

Digital Planet: Tomorrow's Technology and You

Chapter 3 Hardware Basics Peripherals

Chapter 3 Objectives

- ✓ List several examples of input devices and explain how they can make it easier to get different types of information into the computer
- ✓ List several examples of output devices and explain how they make computers more useful
- ✓ Explain why a typical computer has different types of storage devices
- ✓ Diagram how the components of a computer system fit together

Input: From Person to Processor

- ✓ **0s** and **1s** of information processing hidden from computer user.
- ✓ User sees only input and output or **I/O**.
- ✓ Early computer users had to flip switches or plug wires into switchboards.
- ✓ Today, users have choice of hundreds of input devices that make it easy to enter data and commands.

The Keyboard

- ✓ **Keyboard:** Most familiar input device
- ✓ **QWERTY** keyboard dates back to manual **typewriters**
- ✓ Typical keyboard sends signals to computer through cable—usually USB
- ✓ Keyboards may be wireless
- ✓ **Ergonomic keyboards:** Keys are at angles; easy on arms and hands



Pointing Devices

✓ **Mouse:** Designed to move pointer around screen

✓ **Wireless mice:** Use Bluetooth or other wireless frequencies

✓ **Touchpad:** A flat panel, sensitive to light pressure

✓ **Trackpoint** and **trackball:**

Used to control pointer



✓ **Game controllers, graphics tablets, touch screens:** Used for inputting

Multi-Touch Input Devices

- ✓ Use **multi-finger** or **multi-hand** gestures to accomplish complex tasks quickly
- ✓ **Touch-sensitive screen**, touch tablet, or **trackpad** can recognize position, pressure, and movement of more than one finger or hand at a time
- ✓ Best known example is Apple's **iPhone**
- ✓ **iPad** recognizes one- and two- fingered movements



Reading Tools

✓ Devices allow computers to read marks that represent codes:

- *Optical mark readers*
- *Magnetic ink character readers*
- *Bar code readers*
- *Radio frequency identification (RFID) readers*
- *Scanners and pen scanners*
- *Handwriting recognition devices*



Digitizing Devices and Sensors

- ✓ Devices for capturing and *digitizing* information—converting it into digital form:



- *Scanners*
 - Flatbed scanner
 - Film scanners
 - Drum scanners
- *Digital cameras and digital video cameras*

Digitizing Devices and Sensors (cont.)

✓ Voice Input

- PCs contain circuitry to convert **audio** signals from microphones or other sound sources **into digital signals**.
- ***Speech recognition software*** can convert **voice** data **into words** that can be edited and printed.



Output: From Pulses to People

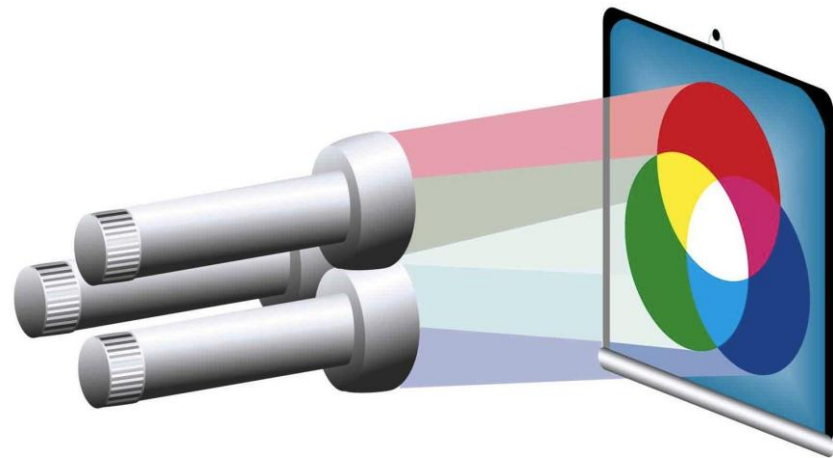
- ✓ Output devices convert computer's internal bit patterns into a form humans can understand.
- ✓ Output produced through two main devices:
 - Display screens for immediate visual output
 - Printers for permanent paper output

Screen Output

- ✓ **Display:** Also called a *monitor*
- ✓ Display size measured length of diagonal line across screen
- ✓ Images composed of tiny dots called *pixels*.
- ✓ **Resolution:** Measured in dots per inch (*dpi*)
- ✓ **Aspect ratio:** Relationship *between width and height*
- ✓ Monitors use *liquid crystal digital (LCD)* technology.

