# SPAU332 Hearing Aids I

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# **Basics of compression**

Aim of today's lecture: Understand the basics of compression and the impact on hearing aid provision and listening comfort.

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# Key learning outcomes



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# Cochlear nonlinearity

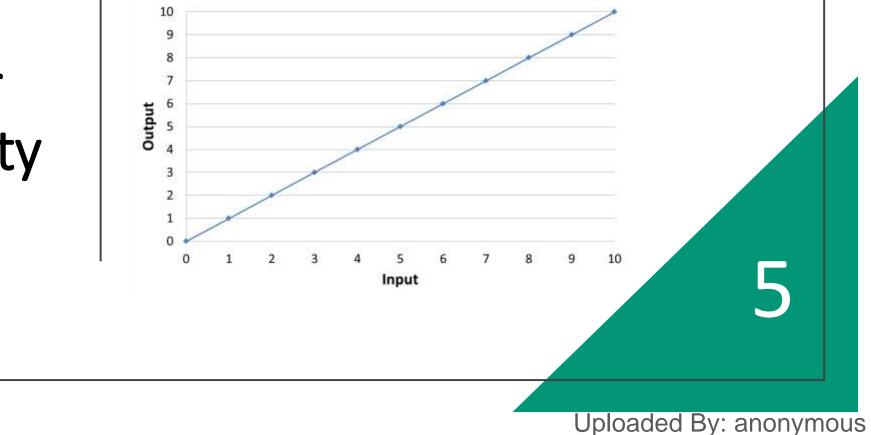
- Basilar membrane response is nonlinear
- We want to preserve this nonlinearity when fitting hearing aids

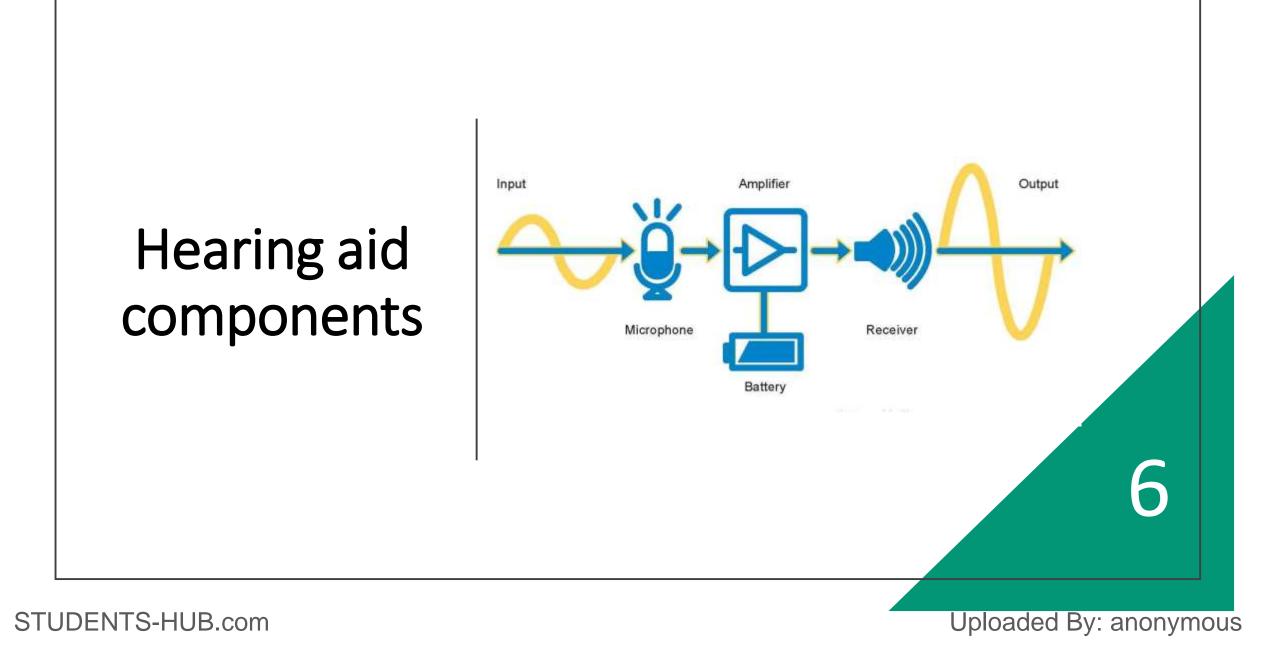
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# Cochlear nonlinearity

