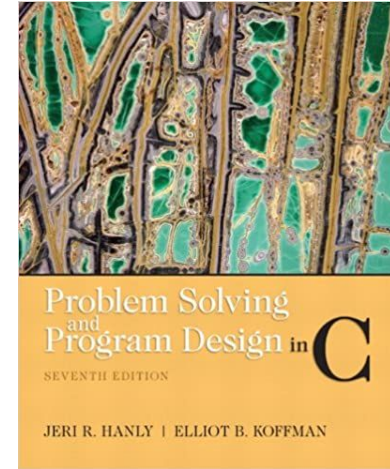


# Faculty of Engineering and Technology Department of Computer Science

## Introduction to Computers and Programming (Comp 133)



### References :

Book : Problem Solving and Program Design in C (7th Edition) 7th Edition

Slides : Dr. Radi Jarrar , Dr. Abdallah Karakra , Dr. Majdi Mafarja.

STUDENTS-HUB.com

# Repetition and Loop Statements

## Chapter 5

# Repetition and Loop

- **loop** a control structure that repeats a group of steps in a program.
- There are 3 types of loops in C
  - **while** — ①
  - **for** — ②
  - **do-while** — ③



# Chapter 5

- Repetition in Programs

# Loop Kinds

Kind	When Used	C Implementation Structures
Counting loop	We can determine before loop execution exactly how many loop repetitions will be needed to solve the problem.	<code>while</code> <code>for</code>
Sentinel-controlled loop	Input of a list of data of any length ended by a special value	<code>while</code> , <code>for</code>
Endfile-controlled loop	Input of a single list of data of any length from a data file	<code>while</code> , <code>for</code>
Input validation loop	Repeated interactive input of a data value until a value within the valid range is entered	<code>do-while</code>
General conditional loop	Repeated processing of data until a desired condition is met	<code>while</code> , <code>for</code>

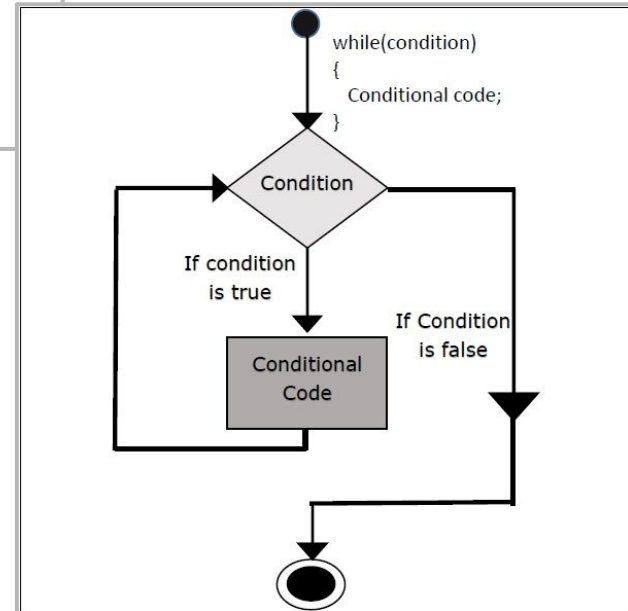
# Controlling Loop

- **loop repetition condition:** the condition that controls loop repetition.
  - `While(count<10)`
- **Counter-controlled loop** : a loop whose required number of iterations can be determined before loop execution begins.
  - `For(i=0;i<10;i++)`
- **Event controlled loops:** stop when special value is encountered. (E.g., exit loop when input value is "E" , or stop a loop when input is -1 ).
  - `While(X != -1)`
- **Result controlled loops:** continues until a test determines that the desired result is reached (e.g., numerical approximations)
- **infinite loop** a loop that executes forever

# While Loop

```
Set loop control variable to an initial value of 0 .  
while loop control variable < final value  
{  
    Loop Body  
    . . .  
    Increase loop control variable by 1 .  
}
```

```
count_star = 0;  
n= 10;  
while (count_star < n)  
{  
    printf("*");  
    count_star++;  
}
```



# While Loop Example

- Write a program to print the first 100 positive integers.

```
#include<stdio.h>

int main(){
    int counter = 1;
    while( counter <= 100){
        printf("%d\n", counter);
        counter = counter + 1; //don't forget
    }
    return 0;
}
```



