



Recursion

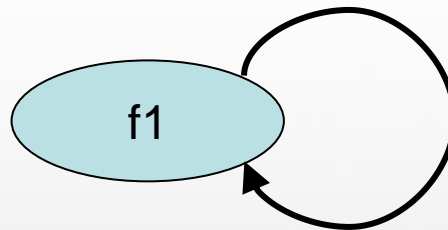
Dr. Abdallah Karakra

Computer Science Department

COMP242

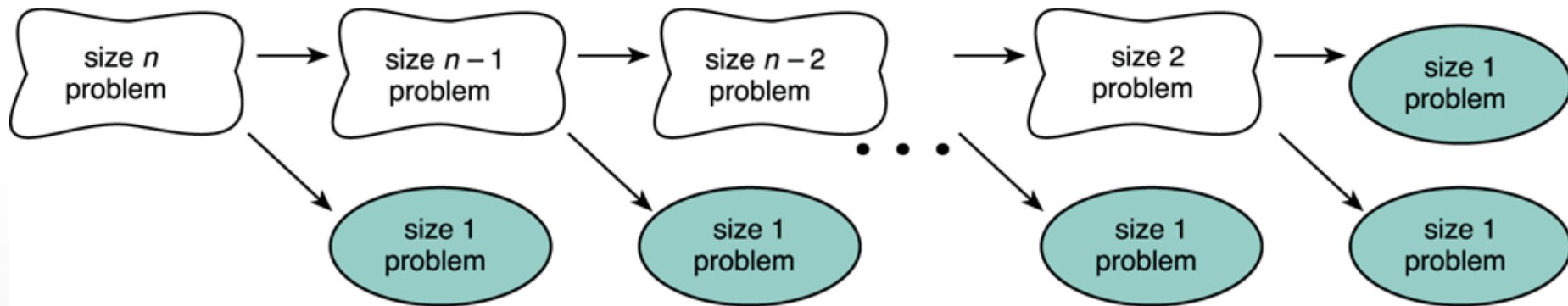
Introduction to Recursion

- A recursive function is one that calls itself.



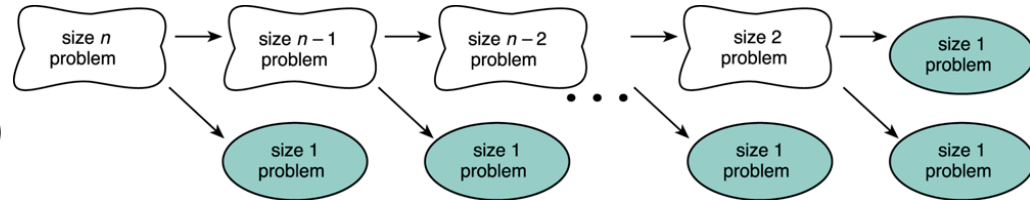
```
public void message()  
{  
    System.out.println("This is a recursive function");  
    message();  
}
```

Splitting a Problem into Smaller Problems



- Assume that the problem of size 1 can be solved easily (i.e., the simple case).
- We can recursively split the problem into a problem of size 1 and another problem of size $n-1$.

Splitting a Problem into Smaller



Let $f(x)=f(x-1)+3$, $f(0)=4$, find $f(7)$

$$f(7) = f(7-1)+3 \rightarrow f(7)=f(6)+3$$

$$f(6) = f(6-1)+3 \rightarrow f(6)=f(5)+3$$

$$f(5) = f(5-1)+3 \rightarrow f(5)=f(4)+3$$

$$f(4) = f(4-1)+3 \rightarrow f(4)=f(3)+3$$

$$f(3) = f(3-1)+3 \rightarrow f(3)=f(2)+3$$

$$f(2) = f(2-1)+3 \rightarrow f(2)=f(1)+3$$

$$f(1) = f(1-1)+3 \rightarrow f(1)=f(0)+3$$

$$f(7)=22+2=25$$

$$f(6)=19+3=22$$

$$f(5)=16+3=19$$

$$f(4)=13+3=16$$

$$f(3)=10+3=13$$

$$f(2)=7+3=10$$

$$f(1)=4+3=7$$

$$f(0)=4$$

Base case

Recursive Problem

The function below displays the string "This is a recursive function.", and then calls itself.

```
public void message ()
{
    System.out.println("This is a recursive function");
    message ();
}
```