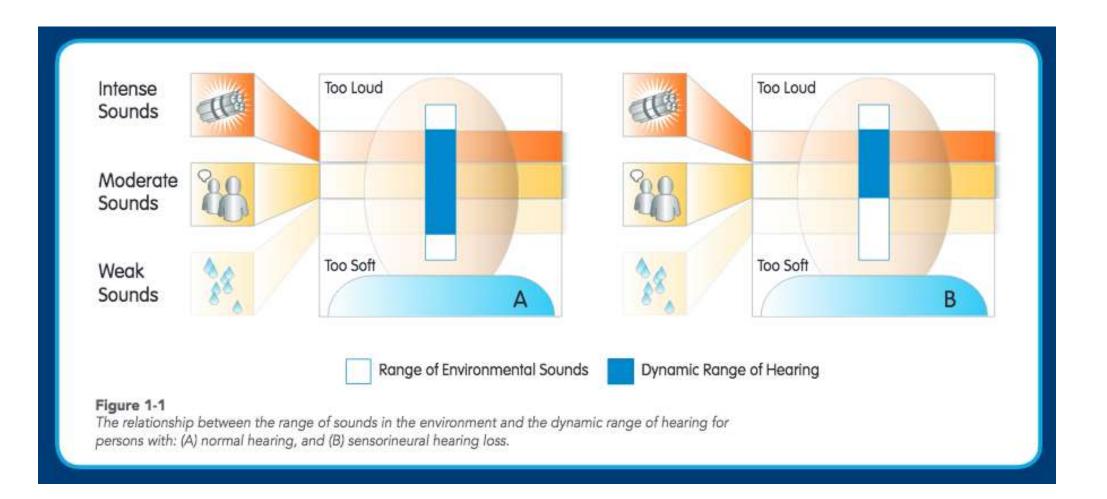
### • Linear response

• Change in input results in the same change in output





## Sensorineural hearing loss



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### Input-output function

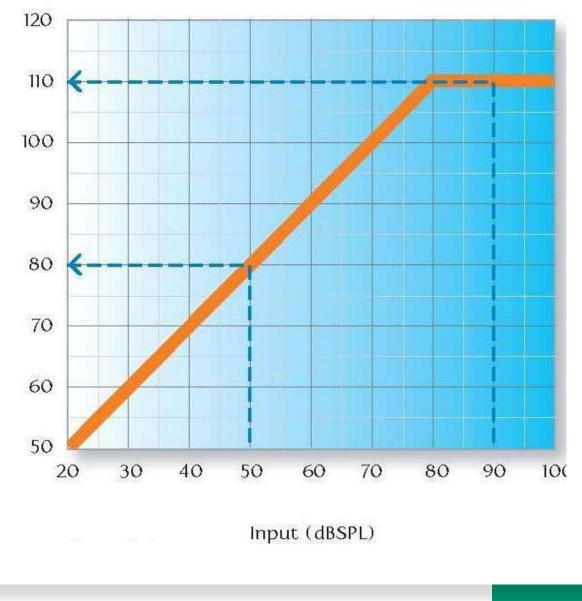
• Graphical representation of the output of a hearing aid at various input levels