# While Loop Example

- Write a program to find and print the average of **n** values, where **n** is entered by the user.

```
# include <stdio. h>
int main ( )
{ int i=0, n;
  double sum=0.0, x;
  printf ("Please, enter number of values to read: ");
  scanf ("%d", &n); // don't forget to initialize i before entering loop
  while ( i < n)
  {
    printf (" Please, enter value: ");
    scanf ("%lf", &x); // Reading a double
    sum + = x;
    i++; // don't forget to increment i (update statement to stop the condition)
  }
  if (n)
    printf (" Average of %d values = %0.3f \n ", n, sum/n);
  else
    printf ("No values were entered !");
  return 0;
}
```

# While Loop Example

Write a program that reads 10 grades and compute their average.

```
int main(){
    int counter = 0, grade, total = 0;
    float average;
    while( counter < 10 ){
        printf("Please enter a grade");
        scanf("%d", &grade);
        total = total + grade;
        counter = counter + 1;
    }
    average = total / counter;
    printf("The average is %f\n", average);
    return 0;
}
```

# While Loop Example

Write a program that reads **n** grades and compute their average. When -1 is entered, stop.

```
int main(){
    int counter = 0, grade, total = 0;
    float average;
    printf("Please enter a grade");
    scanf("%d", &grade);
    while( grade != -1){
        total = total + grade;
        counter = counter + 1;

        printf("Please enter a grade");
        scanf("%d", &grade);
    }
    average = total / counter;
    printf("The average is %f\n", average);
    return 0;
}
```

# While Loop Example

Write a program to calculate the sum of a set of values (we don't know their count). When 0 is entered this means that program should stop receiving data, and print the sum.

```
int main(){
    int sum = 0, x;
    printf("Please enter a value or 0 to stop");
    scanf("%d", &x);
    while( x != 0){ //when zero is entered, stop the program
        sum = sum + x;
        printf("Please enter a value or 0 to stop");
        scanf("%d", &x);
    }
    if( sum ) //or if( sum != 0 )
        printf("The sum is %d ", sum);
    else
        printf("Zero! No values were entered");
    return 0;
}
```

# While Loop Example

Write a program to calculate the sum of a set of values (we don't know their count). When the sum exceeds 1000 this means that program should stop receiving data, and print the number of values were entered.

```
int main ( )
{
    int sum=0, count=0,x;
    printf (" Please, enter value ");
    scanf ("%d", &x); // Reading integer
    while ( sum <= 1000) // Exit when the sum more than 1000
    { count++; // increment count
      sum + = x; // add the value to sum
      printf (" Please, enter next value ");
      scanf ("%d", &x); // Reading integer
    }
    printf ("Number of value %d ", count);
    return 0;
}
```

# While Loop Example

Write a program to print the number of passes and the number of failures in a set of n students. The user should enter -1 to stop.

```
int main(){
    int countPasses = 0, countFails;
    int x;

    printf("Please enter a value or -1 to stop");
    scanf("%d", &x);

    while( x != -1){        //when -1 is entered, stop the program
        if( x >= 60)
            countPasses = countPasses + 1;
        else
            countFails = countFails + 1;
        printf("Please enter a value or -1 to stop");
        scanf("%d", &x);
    }
    printf("Number of passes is %d and number of failures is %d",countPasses, countFails);
    return 0;
}
```

# While Loop Example

Write a program to compute the factorial of a given number n.

```
int main() {
    int factorial = 1, counter = 1, x;

    printf("Please enter a number");
    scanf("%d", &x); 5

    while( counter <= x ) {
        factorial = factorial * counter;

        counter = counter + 1;
    }

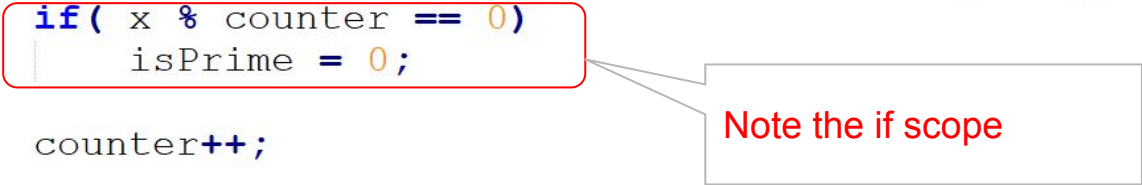
    printf("The factorial of %d is %d", x, factorial);
    return 0;
}
```

$$\begin{aligned} \textcircled{1} & 5 \times 1 = 5 \\ \textcircled{2} & 5 \times 2 = 10 \\ \textcircled{3} & 10 \times 3 = 30 \\ \textcircled{4} & 30 \times 4 = 120 \\ \textcircled{5} & 120 \times 5 = 600 \end{aligned}$$

