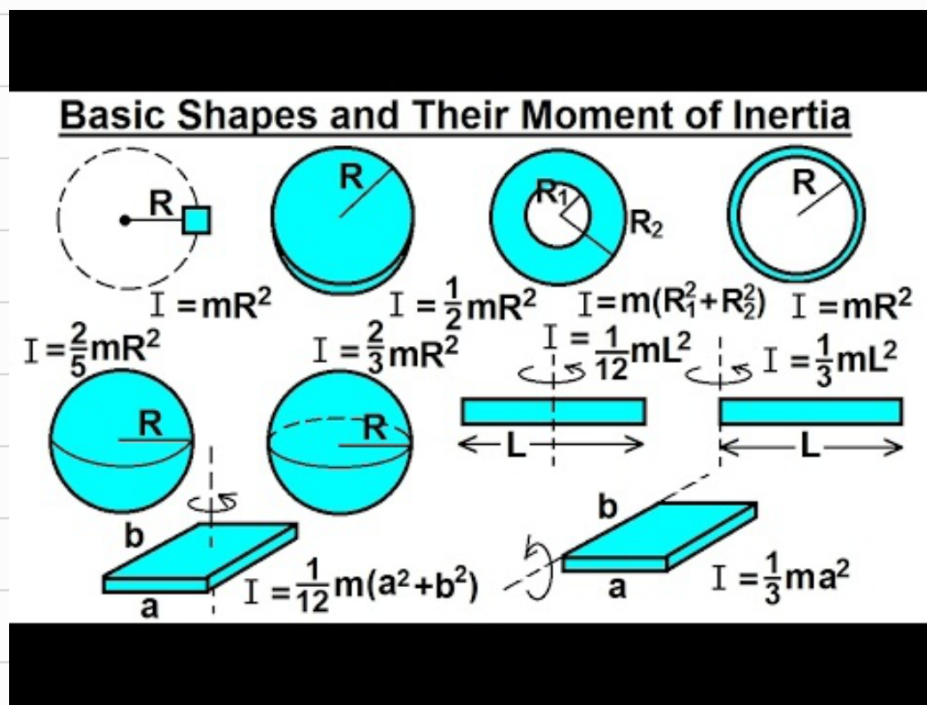
used when $\Delta\theta$ [rev]
or ω [rev/s]

- Mass & force relations for lead screws apply for rack and pinions, in eqs : [3.3]

+ Pulley & belt :

- Rack pinion relations apply here (when used for R → T motion).

→ (I) values for different shapes:



* For any object : $I = mr^2$

* For any system : (With respect to HSS) → Output is located on HSS

$$I_{sys} = \sum I_{HSS} + \sum I_{LSS}$$

$$C_{eq} = \frac{\sum C_{LSS}}{r_g^2}$$

$$r_g = \frac{r_2}{r_1} = \frac{r_{LSS}}{r_{HSS}} = \frac{\omega_1}{\omega_2}$$

$$= \frac{\omega_{HSS}}{\omega_{LSS}} = \frac{N_{LSS}}{N_{HSS}}$$

* For any system with respect to LSS : → Output is located on LSS

$$I_{sys} = r_g^2 \sum I_{HSS} + \sum I_{LSS}$$

$$C_{eq} = r_g^2 \sum C_{HSS}$$

Remember : $T_{LSS} = \eta_p r_g T_{HSS}$

- To solve any problem in this chapter:

① Specify inputs and Outputs. (Outputs are normally things that we want to measure/record in a system)

② Simplify the system by finding the equivalent inertia / damping with respect to where the output is located.

③ Draw the equivalent system and specify the equivalent Forces/Torques.

④ Use $\Sigma T = J_{eq} \ddot{\theta}$
or $\Sigma F = m_{eq} \ddot{x}$

⑤ Find the transfer function/s of the system.

For a system that contains a damper:

$$* C_{HSS} = \frac{C_{LSS}}{r^2 g^2}$$

⇒ Chapter ③ : Motion Planning

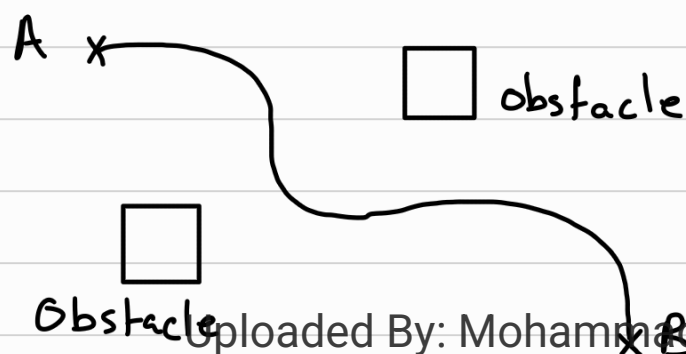
- Path : a sequence of configurations in a particular order regardless of the timing.
- Trajectory : Concerned about when each part of the path must be attained.
- Trajectory planning contains :
 - ① Path profile.
 - ② Velocity profile.
 - ③ Acceleration profile.

- Requirements of trajectory planning :

* **Initial position** : position (given)
velocity (given, normally zero)
acceleration (given, normally zero)

* **Final position** : position (given)
velocity (given, normally zero)
acceleration (given, normally zero)

→ It is required to find a trajectory that connects the initial and final points while satisfying the constraints at the end points.



- Trajectories for point to point motion:

→ We need to determine $q(t)$ which is a scalar variable

→ Suppose that at time (t_0) , the joint variable satisfies:
 $q(t_0) = q_0$, $\dot{q}(t_0) = v_0$

and we want to attain the values at time (t_f) :

$$q(t_f) = q_f \quad , \quad \dot{q}(t_f) = v_f$$

+ Acceleration equations are : $\ddot{q}(t_0) = \alpha_0$
 $\ddot{q}(t_f) = \alpha_f$

- Cubic polynomial trajectories:

→ Its form : $q(t) = a_0 + a_1 t + a_2 t^2 + a_3 t^3$

→ The desired velocity is : $\dot{q}(t) = a_1 + 2a_2 t + 3a_3 t^2$

→ Substitute t_0, t_f in each equation to get q_0, v_0, q_f, v_f

+ This method gives discontinuities in the acceleration, which leads to an impulsive jerk. (This causes vibrations in the system).