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### Gain

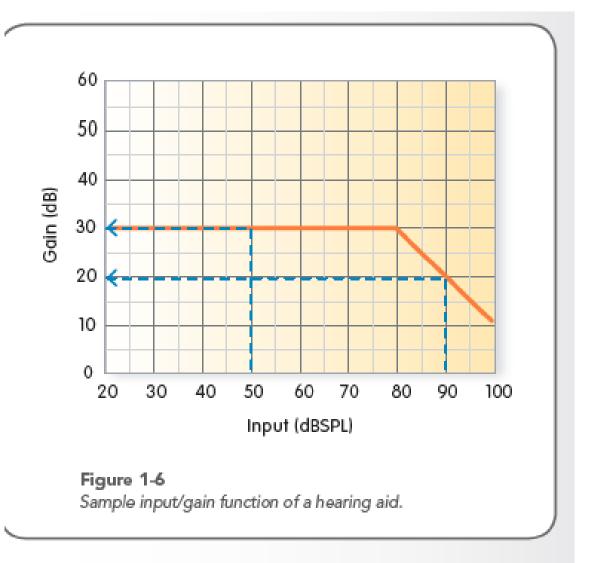
- Amount of amplification applied to the input signal
- Difference between output SPL and input SPL
- Gain = Output Input



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# Input-gain function

- Graphical representation of the gain of a hearing aid at various input levels
- Output = Input + Gain



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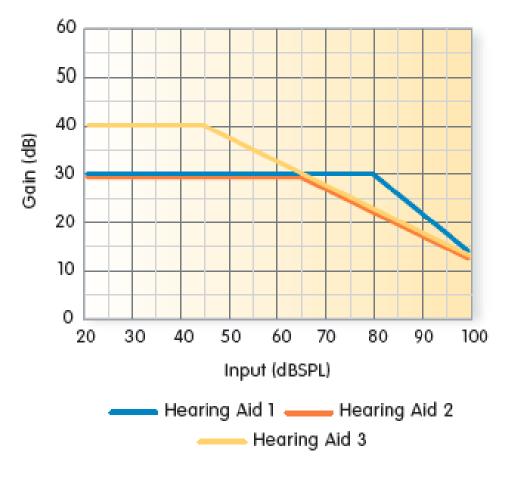


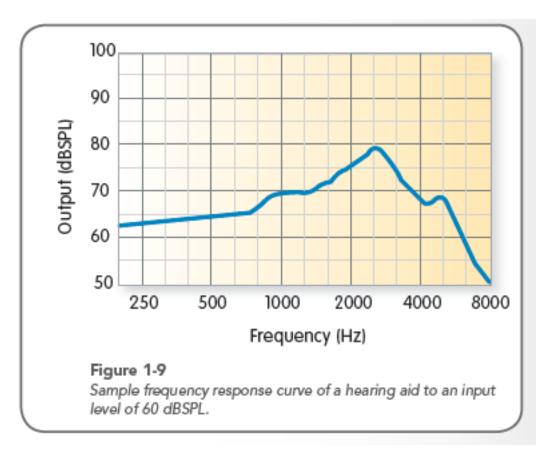
Figure 1-7 Sample input/gain functions for three different hearing aids.

# Input-gain function

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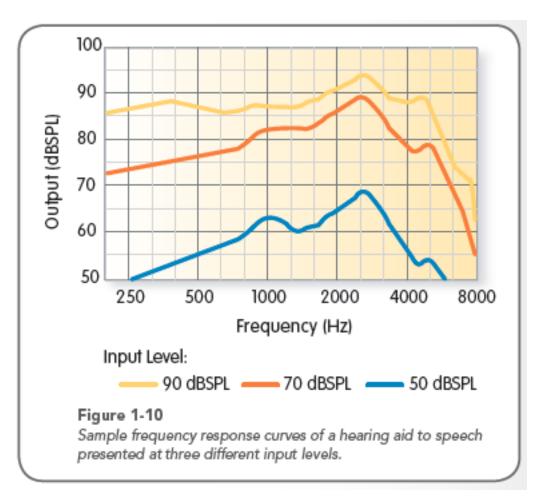
### Frequency response curve

