



#### Recursion

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Comp 230

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#### Introduction to Recursion

• A recursive function is one that calls itself.



```
void message()
{
    printf("This is a recursive function.\n");
    message();
}
```



#### Splitting a Problem into Smaller Problems



- Assume that the problem of size 1 can be solved easily (i.e., the simple case).
- We can recursively split the problem into a problem of size 1 and another problem of size n-1.



#### Splitting a Problem into Smaller

	$\left(\begin{array}{c} \text{size } n \\ \text{problem} \end{array}\right) \longrightarrow \left(\begin{array}{c} \text{size } n-1 \\ \text{problem} \end{array}\right) \longrightarrow \left(\begin{array}{c} \text{size } n-2 \\ \text{problem} \end{array}\right) \longrightarrow \left(\begin{array}{c} \text{size } 2 \\ \text{problem} \end{array}\right) \longrightarrow \left(\begin{array}{c} \text{size } 2 \\ \text{problem} \end{array}\right) \longrightarrow \left(\begin{array}{c} \text{size } 1 \\ \text{size } 1$	
Let f(x)=f(x -1)+3, f(0)=4, find f(7)	size 1 problem problem size 1 problem problem problem	
$f(7) = f(7-1)+3 \rightarrow f(7)=f(6)+3$	f(7)=22+2=25	
$f(6) = f(6-1)+3 \rightarrow f(6)=f(5)+3$	f(6)=19+3=22	
$f(5) = f(5-1)+3 \rightarrow f(5)=f(4)+3$	f(5)=16+3=19	
$f(4) = f(4-1)+3 \rightarrow f(4)=f(3)+3$	f(4)=13+3=16	
$f(3) = f(3-1)+3 \rightarrow f(3)=f(2)+3$	f(3)=10+3=13	
$f(2) = f(2-1)+3 \rightarrow f(2)=f(1)+3$	f(2)=7+3=10	
$f(1) = f(1-1)+3 \rightarrow f(1)=f(0)+3$	f(1)=4+3=7	
	f(0)=4	

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#### **Recursive Problem**

The function below displays the string "This is a recursive function.\n", and then calls itself.

void me	ssage()
{	
	<pre>printf("This is a recursive function.\n"); message();</pre>
}	



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### **Recursive Problem**

- The function is like an infinite loop because there is no code to stop it from repeating.
- Like a loop, a recursive function must have some algorithm to control the number of times it repeats.



#### Recursion

 Like a loop, a recursive function must have some algorithm to control the number of times it repeats. Shown below is a modification of the message function. It passes an integer argument, which holds the number of times the function is to call itself.

```
void message(int times)
{
    if (times > 0)
    {
        printf("This is a recursive function.\n");
        message(times - 1);
    }
```



### Recursion

- The function contains an if/else statement that controls the repetition.
- As long as the times argument is greater than zero, it will display the message and call itself again. Each time it calls itself, it passes times - 1 as the argument.



#### **Recursive Function**

Let f(x)=f(x-1)+3, f(0)=4, find f(7)

```
int f(int x)
{
    if (x == 0)
        return 4; //base case
    else
        return f(x-1)+3;
```

#### Recursive function terminates when a base case is met.

```
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```





### Trace of f(x)=f(x - 1)+3

25 +3

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## **Recursive Function multiply**

We can implement the multiplication by addition.

```
1.
    /*
 2.
        Performs integer multiplication using + operator.
 3.
                m and n are defined and n > 0
         Pre:
 4.
         Post: returns m * n
 5.
     */
 6.
    int
 7.
    multiply(int m, int n)
 8.
     {
                         The simple case is "m*1=m."
 9.
10.
11.
           if (n ==
                    1)
12.
                                /* simple case */
                return m;
13.
           else
14.
                return m + multiply(m, n - 1); /* recursive step */
15.
16.
                                The recursive step uses the following equation:
17.
    }
                                 m^*n = m + m^*(n-1)."
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```



#### Trace of Function multiply(6,3)

multiply(6,3) 6 M+multiply(6,2) M+multiply(6,1)



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# **Recursive Function Factorial**

In mathematics, the notation n! represents the factorial of the number n. The factorial of a number is defined as:

n! = 1 \* 2 \* 3 \* ... \* n if n > 0 1 if n = 0



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## **Recursive Function Factorial**

Another way of defining the factorial of a number, using recursion, is:

```
Factorial(n) = n * Factorial(n - 1) if n > 0
1 if n = 0
```

The following C function implements the recursive definition shown above:
int factorial(int num)
{
 if (num == 0)
 return 1;
 else

```
return num * factorial(num - 1);
```

## **Recursive Function Factorial**

```
1.
     /*
 2.
         Compute n! using a recursive definition
      *
 3.
         Pre: n \ge 0
      *
 4.
      */
 5.
     int
 6.
    factorial(int n)
 7.
     {
 8.
 9.
10.
            if (n == 0)
11.
                 return 1;
12.
           else
13.
                 return n * factorial(n - 1);
14.
15.
16.
```

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#### Trace of fact = factorial(3);

.L(3) ~ 3 × factofial(2) Loz+Factorial(1) Loz+factorial(0) Loz+factorial(0)

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factorial (3

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### Tracing recursive methods

#### Consider the following method:

```
int mystery(int x, int y) {
  if (x < y)
    return x;
    else
    return mystery(x - y, y);
}</pre>
```

For each call below, indicate what value is returned:

mystery(6, 13)
mystery(14, 10)
mystery(37, 10)
mystery(8, 2)
mystery(50, 7)





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### **Recursive Function Power**

```
#include<stdio.h>
int power(int, int);
int main()
    int x, y;
    printf("Enter x and y ");
    scanf("%d%d", &x, &y);
    printf("power=%d", power(x, y));
    return 0;
int power(int x, int y)
    if(y>0)
     return x*power(x,y-1);
    else
     return 1;
```



"Success is the sum of small efforts, repeated day in and day out." Robert Collier

```
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```







#### **References:**

Problem Solving & Program Design in C (main reference)