Recursive Problem

- The function is like an **infinite loop** because there is **no code to stop it from repeating.**
- Like a loop, a recursive function **must have some algorithm to control the number of times it repeats.**

Recursion

- Like a loop, a recursive function must have some algorithm to control the number of times it repeats. Shown below is a modification of the **message** function. It passes an integer argument, which holds the number of times the function is to call itself.

```
Public void message (int times)
{
    if (times > 0)
    {
        System.out.println("This is a recursive function");
        message(times - 1);
    }
}
```

Recursion

- The function contains **an `if/else` statement that controls the repetition.**
- As long as the `times` argument is greater than zero, it will display the message and call itself again. Each time it calls itself, it passes `times - 1` as the argument.

Recursive Function

Let $f(x)=f(x -1)+3$, $f(0)=4$, find $f(7)$

```
public int f(int x)
{
    if (x == 0)
        return 4; //base case
    else
        return f(x-1)+3;
}
```

Recursive function terminates when a base case is met.

Trace of $f(x)=f(x-1)+3$

$$\begin{aligned} & f(7) \quad 25 \\ & \hookrightarrow f(6)+3 \quad 22 \\ & \hookrightarrow f(5)+3 \quad 19 \\ & \hookrightarrow f(4)+3 \quad 16 \\ & \hookrightarrow f(3)+3 \quad 13 \\ & \hookrightarrow f(2)+3 \quad 10 \\ & \hookrightarrow f(1)+3 \quad 7 \\ & \hookrightarrow f(0)+3 \quad 4 \end{aligned}$$

Recursive Function Factorial

In mathematics, the notation $n!$ represents the factorial of the number n . The factorial of a number is defined as:

$$\text{fact } (n) = \begin{cases} 1 & , \quad n = 0 \\ n * \text{fact } (n-1) & , \quad n > 0 \end{cases}$$

In other words,

$$n! = \begin{matrix} 1 * 2 * 3 * \dots * n & \text{if } n > 0 \\ 1 & \text{if } n = 0 \end{matrix}$$

Recursive Function Factorial

The following Java function implements the recursive definition of factorial:

```
/** Return the factorial for the specified number */  
public static long factorial(int n) {  
    if (n == 0) // Base case                                base case  
        return 1;  
    else  
        return n * factorial(n - 1); // Recursive call    recursion  
}
```

Trace of fact = factorial(3);