- Graphical representation of hearing aid output as function of frequency
- Input level and overall gain are fixed when measuring frequency response curve



### Frequency response curve

- Output varies across frequencies
- Shape of curve may change as input level increases

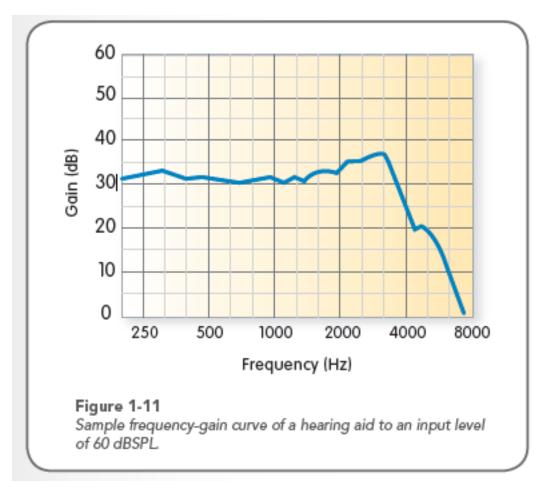


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### Frequency gain curve

• Gain of hearing aid as function of frequency

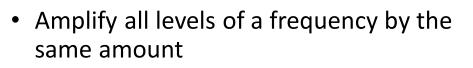


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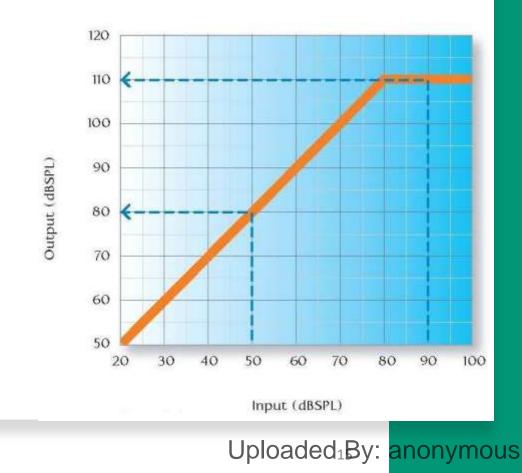
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# Linear hearing aids

Too Loud



- Problem louder sounds become uncomfortably loud
- Solution use some type of limiting to prevent thi



# Terminology

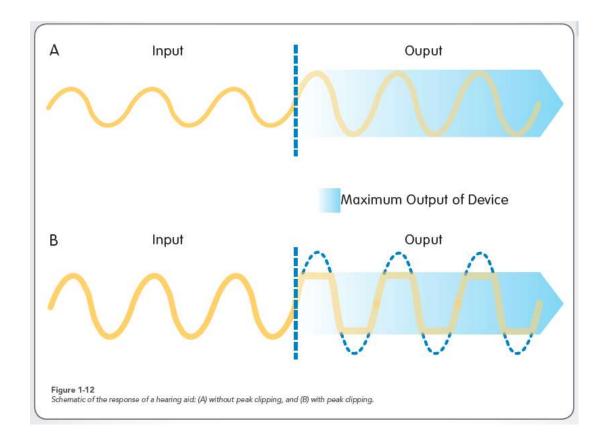
### Maximum output

- Highest possible signal that a hearing aid is capable of delivering
- Determined by the characteristics of the microphone, amplifier and receiver