# While Loop Example

Write a program to check if an input number is prime or not.

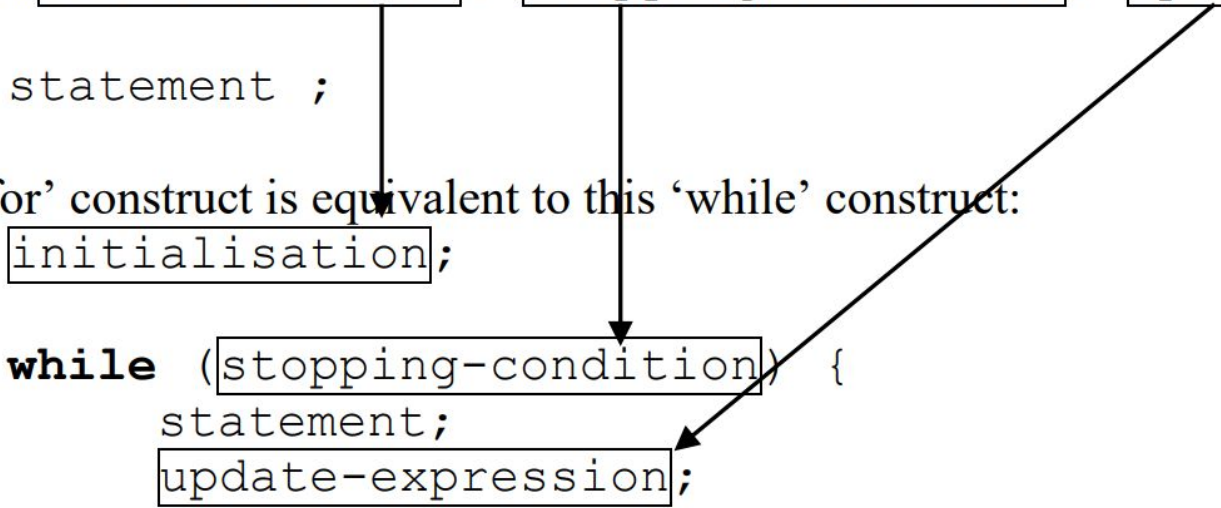
```
int main() {  
    int isPrime = 1, counter = 2, x;  
  
    printf("Please enter a number");  
    scanf("%d", &x);  
  
    while( counter < x ){    //when -1 is entered, stop the program  
        if( x % counter == 0 )  
            isPrime = 0;  
  
        counter++;  
    }  
  
    if( isPrime == 1 )  
        printf("The number %d is a prime number\n");  
    else  
        printf("The number %d is NOT a prime number\n");  
    return 0;  
}
```





# For Loop

```
for (initialization; stopping-condition; update-expression )  
    statement ;
```



The 'for' construct is equivalent to this 'while' construct:

```
initialisation;  
while (stopping-condition) {  
    statement;  
    update-expression;  
}
```

# For Loop

```
for(expr1; expr2; expr3)  
{  
    body  
}
```

Normal forms are:

```
for(i = 0; i < 10; i++) {...}
```

```
for(i = n-1; i >= 0; i--) {...}
```

# For Loop

```
#include <stdio.h>
#include <stdlib.h>

int main()
{
    int i;
    for (i=1;i<=100;i++)
        if (i%7==0)
            printf("%d\n",i);
    return 0;
}
```

## Output

7  
14  
21  
28  
35  
42  
49  
56  
63  
70  
77  
84  
91  
98

# For Loop Example

Write a program to compute the factorial of a given number **n**.

```
int main() {  
    int factorial = 1, counter, x;  
  
    printf("Please enter a number");  
    scanf("%d", &x);  
  
    for( counter = 1; counter <= x; counter++ ){  
        factorial = factorial * counter;  
    }  
    printf("The factorial of %d is %d", x, factorial);  
    return 0;  
}
```