factorial(3)⁶

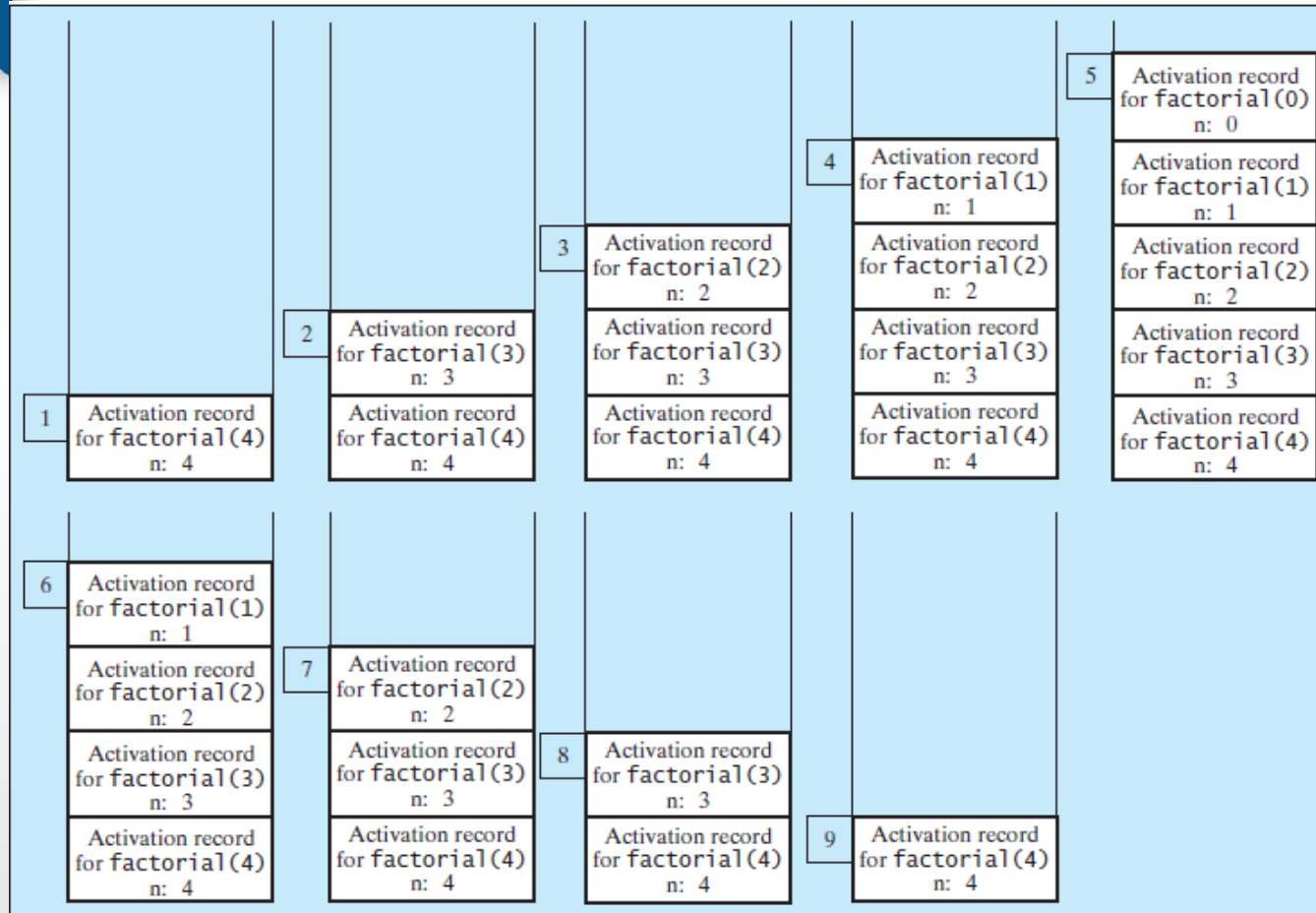
↳ 3 * factorial(2)²

↳ 2 * factorial(1)¹

↳ 1 * factorial(0)

Trace of fact = factorial(4);

The Stack
"FILO"



When **factorial(4)** is being executed, the **factorial** method is called recursively, causing stack space to dynamically change.

Recursive Function Power

$$\text{Power}(x, y) = \begin{cases} 1 & , \quad y = 0 \\ x * \text{power}(x, y-1) & , \quad y > 0 \end{cases}$$

Recursive Function Power

The following Java function implements the recursive definition of power:

```
public static int power(int x, int y)
{
    if (y == 0)
        return 1;
    else
        return x * power(x, y - 1);
}
```


Recursive Function Power

$$\begin{aligned} & \text{Power}(2,3) \quad 8 \\ & \quad \hookrightarrow 2 * \text{Power}(2,2) \quad 4 = 8 \\ & \quad \quad \hookrightarrow 2 * \text{Power}(2,1) \quad 2 = 4 \\ & \quad \quad \quad \hookrightarrow 2 * \text{Power}(2,0) \quad 1 = 2 \end{aligned}$$

Recursive Function fibonacci

the Fibonacci sequence 1, 1, 2, 3, 5, 8, 13, 21, 34,.....

a_n : 1, 1, 2, 3, 5, 8, 13, 21, 34,.....

n : 1, 2, 3, 4, 5, 6, 7, 8, 9,.....

$a_1 = 1$, $a_2 = 1$, $a_3 = a_1 + a_2 = 2$, $a_n = a_{n-1} + a_{n-2}$

Recursive Function fibonacci

$$\text{fibonacci}(n) = \begin{cases} 1 & , n = 1 \\ 1 & , n = 2 \\ \text{fibonacci}(n-2) + \text{fibonacci}(n-1) & , n > 2 \end{cases}$$

Recursive Function fibonacci

the Fibonacci sequence 1, 1, 2,3, 5, 8, 13, 21, 34,.....

```
public static long fibonacci(int n)
{
    if (n==1 || n==2)
        return 1;
    else
        return fibonacci(n-2)+fibonacci(n-1);
}
```