### Saturation

• When input level and gain exceed maximum output

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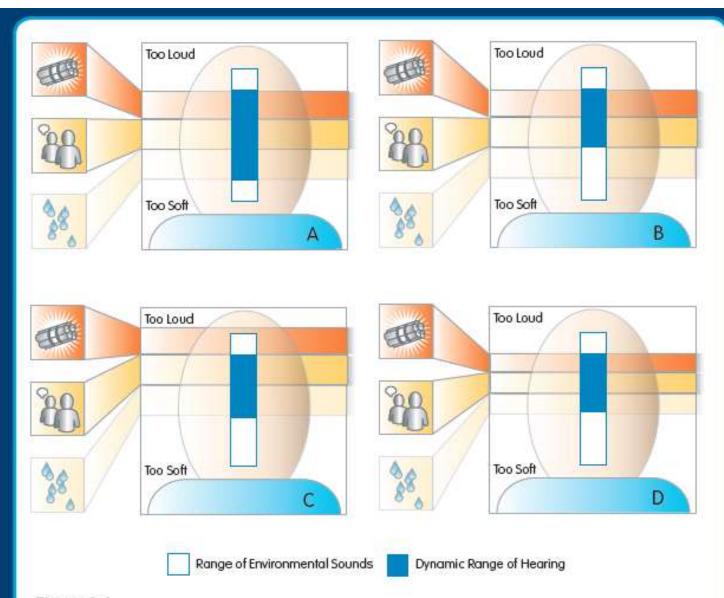
# Peak clipping

# Distortion

- Presence of frequency components in the output of a hearing aid that were not present in the input signal
  - Harmonic distortion: output contains frequency components that are integer multiples of the input signal frequency
  - Intermodulation: generated by the interaction of at least two signals of different frequencies

# Compression

- Non-linear amplification
  - A compressor is an amplifier which turns down its gain as the input to the amplifier increases
  - Squeezes range of environmental sounds to fit within reduced dynamic range of person with SNHL
  - Weak sounds: audible
  - Moderate sounds: comfortable
  - Intense sounds: loud without being uncomfortable



#### Figure 2-1

The relationship between the range of sounds in the environment and the dynamic range of hearing for persons with: (A) normal hearing, (B) sensorineural hearing loss, (C) sensorineural hearing loss with linear amplification, and (D) sensorineural hearing loss with compression amplification.

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# **Compressor characteristics**

### • Static features

- Compression threshold/threshold kneepoint
- Compression ratio

### • Dynamic features

- Attack time
- Release time

Compression threshold/ threshold kneepoint

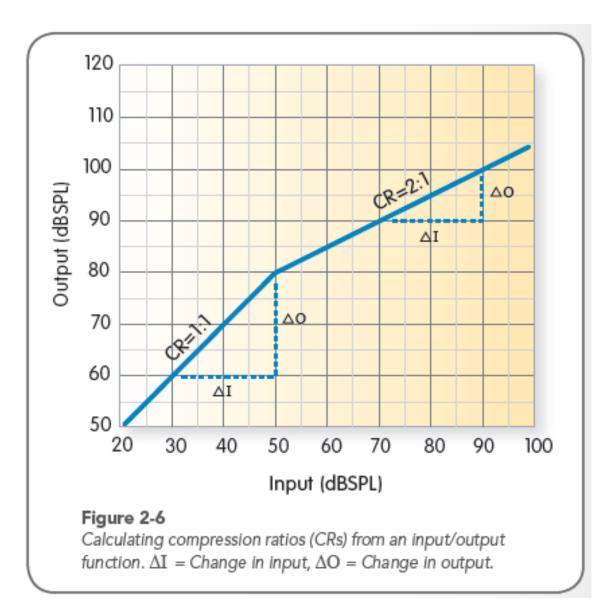
- Predetermined intensity level where gain is reduced
- Input SPL