- The four equations can be combined into a single matrix:

$$\begin{bmatrix} 1 & t_0 & t_0^2 & t_0^3 \\ 0 & 1 & 2t_0 & 3t_0^2 \\ 1 & t_f & t_f^2 & t_f^3 \\ 0 & 1 & 2t_f & 3t_f^2 \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \\ a_2 \\ a_3 \end{bmatrix} = \begin{bmatrix} q_0 \\ v_0 \\ q_f \\ v_f \end{bmatrix}$$

- Quintic Polynomial Trajectories:

$$q(t) = a_0 + a_1 t + a_2 t^2 + a_3 t^3 + a_4 t^4 + a_5 t^5$$

$$\begin{aligned} q_0 &= a_0 + a_1 t_0 + a_2 t_0^2 + a_3 t_0^3 + a_4 t_0^4 + a_5 t_0^5 \\ v_0 &= a_1 + 2a_2 t_0 + 3a_3 t_0^2 + 4a_4 t_0^3 + 5a_5 t_0^4 \\ \alpha_0 &= 2a_2 + 6a_3 t_0 + 12a_4 t_0^2 + 20a_5 t_0^3 \\ q_f &= a_0 + a_1 t_f + a_2 t_f^2 + a_3 t_f^3 + a_4 t_f^4 + a_5 t_f^5 \\ v_f &= a_1 + 2a_2 t_f + 3a_3 t_f^2 + 4a_4 t_f^3 + 5a_5 t_f^4 \\ \alpha_f &= 2a_2 + 6a_3 t_f + 12a_4 t_f^2 + 20a_5 t_f^3 \end{aligned}$$

which can be written as

$$\begin{bmatrix} 1 & t_0 & t_0^2 & t_0^3 & t_0^4 & t_0^5 \\ 0 & 1 & 2t_0 & 3t_0^2 & 4t_0^3 & 5t_0^4 \\ 0 & 0 & 2 & 6t_0 & 12t_0^2 & 20t_0^3 \\ 1 & t_f & t_f^2 & t_f^3 & t_f^4 & t_f^5 \\ 0 & 1 & 2t_f & 3t_f^2 & 4t_f^3 & 5t_f^4 \\ 0 & 0 & 2 & 6t_f & 12t_f^2 & 20t_f^3 \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \\ a_2 \\ a_3 \\ a_4 \\ a_5 \end{bmatrix} = \begin{bmatrix} q_0 \\ v_0 \\ \alpha_0 \\ q_f \\ v_f \\ \alpha_f \end{bmatrix}$$

- PTP motion in the joint space:

→ It is the basic trajectory given by a linear motion from a point to another point in the joint space.

→ The manipulator must move from $q(t_0) = q_0$ to $q(t_f) = q_f$ while satisfying the max. velocity and acceleration constraints,

→ The PTP in the joint space is expressed as a combination of q_0 & q_f :

$$q(t) = q_0 + s(t) \Delta q$$

$\Delta q \rightarrow q_f - q_i$

Where : $0 = s(t_0) \leq s(t) \leq s(t_f) = 1$

- Planning of $s(t)$:

→ The following constraints must be presented :

$$|\dot{s}(t)| \leq \dot{s}_{\max}, \quad \dot{s}_{\max} > 0$$

$$-\ddot{s}_{\max} \leq \ddot{s}(t) \leq \ddot{s}_{\max}^+, \quad \ddot{s}_{\max}^-, \ddot{s}_{\max}^+ > 0$$

□ The complete equations of a PTP motion in the joint space from q_0 a q_f are expressed as functions of the planned variable $s(t)$ as:

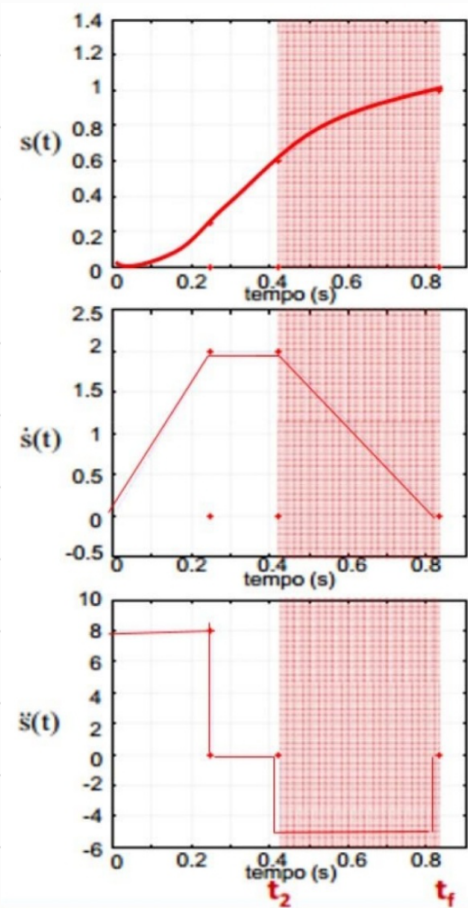
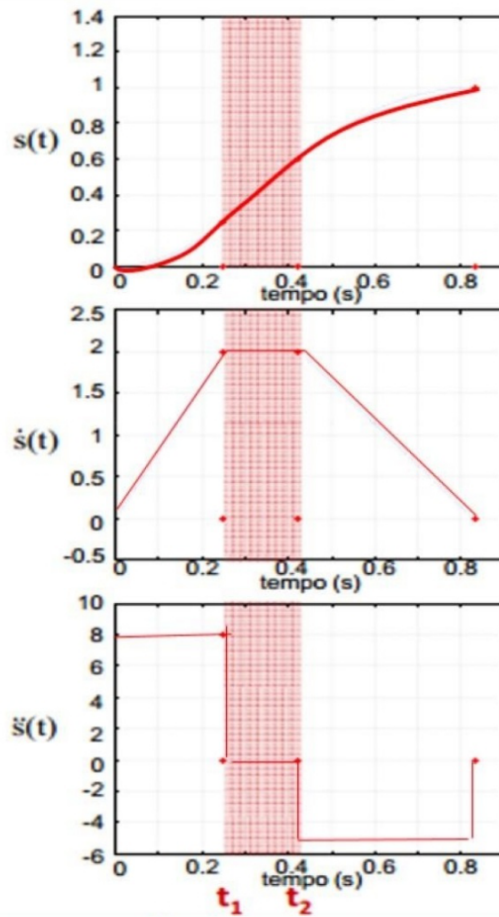
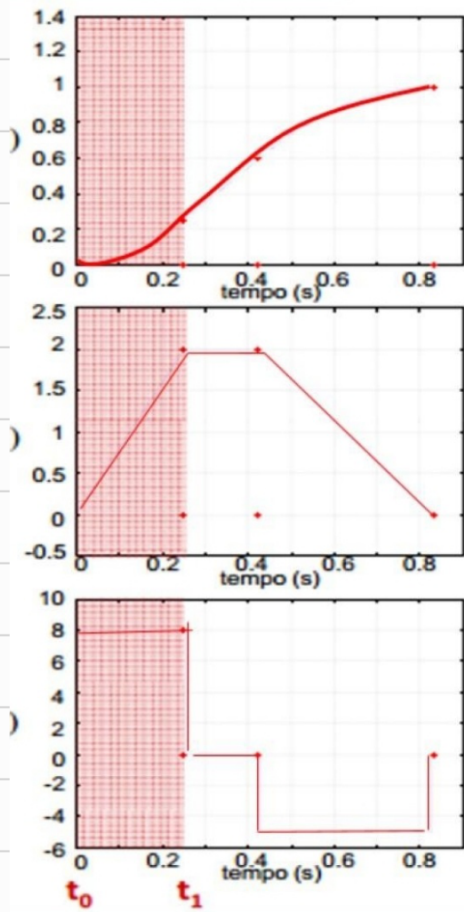
$$q(t) = q_0 + s(t)(q_f - q_0) = q_0 + s(t)\Delta q$$

$$\dot{q}(t) = \dot{s}(t)(q_f - q_0) = \dot{s}(t)\Delta q$$

$$\ddot{q}(t) = \ddot{s}(t)(q_f - q_0) = \ddot{s}(t)\Delta q$$

- 2-1-2 Profile :

→ The min. time trajectory satisfying the imposed constraints (trapezoidal velocity profile).



* The max. acceleration allowed is applied until max velocity is reached

* $S(t)$ is 2nd order polynomial

* Velocity is kept equal to the max. value allowed, hence $a=0$.

* $S(t)$ is 1st order polynomial.

* max. deceleration allowed is applied until the final value $S(t_f)=1$ is reached with zero velocity.

* $S(t)$ is 2nd order polynomial function.

- Equations of 2-1-2 profile:

→ Position:
$$S(t) = \begin{cases} \frac{1}{2} \ddot{S}_{\max}^+ (t-t_0)^2 + \dot{S}_0 (t-t_0) + S_0 & t \in [t_0, t_1] \text{ (1)} \\ \dot{S}_{\max} (t-t_1) + S_1 & t \in [t_1, t_2] \text{ (2)} \\ -\frac{1}{2} \ddot{S}_{\max}^- (t-t_2)^2 + \dot{S}_{\max} (t-t_2) + S_2 & t \in [t_2, t_f] \text{ (3)} \end{cases}$$

- Velocity
$$\dot{S}(t) = \begin{cases} \ddot{S}_{\max}^+ (t-t_0) + \dot{S}_0 & t \in [t_0, t_1] \\ \dot{S}_{\max} & t \in [t_1, t_2] \\ \dot{S}_{\max} - \ddot{S}_{\max}^- (t-t_2) & t \in [t_2, t_f] \end{cases}$$

- Acceleration
$$\ddot{S}(t) = \begin{cases} \ddot{S}_{\max}^+ & t \in [t_0, t_1] \\ 0 & t \in [t_1, t_2] \\ \ddot{S}_{\max}^- & t \in [t_2, t_f] \end{cases}$$

* Initial Conditions:

$$\textcircled{+} \begin{cases} S_0 = S(t_0) = 0 \\ \dot{S}_0 = \dot{S}(t_0) = 0 \end{cases} \textcircled{+}$$

→ Note that there is continuity at switching time instants such that $\textcircled{1} = \textcircled{2}$ at $[t_1]$ and $\textcircled{2} = \textcircled{3}$ at $[t_2]$

* Final Conditions :

$$\begin{aligned} S_f &= S(t_f) = l \\ \dot{S}_f &= \dot{S}(t_f) = 0 \end{aligned}$$

→ At the first interval : $t_1 - t_0 = \frac{\dot{S}_{\max}}{\ddot{S}_{\max}^+}$

→ At the final interval : $t_f - t_2 = \frac{\dot{S}_{\max}}{\ddot{S}_{\max}^-}$

→ By the imposition of the final constraints :

$$t_f - t_0 = (t_f - t_1) + (t_1 - t_0) = \frac{l}{\dot{S}_{\max}} + \frac{1}{2} \left(\frac{\dot{S}_{\max}}{\ddot{S}_{\max}^-} + \frac{\dot{S}_{\max}}{\ddot{S}_{\max}^+} \right)$$

$$t_2 - t_1 = \frac{l}{\dot{S}_{\max}} - \frac{1}{2} \left(\frac{\dot{S}_{\max}}{\ddot{S}_{\max}^-} + \frac{\dot{S}_{\max}}{\ddot{S}_{\max}^+} \right)$$