# Do-While Loop Example

```
// Program to add numbers until the user enters zero
#include <stdio.h>

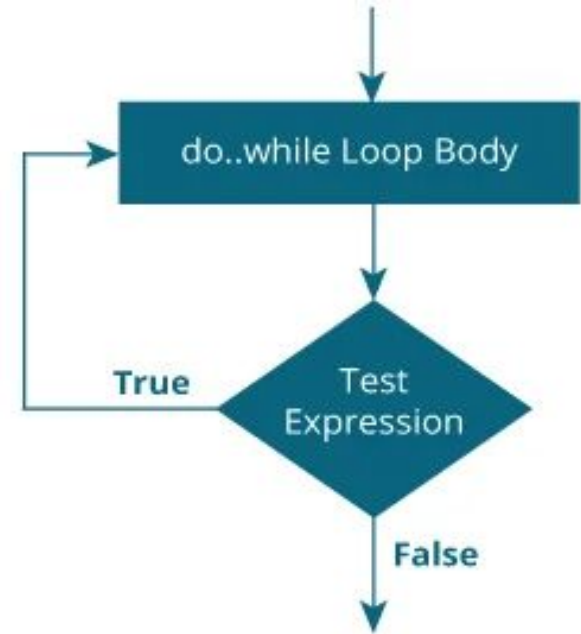
int main() {
    double number, sum = 0;

    // the body of the loop is executed at least once
    do {
        printf("Enter a number: ");
        scanf("%lf", &number);
        sum += number;
    }
    while(number != 0.0);

    printf("Sum = %.2lf", sum);

    return 0;
}
```

<https://www.programiz.com/c-programming/c-do-while-loops>





# Chapter 5

- Logical and relational operators

# Relational & Equality Operators


Operator	Meaning	Type
<	Less than	Relational
<=	Less than or equal	Relational
>	Greater than	Relational
>=	Greater than or equal	Relational
==	Equals	Equality
!=	Not equal	Equality

# Logical Operators

Operator	Meaning
&&	And
	Or
!	Negation (not)



# Operator Precedence

Operator	Precedence
!, +, -, & (unary operators)	Highest
*, /, %	
+, -	
<, <=, >, >=	
==, !=	
&&	
=	Lowest

# Logical Operators

```
float x=3.0, y=4.0, z=2.0;
int flag = 0;
//What is the value after applying the following expression:
!flag                !0 is 1 (true)
x + y / z <= 3.5     5.0 <= 3.5 is 0 (false)
!flag || (y + z >= x - z )  1 || 1 is 1 (true)
!(flag || (y + z >= x - z ))  !(0 || 1) is 0 (false)
```

# Logical Operators

```
int a = 5, b = 5, c = 10, result;

result = (a == b) && (c > b);
printf("(a == b) && (c > b) is %d \n", result);

result = (a == b) && (c < b);
printf("(a == b) && (c < b) is %d \n", result);

result = (a == b) || (c < b);
printf("(a == b) || (c < b) is %d \n", result);

result = (a != b) || (c < b);
printf("(a != b) || (c < b) is %d \n", result);

result = !(a != b);
printf("!(a != b) is %d \n", result);

result = !(a == b);
printf("!(a == b) is %d \n", result);
```

```
(a == b) && (c > b) is 1
(a == b) && (c < b) is 0
(a == b) || (c < b) is 1
(a != b) || (c < b) is 0
!(a != b) is 1
!(a == b) is 0
```

# Assignment Shorthands

Simple Assignment Operators	Compound Assignment Operators
<b><math>x = x + 1;</math></b>	<b><math>x += 1;</math></b>
<b><math>x = x - 1;</math></b>	<b><math>x -= 1;</math></b>
<b><math>x = x * y;</math></b>	<b><math>x *= y;</math></b>
<b><math>x = x / y;</math></b>	<b><math>x /= y;</math></b>
<b><math>n = n \% (x+1);</math></b>	<b><math>n \% = x+1;</math></b>