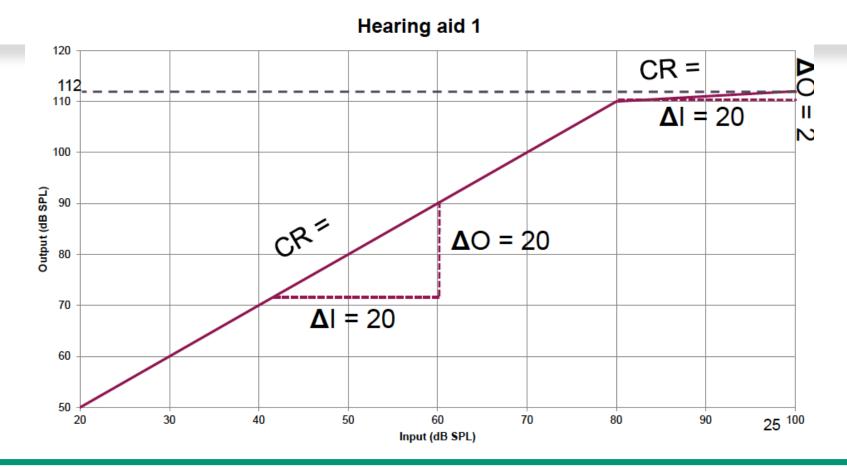
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- Determines how much signal will be compressed
- Relates a change in the input level (ΔInput) to a change in the output (ΔOutput)
- $CR = \Delta Input / \Delta Output$

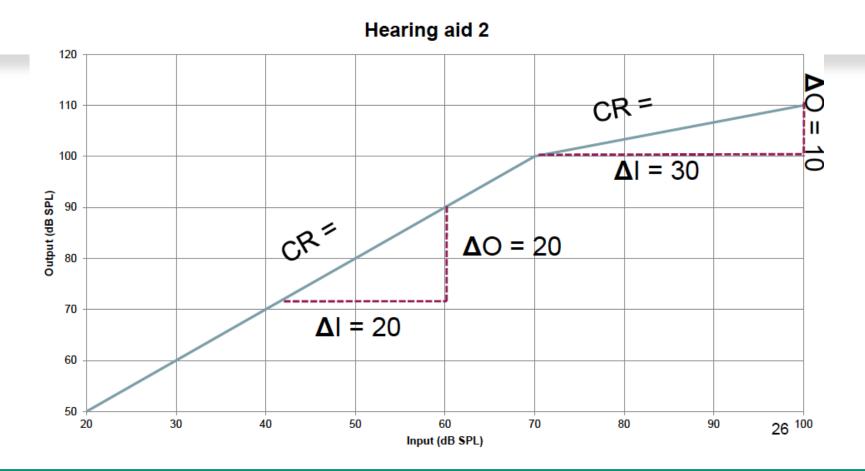




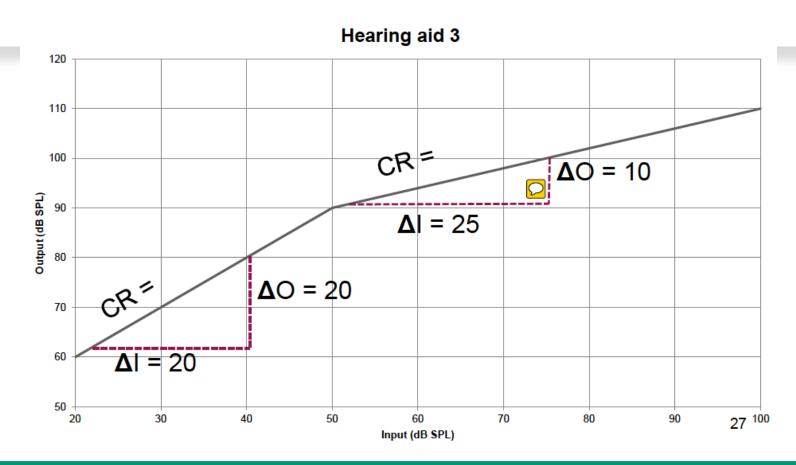
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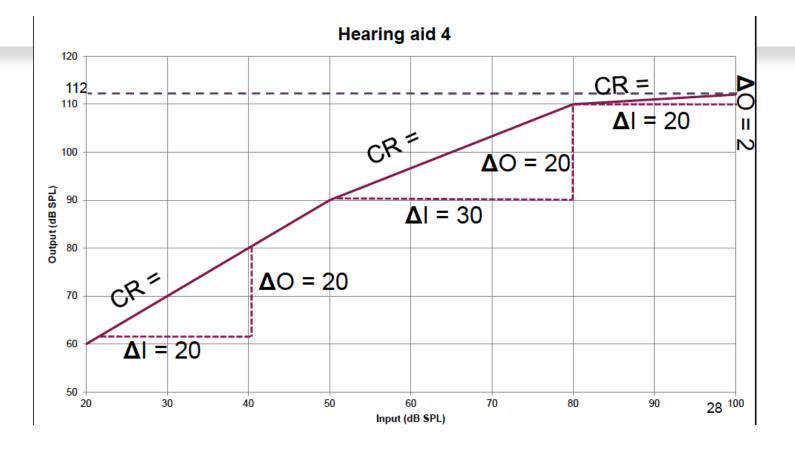
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# Attack and release time