- Bang Bang Profile :

□ The time interval at constant velocity actually exists only if

$$t_2 - t_1 > 0 \Rightarrow \frac{l}{\dot{S}_{\max}} > \frac{1}{2} \left(\frac{\dot{S}_{\max}}{\ddot{S}_{\max}^-} + \frac{\dot{S}_{\max}}{\ddot{S}_{\max}^+} \right)$$

□ On the contrary if

$$\frac{l}{\dot{S}_{\max}} \leq \frac{1}{2} \left(\frac{\dot{S}_{\max}}{\ddot{S}_{\max}^-} + \frac{\dot{S}_{\max}}{\ddot{S}_{\max}^+} \right)$$

the profile is divided in **two intervals only**:

■ for $t \in \mathcal{I}' = [t_0, t^*]$ the **maximum acceleration** \ddot{S}_{\max}^+ is applied

■ for $t \in \mathcal{I}'' = [t^*, t_f]$ the **maximum deceleration** \ddot{S}_{\max}^- is applied

⇒ The profile is "bang-bang" in the **acceleration**, corresponding to a **triangular velocity profile**

→ Equations of Bang Bang Profile :

□ Acceleration: $\ddot{s}(t) = \begin{cases} \ddot{s}_{\max}^+ & t \in \mathcal{J}' \\ -\ddot{s}_{\max}^- & t \in \mathcal{J}'' \end{cases}$

□ Velocity: $\dot{s}(t) = \begin{cases} \ddot{s}_{\max}^+ (t - t_0) & t \in \mathcal{J}' \\ \dot{s}^* - \ddot{s}_{\max}^- (t - t^*) & t \in \mathcal{J}'' \end{cases}$

□ Position: $s(t) = \begin{cases} \frac{1}{2} \ddot{s}_{\max}^+ (t - t_0)^2 & t \in \mathcal{J}' \\ -\frac{1}{2} \ddot{s}_{\max}^- (t - t^*)^2 + \dot{s}^* (t - t^*) + s^* & t \in \mathcal{J}'' \end{cases}$

N.B.: The initial conditions have been already imposed:

$s_0 = s(t_0) = 0$

$\dot{s}_0 = \dot{s}(t_0) = 0$

* At initial conditions :

$$s^* = s(t^*) = \frac{1}{2} \ddot{s}_{\max}^+ (t^* - t_0)^2$$

$$\dot{s}^* = \dot{s}(t^*) = \ddot{s}_{\max}^+ (t^* - t_0)$$

* At Final Conditions :

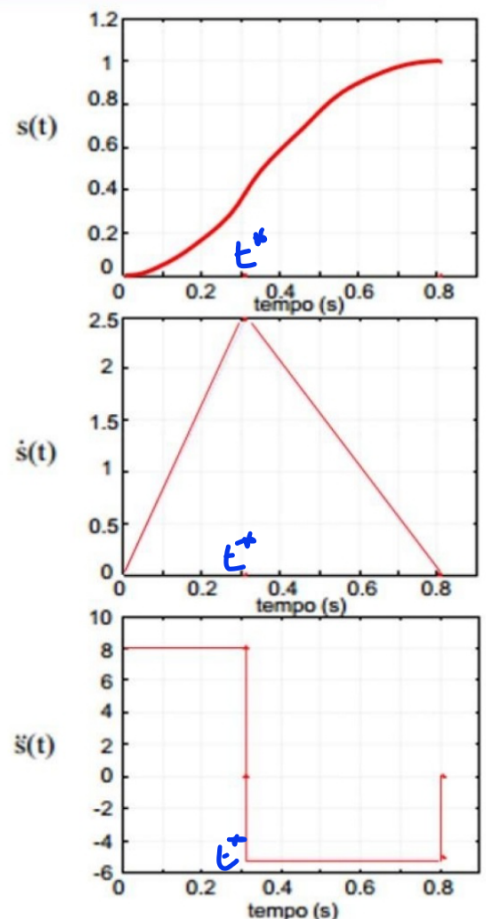
$$s_f = s(t_f) = 1$$

$$\dot{s}_f = \dot{s}(t_f) = 0$$

$$\dot{s}^* = \frac{1}{2} \frac{\dot{s}^{*2}}{\ddot{s}_{\max}^+}$$

* At the first interval :

$$t^* - t_0 = \frac{\dot{s}^*}{\ddot{s}_{\max}^+}$$



* At the final interval: $t_f - t^* = \frac{\dot{s}^+}{\ddot{s}_{max}^+}$ +

→ The max. velocity is: $\dot{s}^* = \sqrt{\frac{2 \ddot{s}_{max}^+ \ddot{s}_{max}^-}{(\ddot{s}_{max}^+ - \ddot{s}_{max}^-)}}$

→ The duration of the complete motion is:

+ $(t_f - t_0) = \sqrt{\frac{2(\ddot{s}_{max}^+ + \ddot{s}_{max}^-)}{\ddot{s}_{max}^+ \ddot{s}_{max}^-}}$ +

Motion planning with a constant acceleration

$$v_f - v_i = a(t_f - t_i) \quad (2.1)$$

The distance covered can be calculated as the area of the trapezoid:

$$s_f - s_i = \left(\frac{v_i + v_f}{2}\right)(t_f - t_i) \quad (2.2)$$

Rearranging (2.2):

$$s_f - s_i = \left(\frac{2v_i + v_f - v_i}{2}\right)(t_f - t_i) = v_i(t_f - t_i) + \frac{(v_f - v_i)(t_f - t_i)}{2} \quad (2.3)$$

Substituting (2.1) in (2.3) gives:

$$s_f - s_i = v_i(t_f - t_i) + \frac{1}{2}a(t_f - t_i)^2 \quad (2.4)$$

Rearranging (2.1) gives:

$$(t_f - t_i) = \frac{(v_f - v_i)}{a} \quad (2.5)$$

Substituting (2.5) in (2.2) gives:

$$s_f - s_i = \left(\frac{v_i + v_f}{2}\right)\left(\frac{v_f - v_i}{a}\right) = \frac{v_f^2 - v_i^2}{2a} \quad (2.6)$$

Re-arranging provides the following important equation:

$$v_f^2 - v_i^2 = 2a(s_f - s_i) \quad (2.7)$$

- Parameters Estimation using Matlab:

* Parameter estimation is used to estimate certain unknown parameters in a grey box.