# Pre and Post-Increment

- **++x** : Pre-increment **x**
  - **a = ++x \* b;**
    - **x = x + 1;**
    - **a = x \* b;**
- **x++** : Post-increment **x**
  - **a = x++ \* b;**
    - **a = x \* b;**
    - **x = x + 1;**

- **--x** : Pre-decrement **x**
  - **a = --x \* b;**
    - **x = x - 1;**
    - **a = x \* b;**
- **x--** : Post-decrement **x**
  - **a = x-- \* b;**
    - **a = x \* b;**
    - **x = x - 1;**

# Pre and Post-Increment

```
int a=2, b=3, c;
```

```
c = ++a * b++;
```

→  $3 * 3 = 9$   
→  $b = 3 + 1 \rightarrow 4$

Find a,b,c ?

a=2

b=3

c=

a=3

b=3

c=

a=3

b=3

c=9

a=3

b=4

c=9

a=3 , b=4, and c = 9

# Pre and Post-Increment

- Find x,y,z ?

```
int x=2,y=3,z=0;
```

```
z += --x * y++;  
= 1 * 3 = 3
```

**Result : x=1 , y=4, and z = 3**

- Find x,y,z ?

```
int x=2,y=3,z=4;
```

```
z *= ++x * y++;
```

**Result : x=3 , y=4, and z = 36**

- Find a,b,c ?

```
int a=4,b=3,c=20;
```

```
c /= ++a; → c = (c / ++a)  
= (20 / 5)  
= 4
```

**Result : a=5 , b=3, and c = 4**

# Pre and Post-Increment

```
int i = 1;
```

```
while (i < 5)
```

```
printf ("%d " , i++);
```

- What is the output?
  - 1 2 3 4
- What is the final value of **i** ?
  - i=5



# Pre and Post-Increment

- Write a program to find  $x^y$

```
//Write a program to find x^y
#include <stdio.h>
int main()
{
    int x,y;
    int Resultpow=1;
    printf("Enter x and y " );
    scanf("%d%d",&x,&y);
    while(y>=1)
    {
        Resultpow*=x;
        y--;
    }
    printf("The result is : %d",Resultpow);

    return 0;
}
```

```
//Write a program to find x^y
#include <stdio.h>
int main()
{
    int x,y;
    int Resultpow=1;
    printf("Enter x and y " );
    scanf("%d%d",&x,&y);
    while(y-->=1)
    {
        Resultpow*=x;
    }
    printf("The result is : %d",Resultpow);

    return 0;
}
```

# Pre and Post-Increment

- Write a program to find n!

```
int main()  
{  
    int n;  
    int Result=1;  
    printf("Enter n value " );  
    scanf("%d",&n);  
    while(n>=1)  
    {  
        Result*=n;  
        n--;  
    }  
    printf("The result is : %d",Result);  
  
    return 0;  
}
```

# Break and Continue

- The **break** and **continue** statements are used to alter the flow of control.
- The 'break' statement: terminates a loop under some special condition
- The 'continue' statement: skips a section of the loop body in an iteration.
- The 'break' statement in a 'switch', 'while', 'do-while' or 'for' structure causes immediate exit from the structure

# Break and Continue

- What would be displayed by the following program?

```
int main()
{
    int i;
    i=0;
    while(i++<10)
    {
        printf("%d\n",i);
        if(i==5)
            break;
    }

    return 0;
}
```

**Output:**

1  
2  
3  
4  
5

# Break and Continue

- What would be displayed by the following program?

```
int main()  
{  
    int i;  
    i=0;  
    while(i++<10)  
    {  
        if(i==5)  
            continue;  
        printf("%d\n",i);  
    }  
    return 0;  
}
```

**Output:**

1  
2  
3  
4  
6  
7  
8  
9  
10

```
int main()  
{  
    int i;  
    i=0;  
    while(i++<10)  
    {  
        if(i==5)  
        {  
            continue;  
        }  
        printf("%d\n",i);  
    }  
    return 0;  
}
```

**Output:**

????

