

1.5: Random Variable of Discrete

example:

Experiment: Toss a coin

$\mathcal{E}$: sample space of experiment.

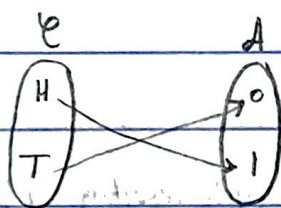
$\mathcal{E} = \{H, T\}$

$$P(H) = \frac{1}{2}$$

$$P(T) = \frac{1}{2}$$

} Fair coin

$H \rightarrow 1, \quad T \rightarrow 0$



A : space (of Random variable), $A = \{0, 1\}$.

X : Random variable.

$X: \mathcal{E} \rightarrow A$

$$X(H) = 1$$

$$X(T) = 0$$

} $X(c) = x \rightarrow$ observation.

Random variable sample point

Note: - A : discrete set

- X : discrete Random variable.

Def: consider a random experiment with a sample space $\mathcal{E}$. A function X which assigns to each $c \in \mathcal{E}$ one and only one real number $X(c) = x$ is called a Random variable.

→ The space of X is the set of real numbers $\mathcal{A} = \{x : x = X(c), c \in \mathcal{E}\}$.

Def: let $A \subset \mathcal{A}$

$$p_x(A) = p_r(X \in A) = p(c) \text{ where } c = \{c : c \in \mathcal{E} \text{ and } X(c) \in A\}.$$

• $p_x(A)$ is called the induced probability.

RMK: p_x is a probability set function.

example 1: consider a seq. of indep. flips of a coin, each resulting in (H) or (T). بداية أفضل انظر القيمة حتى يطلع شئ من جواب يكون (H)

$$\rightarrow p(H) = \frac{1}{2}, \quad p(T) = \frac{1}{2}$$

→ Random variable (X): # of flip until you get a Head.

$$\rightarrow \mathcal{E} = \{H, TH, TTH, \dots\} \quad \text{--- الى H من اول مرة او من الثانية او ...}$$

$$\rightarrow \mathcal{A} = \{1, 2, 3, \dots\} \quad \text{" " " "}$$

So:

$$p_r(X=1) = p(H) = \left(\frac{1}{2}\right)^1 = \frac{1}{2}$$

$$p_r(X=2) = p(TH) = \frac{1}{2} \cdot \frac{1}{2} = \left(\frac{1}{2}\right)^2$$

$$p_r(X=3) = p(TTH) = \frac{1}{2} \cdot \frac{1}{2} \cdot \frac{1}{2} = \left(\frac{1}{2}\right)^3$$

$$p_r(X=x) = \left(\frac{1}{2}\right)^x, \quad x=1, 2, 3, \dots$$

Def: let X be a Random variable with one dimensional space A . suppose A is a discrete set (consists of a countable number of points). let $f(x)$ be a function such that $f(x) > 0 \quad \forall x \in A$ and $\sum_A f(x) = 1$.

Whenever a probability set function $P(A)$, $A \subset A$ can be expressed in terms of $f(x)$ by: $P(A) = P_r(X \in A) = \sum_A f(x)$. Then X is called a Random variable of the discrete type and $f(x)$ is called the probability density function (p.d.f) of X .

Back to example 1: (Geometric distribution).

$$P(X=x) = \left(\frac{1}{2}\right)^x, \quad x=1, 2, 3, \dots$$

$$f(x) = P_r(X=x) = \begin{cases} \left(\frac{1}{2}\right)^x, & x=1, 2, \dots \\ 0, & \text{elsewhere} \end{cases}$$

$$\rightarrow f(x) = \left(\frac{1}{2}\right)^x > 0, \quad x \in A$$

$$\rightarrow f(x) = 0, \quad x \notin A$$

$$\rightarrow \sum_A f(x) = \underbrace{\sum_{x=1}^{\infty} \left(\frac{1}{2}\right)^x}_{\text{Geometric series}} = \frac{\frac{1}{2}}{1 - \frac{1}{2}} = \frac{1/2}{1/2} = 1 \quad \checkmark$$

example 2: consisting 100 fuses.

Five of these fuses are chosen at Random and tested.

If all 5 blow at the correct amperage so it accepted.

Let the Random variable X be the number of defective fuses.

So The p.d.f of X :

$$f(x) = \begin{cases} \frac{\binom{20}{x} \binom{80}{5-x}}{\binom{100}{5}}, & x=1,2,3,4,5. \\ 0, & \text{elsewhere.} \end{cases}$$

∴ The space of X is $A = \{0,1,2,3,4,5\}$.

Def: let X be a Random variable with a p.d.f $f(x)$. let

$A = (-\infty, x] \subset \mathcal{A}$, $p(A) = P_r(x \in A) = P_r(X \leq x)$, we say that

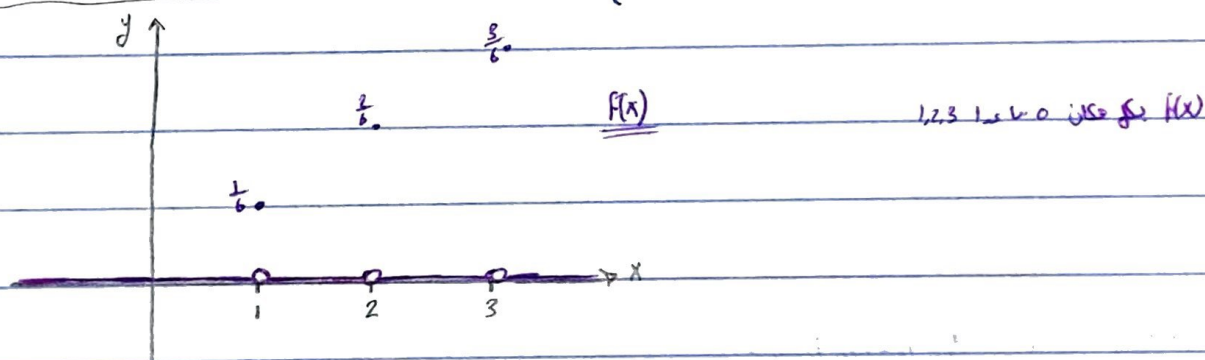
$F(x) = P_r(X \leq x)$ is the cumulative distribution function (C.D.F) OR distribution function.

In particular, if X is a discrete random variable, then $F(x) = \sum_{\omega \leq x} f(\omega)$.

example 3:

X discrete random variable with $f(x) = \begin{cases} \frac{x}{6}, & x=1,2,3 \\ 0, & \text{elsewhere} \end{cases}$

Find C.D.F $F(x)$:



صالح بطاح $F(x)$ كيف؟؟

$$F(x) = \begin{cases} 0, & x < 1 \\ \frac{1}{6}, & 1 \leq x < 2 \\ \frac{3}{6}, & 2 \leq x < 3 \\ 1, & 3 \leq x \end{cases}$$

يطلب من - لفتح امل 1 يكون الاقتران متجه

صالح عند 1 1 2 ((امل 2 مفتوح)) كم مرة القفز القفز 1/6

صالح برخل 2 و مفتوح عند 3 و يكون عبارة عن 3/6 - 1/6 + 2/6

صالح لفتح امل 3 و امل 1 و يكون 1 = 3/6 + 3/6