Simulink → Analysis → Parameter estimation

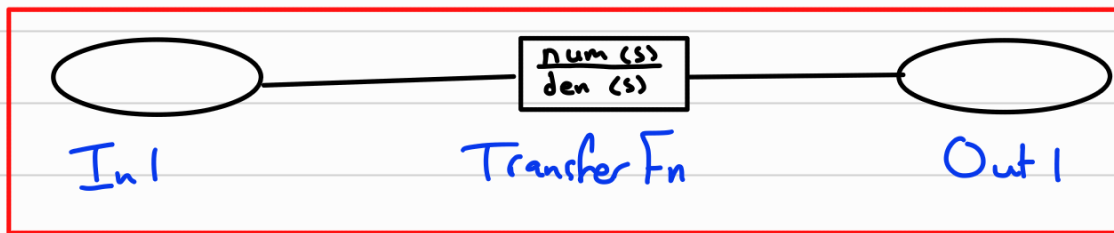
→ Select parameters → Specify min. & max. values for each parameter

→ New experiment → specify outputs [time, out1]

→ Specify inputs [time, In1] → Plot & Simulate

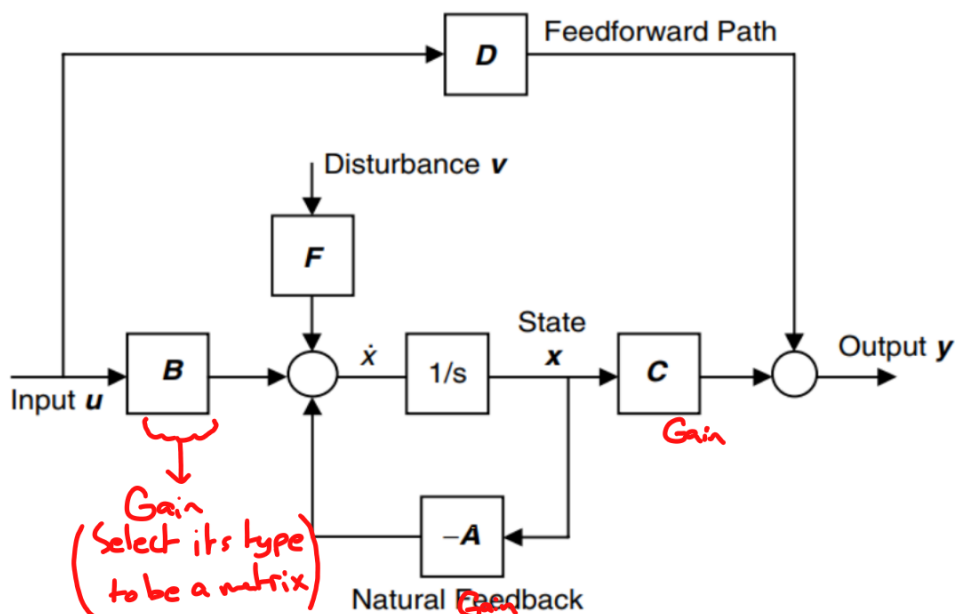
→ Press (more options) → Modify parameter tolerance and functional tolerance (0.000001)

→ For a SISO system:



→ For a MIMO System:

Simulink → Implement SSR as follows:



→ Follow the same procedure of the SISO system.

- Ident tool:

Load the measured data file in the Command window (C.W)

- Write "ident" in C.W to open the ident tool
- Import data → Time domain data
 - Specify inputs and outputs from the measured data → Click import
 - Data becomes visible in the box
 - Drag it to the work space → Click on the time plot box in order to see it
- Go to estimate → select transfer function models
- Specify the number of poles and zeros
 - Click estimate
- The transfer function model should appear → Select it
- to see it click on "Model output"

⇒ Chapter (4) : Motor Selection Criteria

- 4.1 : Introduction

→ Actuators are the most critical parts in the mechatronics system design, thus selecting actuators with the right specs is an important task.

- 4.2 : Actuator Selection

→ Things to consider when selecting an actuator:

① The starting torque, where the motor must generate a sufficient torque to overcome friction & load torques.

+ The acceleration of the motor and load at any instant is:

$$\alpha = \frac{T_{\text{motor}} - T_{\text{Load}}}{J_{\text{eq}}}$$

② The max. speed the motor can produce

③ Motor's operating duty cycle.

④ The required power for the desired load.

⑤ Available power sources.

⑥ The load's inertia.

⑦ The possibility that the load will be driven at a constant speed.

⑧ The purpose of application (Position Control or Speed Control)

⑨ If the system requires transmission or gearbox.

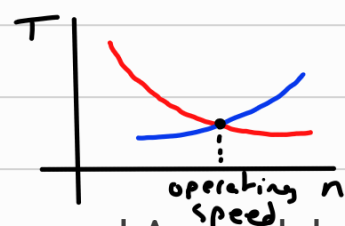
⑩ The possibility of motor's direction reversal.

⑪ Weight or size restrictions of the system.

⑫ Matching torque-speed curve and motor load

- Torque-speed curve

- load line



- 4.4 : Components of the actuator system

① Driver : usually a power electronic device.

② The actuator $\begin{cases} \rightarrow \text{Linear} \\ \rightarrow \text{Rotary} \end{cases}$

* Actuators can be electromagnetic, hydraulic, Piezo electric

③ Mechanical Drive : placed on the output of the actuator.