# Break and Continue

- What would be displayed by the following program?

```
#include<stdio.h>
int main()
{
    int i;

    i = 1;
    while ( i++ < 7 )
    {
        printf("Hello\n");
        if ( i == 3 )
            break;
        printf("Hi\n");
    }
    printf("Bye\n");
    return 0;
}
```

**Output:**

**Hello**

**Hi**

**Hello**

**Bye**

# Break and Continue

- What would be displayed by the following program?

```
#include<stdio.h>
int main()
{
    int i;

    i = 1;
    while ( i++ < 7 )
    {
        printf("Hello\n");
        if ( i == 3)
            continue;
        printf("Hi\n");
    }
    printf("Bye\n");
    return 0;
}
```

**Output:**

Hello  
Hi  
Hello  
Hello  
Hi  
Hello  
Hi  
Hello  
Hi  
Hello  
Hi  
Bye

# Break and Continue

- What would be displayed by the following program?

```
#include<stdio.h>
int main()
{
    int x=0 ;

    while(x++<=10) {

        if (x%2) continue;

        printf("%d\n" , x);

    }

    return 0;
}
```

Output:

2  
4  
6  
8  
10



# Nested Loop

- What would be displayed by the following program?

```
for (i = 1; i <= 4; ++i) {  
    for (j = 1; j <= 6; ++j)  
        printf("*");  
    printf("\n");  
}
```

**Output:**



```
*****  
*****  
*****  
*****
```

# Nested Loop

- What would be displayed by the following program?

```
for (i = 1; i <= 4; ++i)
{
    for (j = 1; j <= i; ++j)
        printf("*");
    printf("\n");
}
```

**Output:**

\*

\*\*

\*\*\*

\*\*\*\*

① /n  
② /n  
③ /n  
④ /n

# Nested Loop

- What would be displayed by the following program?

```
int a=50;  
int i;  
for (i=2; i<=a;i+=2)  
{  
printf("%5d",i);  
  
if (i%5==0)  
  
printf ("\n");  
}
```

$$i = i + 2$$

**Output:**

```
2 4 6 8 10  
12 14 16 18 20  
22 24 26 28 30  
32 34 36 38 40  
42 44 46 48 50
```

\_\_\_\_\_

```
int n, c, k;
printf("Enter number of rows\n");
scanf("%d",&n);
for ( c = 1 ; c <= n ; c++) {
for ( k = 1 ; k <= c ; k++ )
printf("*");

printf("\n");
}
for ( c = n - 2 ; c >= 0 ; c-- ) {
for ( k = c ; k >= 0 ; k-- )
printf("*");
printf("\n");
}
return 0;
```

[illegible]

# Nested Loop

- What would be displayed by the following program?

```
int main() {
    int n, c, k;
    printf("Enter number of rows\n");
    scanf("%d", &n);
    for ( c = 1 ; c <= n ; c++ ) {
        for( k = 1 ; k <= c ; k++ )
            printf("*");
        printf("\n");
    }
    return 0;
}
```

Enter number of rows

8

\*

\*\*

\*\*\*

\*\*\*\*

\*\*\*\*\*

\*\*\*\*\*

\*\*\*\*\*

\*\*\*\*\*

# Nested Loop

- What would be displayed by the following program?

```
int main()
{
    int n, c, k = 2, j;
    printf("Enter number of rows\n");
    scanf("%d", &n);
    for ( j = 1 ; j <= n ; j++ ) {
        for ( c = 1 ; c <= 2*n-k ; c++ )
            printf(" ");
        k = k + 2;
        for ( c = 1 ; c <= j ; c++ )
            printf("* ");
        printf("\n");
    }
    return 0;
}
```

**Enter number of rows**  
9

```

      *
     * *
    * * *
   * * * *
  * * * * *
 * * * * * *
* * * * * * *
 * * * * * *
  * * * * *
   * * * *
    * * *
     * *
      *
```

# End Of File

```
int grade_1,grade_2,grade_3;
float avg;
int res;
FILE *fpt_input;
fpt_input=fopen("grades.txt","r");
res=fscanf(fpt_input,"%d%d%d",&grade_1,&grade_2,&grade_3);
while (res!=EOF)
{
    avg=(grade_1+grade_2+grade_3)/3.0;
    printf("Average= %0.2f\n",avg);
    res=fscanf(fpt_input,"%d%d%d",&grade_1,&grade_2,&grade_3);
}

fclose(fpt_input);
```





Thank You.