Color Display

- ✓ Image is made up of **rows of colored pixels**
- ✓ Pixels are extremely small and can't be distinguished
- ✓ Monitor's image is **refreshed** many times per second
- ✓ Each pixel is made up of mixture of **red, green, blue**
- ✓ By varying the brightness of the three colors, a monitor can display millions of unique colors



Paper Output

- ✓ Printers come in two basic groups:
- ✓ **Impact printers:** Form images by physically striking paper, ribbon, and print hammer together
- ✓ **Nonimpact printers:** Replaced impact printers
 - **Laser printers:** High-quality pages, quickly
 - **Inkjet printers:** Spray ink directly onto paper
 - **Photo printers:** Specialized inkjets print photos



Paper Output (cont.)

✓ Multifunction Printers

- *All-in-one devices:*

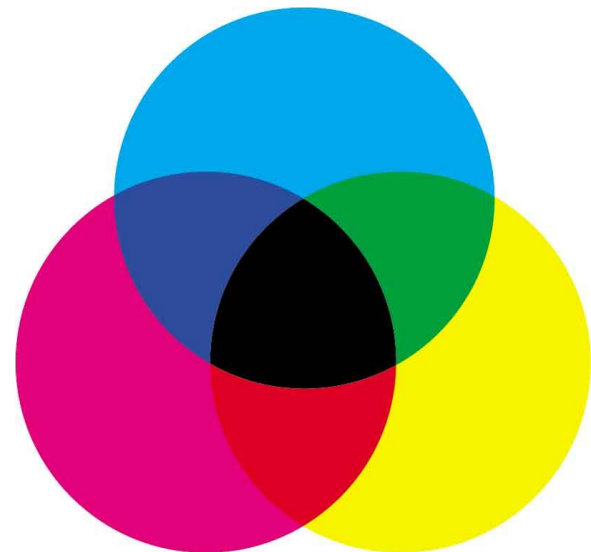
Take advantage of fact that different tools can use similar technology

- Devices can serve as a printer, scanner, color photocopy machine, and fax machine.



Color Printing

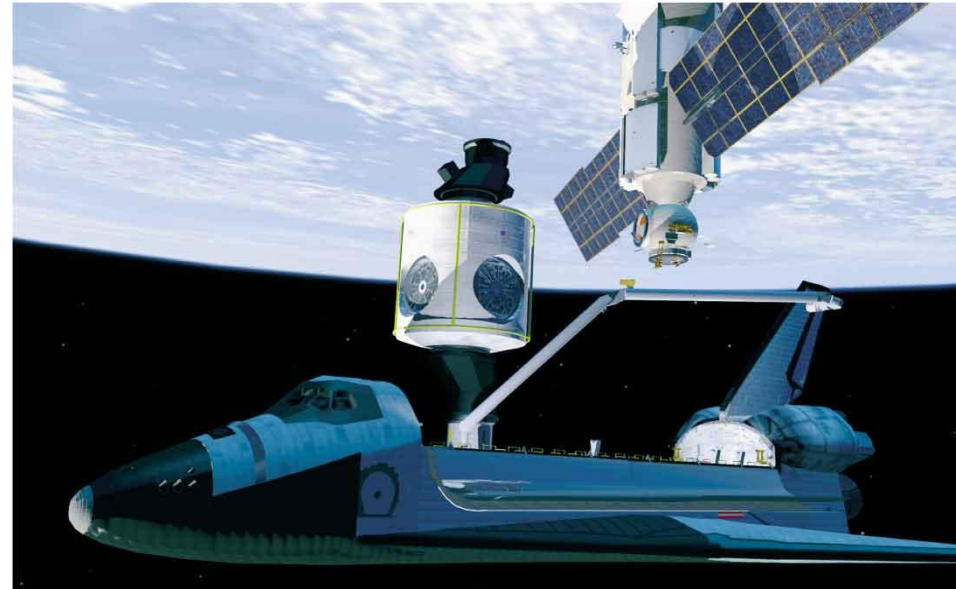
- ✓ Most printers, like monitors, **form images from tiny dots.**
- ✓ Most printers mix various amounts of cyan, magenta, yellow, and black pigments to create a color.
- ✓ **Matching on-screen** color with printed color **is difficult.**
- ✓ Monitors can display more colors than printers.