- DC Motor Sizing :

→ Shaft speed : it is the no load speed which is the max. speed the motor can reach when no torque is applied.

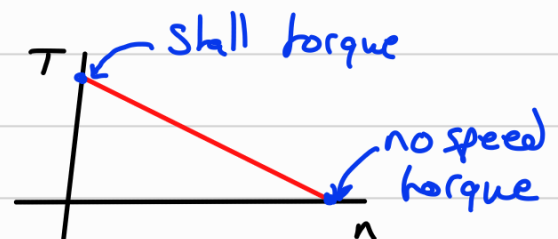
→ Output torque : the generated torque from the motor (N.m)

→ Stall torque : the torque when the shaft speed is zero.

→ Continuous torque : the max. torque at normal running conditions.

* Torque and current relation in a DC motor :

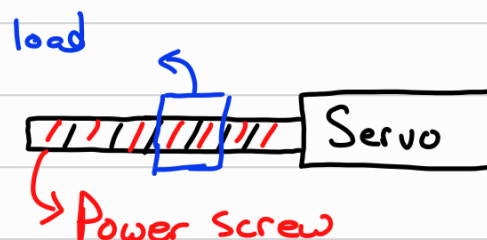
$$T = K_t I$$



→ Servo Motor Sizing :

+ For the rotational motion : $\Sigma M = J \alpha$

+ For the linear motion : $\Sigma F = m a$



→ Sizing Factors:

- ① Motion profile
- ② Inertia
- ③ Speed
- ④ Torque
- ⑤ Regeneration capacity
- ⑥ Cost
- ⑦ Resolution
- ⑧ Environment
- ⑨ Power requirements
- ⑩ Physical size limitations.

→ The main sizing factors are:

- ① Inertia ratio
- ② Speed
- ③ Max torque
- ④ RMS torque

$$\ast \text{ Inertia ratio} = \frac{J_{\text{load}}}{J_{\text{motor}}}$$

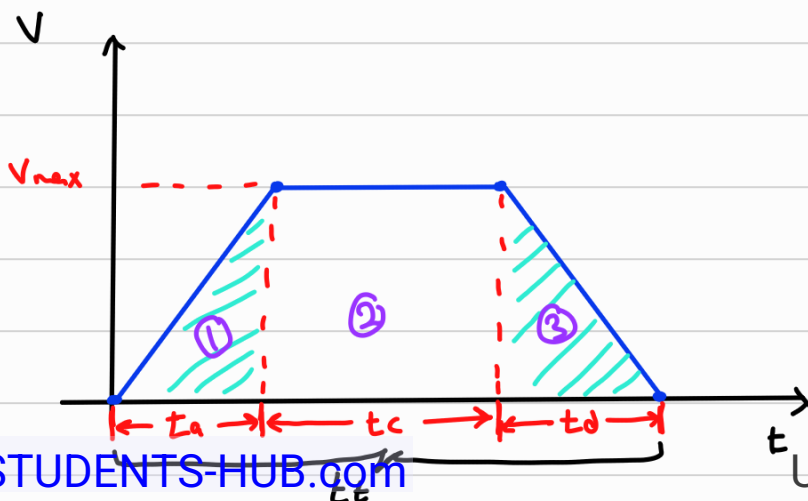
→ Typical values :

- 5 : 1 typical
- 2 : 1 (or less) for high performance
- 10 : 1 (or higher) when performance is not critical

→ If inertia ratio is too high :

- * Select a motor with higher inertia
- * Decrease the load inertia
- * Add a gear box

- Speed - Torque Curves :



Standard trapezoidal profile where $\frac{1}{3}$ of t_t is t_a , $\frac{1}{3}$ for t_c , $\frac{1}{3}$ for t_d

$$\Rightarrow t_a = t_c = t_d = \frac{1}{3} t_t$$

$$V_{avg} = \frac{dt}{t_e}$$

* $V_{max} = \frac{3}{2} V_{avg}$ depends on the assumption (derived from our assumption)

$$Q = \frac{V_{max}}{t_e}$$

* The total distance formula (based on the areas of the rectangular portions):

$$dt = \underbrace{\frac{1}{2} t_a V_{max}}_{\text{area ①}} + \underbrace{t_c V_{max}}_{\text{area ②}} + \underbrace{\frac{1}{2} t_d V_{max}}_{\text{area ③}}$$

* From our assumptions ($t_a = t_c = t_d$)

$$dt = 2 t_a V_{max} \Rightarrow dt = 2 \cdot \frac{1}{3} t_e \cdot V_{max}$$

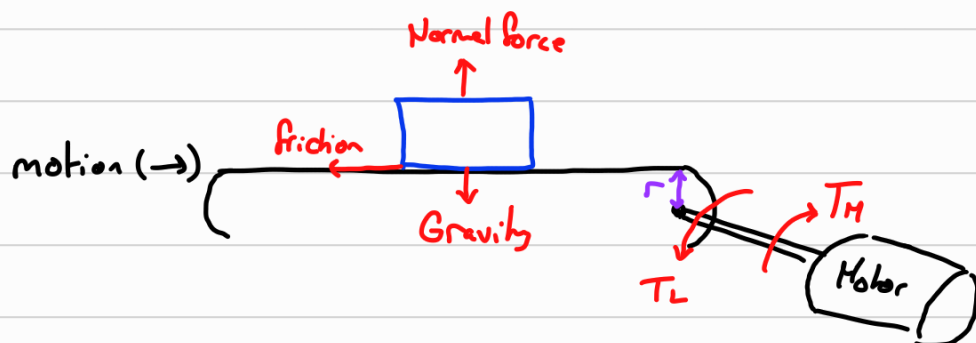
$$\Rightarrow V_{max} = \frac{3}{2} V_{avg}$$

- The load torque:

→ It is the amount of torque required for the application and it includes the friction & gravitational load.

→ It can be calculated using the equation: $\Sigma M = 0$

Ex: (for a conveyor)



→ Examples on another applications: * Elevator

* Motor attached to a power screw.

— The total required torque :

$$T_{req.} = (T_L + T_a) \cdot S_f$$

where: S_F = factor of safety
 T_a = acceleration torque
 T_L = Load torque

— The acceleration torque:

$$T_a = T_{eq} \propto$$

→ It is the required torque to reach the constant speed after startup and acceleration.

→ Torque during acceleration (T_{HA}) = $T_a + T_L$

- Constant speed torque:

→ It is the torque required to move the load at a constant speed.

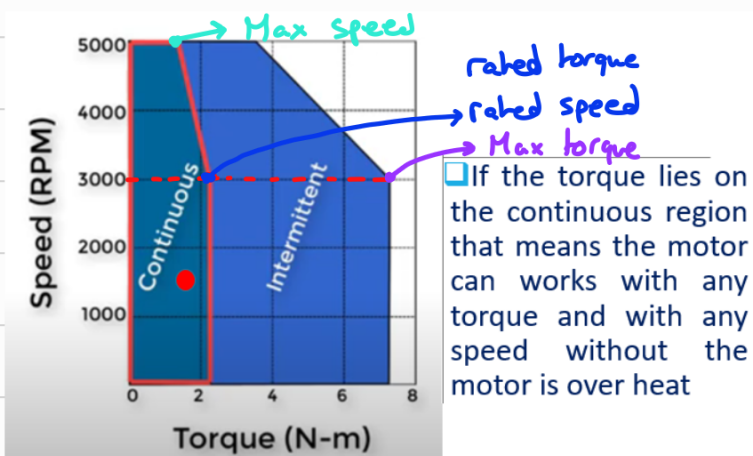
$$\rightarrow T_M = T_L$$

- Deceleration torque:

→ The torque required for deceleration and stopping.

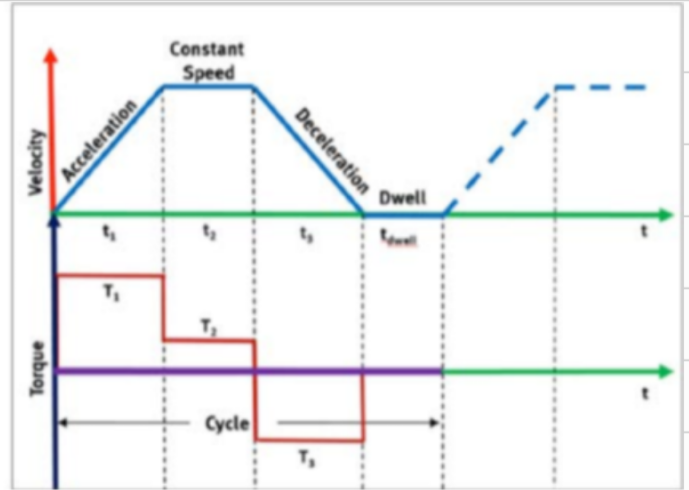
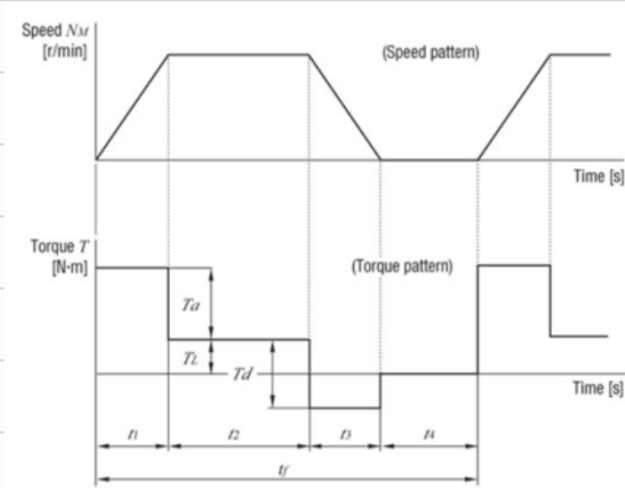
$$\rightarrow T_{nd} = -T_a + T_L$$

- Motor Ratings:



* If the torque-speed point lies in the intermittent region, the motor can work for 3 seconds or a little longer and provide $T = 3T_{rated}$ (peak torque)

- RMS Torque:



* Method ①:

$$T_{rms} = \sqrt{\frac{(T_a + T_L)^2 \cdot t_1 + T_L^2 \cdot t_2 + (T_d - T_L)^2 \cdot t_3}{t_f}}$$

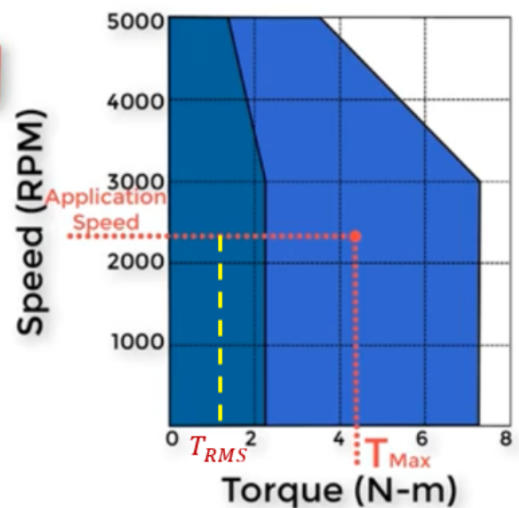
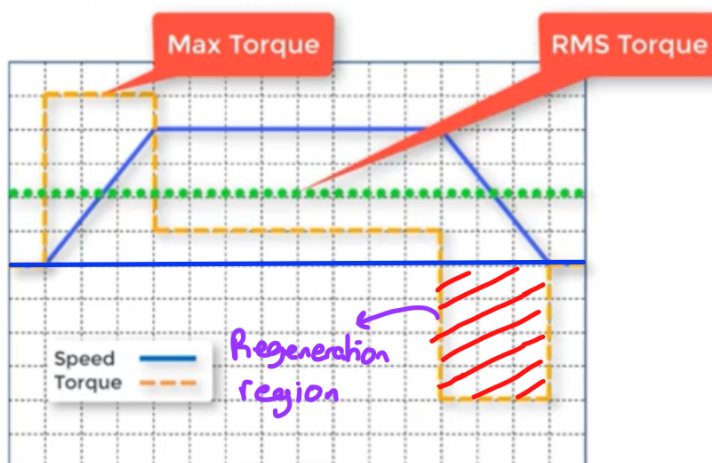
* Method ②:

$$(T_{rms})^2 = \frac{T_1^2 t_1 + T_2^2 t_2 + T_3^2 t_3 + \dots + T_n^2 t_n}{t_1 + t_2 + t_3 + \dots + t_n}$$