Controlling Other Machines

✓ Many machines and systems accept orders from computers:

- Robot arms
- Telephone switchboards
- Transportation devices
- Automated factory equipment
- Spacecraft



Storage Devices: Input Meets Output

- ✓ Some peripherals perform both input and output functions :
 - ***Storage devices*** (وسائط تخزين): Include tape and disk drives
 - Referred to as ***secondary storage*** (تخزين ثانوي)
 - Record information so it can be read later

Magnetic Tape

شريط ممغنط



- ✓ **Tape drives:** Common storage devices on most mainframe computers
 - Can store massive amounts of information on **magnetic tape** in a small space at a relatively low cost
(سعة عالية وتكلفة قليلة)
 - Tape is **sequential-access** medium, so retrieving information is time consuming
(.بطء في القراءة لأن التخزين متتابعي)
- ✓ Primarily used to back up data (تستعمل للنسخ الاحتياطية)

Magnetic Disks

أقراص ممغنطة

- ✓ Magnetically coated surface stores encoded information
 - Provide *random access* capability
 - Retrieve information rapidly
- ✓ PCs include *hard disks* as main storage device
- ✓ Older diskettes (floppy disks) and Zip disks have all but disappeared



وسائط استرجاع رئيسية، استرجاع المعلومات سريع لان الوصول عشوائي .

Optical Discs

- ✓ *Optical disc drives:* Use laser beams to read and write data
- ✓ Transparent plastic disc surface protects from physical damage
- ✓ Access speeds are slower than for magnetic disks
- ✓ Often used to make backup copies



Optical Discs (cont.)

- ✓ **CD-ROM** (compact disc—**read-only memory**) discs
- ✓ **CD-RW drive:** Read data from CD-ROMs; record data onto CD-R and CD-RW discs
 - CD-R (compact disc-recordable)—**write-once**, read-many
 - CD-RW (compact disc **rewritable**) erasable
- ✓ **Rewritable DVD drives:** Commonplace in PCs today
 - Can read and write to CD and DVD media
 - Gradually being **replaced by Blu-ray drives**



Disc Capacity

CD-ROM (read-only CD)	CD-RW	DVD-ROM (read-only DVD)	DVD/RW	BD-ROM (read-only Blu-ray)	BD/RW
		4.7 GB (single-layer disc)	4.7 GB (single-layer disc)	27 GB (single-layer disc)	27 GB (single-layer disc)
700 MB	700 MB	9.4 GB (dual-layer disc)	9.4 GB (dual-layer disc)	50 GB (dual-layer disc)	50 GB (dual-layer disc)

Internal and External Drives

✓ Hard disk drives and optical disk drives can be external or internal.

- **Internal drives:** Reside inside casing of computer
- **External drives:** Can be connected through USB or FireWire ports
 - Relatively easy to transport between locations
 - Can be shared between computers



Flash Memory Storage Devices

ذاكرة ومضية

- **Flash memory:** Type of erasable memory (امكانية اعادة الكتابة عليها)
- **Flash memory cards:** Used to store images in digital cameras
- **USB flash drives:** Store and transport data
- Still more expensive than spinning drives Hard disk (لا زالت الاكثر تكلفة)



The Computer System: The Sum of Its Parts

✓ Four basic design classes for personal computers:

- ***Tower systems:*** Tall narrow boxes that generally have more expansion slots and bays
- ***Flat desktop systems:*** Designed to sit under the monitor like a platform
- ***All-in-one systems:*** Combine the monitor and system unit into a single housing
- ***Laptop computers:*** Include all essential components in one compact box



Ports and Slots Revisited

✓ **Legacy ports** are too slow for today's needs:

- Serial ports send and receive data one bit at a time
- Parallel ports send and receive bits in groups



✓ **USB (universal serial bus)** transmits data faster:

- USB 1.0 data transmitted at approximately 11 Mbps
- USB 2.0 has transfer rates of up to 480 Mbps
- USB 3.0 has data transfer rate of more than 3 Gbps



Ports and Slots Revisited (cont.)

- ✓ **FireWire:** A high-speed connection standard developed by Apple
- ✓ Can move data between devices at:
 - 400 Mbps (original version)
 - 800 Mbps (newer FireWire 800)
- ✓ FireWire allows multiple devices to be connected to the same port.
- ✓ Also can supply power to peripherals so they don't need an external power supply

Wireless Peripherals, Network Peripherals, and the Cloud

✓ Wireless technology

- Wireless keyboards, mice, cameras, printers

✓ Computer networks

- Peripherals communicate with multiple PCs

✓ Internet “cloud”

- Common for computers to use peripherals—especially storage devices—located somewhere in the cloud