* Note that the RMS torque must lie in the continuous region.

- Speed & Torque Profiles:

- Continuous Region



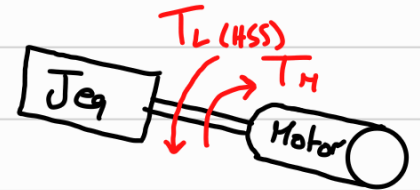
→ For bang-bang / quintic / cubic profiles, no T_{rs} can be calculated

- To Solve Problems and properly select a suitable motor:

- ① Reduce the given system to a simple system that consists of a motor, J_{eq} and a load torque with respect to the high speed shaft

* Remember:

$$J_{eq} = J_{HSS} + \frac{J_{LSS}}{r_g^2}$$



$$r_g = \frac{N_o}{N_i}, \quad r_g = \frac{\omega_{HSS}}{\omega_{LSS}}$$

- ② Use any desired motion profile to find acceleration and torque profiles for the motor (trapezoidal profile is preferred). (Find dt, V_{max}, V_{avg}, a)
- ③ Find the load torque of the system which can be calculated from the analysis of the FBD of the entire system.

* Remember to convert T_L when calculated with respect to HSS where: $T_{L(HSS)} = \frac{T_{L(LSS)}}{r_g} \rightarrow = \frac{F r}{\eta}$

(η) → if given for the system

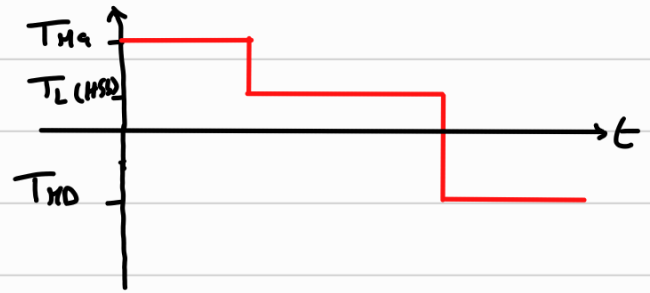
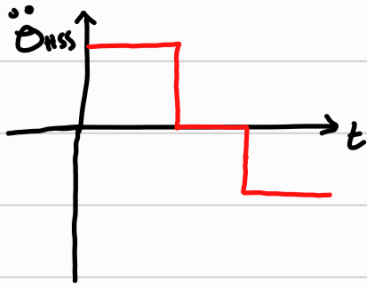
- ④ Find the acceleration torque of the system
- $$T_a = J_{eq} \ddot{\theta}_{HSS}$$

- ⑤ Find the motor torque at acceleration / deceleration phases:

$$T_{Ma} - T_{L(HSS)} = T_a \quad (\text{acceleration})$$

$$T_{Md} - T_{L(HSS)} = -T_a \quad (\text{deceleration})$$

⑥ Draw the acceleration / torque curve of the motor



⑦ Find the total required torque

$$T_{req} = (T_L + T_a) S_F$$

⑧ To find P_{out} of motor: $P_{out} = T \dot{\theta} \eta$

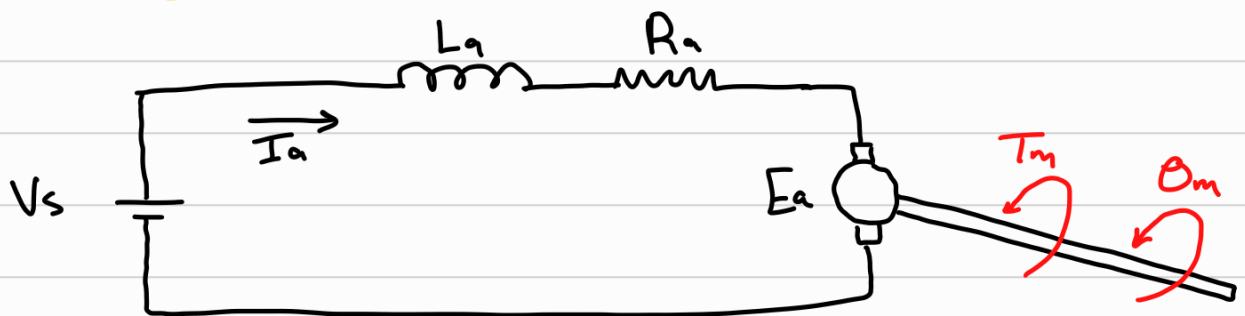
⑨ Find the RMS torque if possible, and show its value on the previous torque profile
(Only possible in 212 profile) and bang-bang profile

⑩ Check if T_{Ha} , T_{rms} lie in the continuous area of the torque - speed curve to see if the motor can be used in the application.

→ To convert speed from (rad/s) to (rpm)

$$\dot{\theta}_{HSS} \text{ (rpm)} = \dot{\theta}_{HSS} \text{ (rad/s)} \cdot \frac{60}{2\pi}$$

- Permanent magnet DC Motor:



Motor Circuit

$$E_a = K \omega_m = K \frac{d\theta_m}{dt}$$

$$T = K I_a$$

→ Equivalent mechanical model :