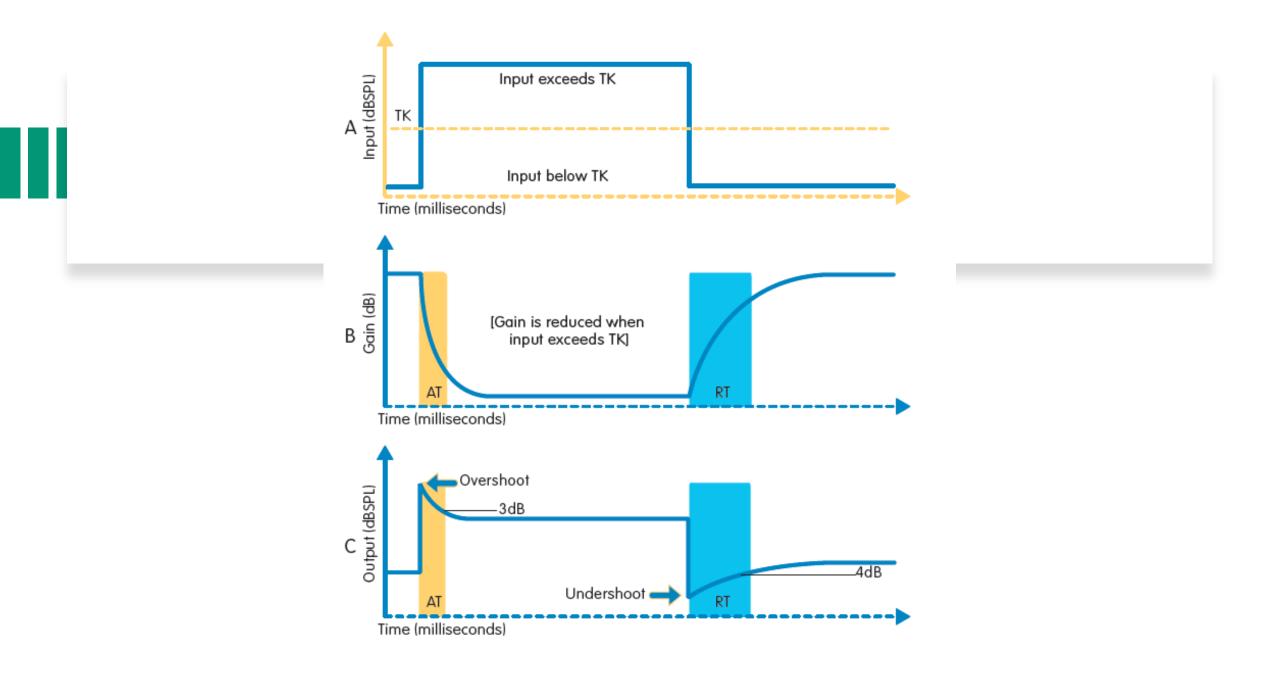
- When incoming signal changes abruptly in level from below TK to above, the compressor is unable to change the gain instantaneously
  - Gain decreases take time to occur
  - Output of amp has overshoot "spike" followed by decline to steady value

# Attack time

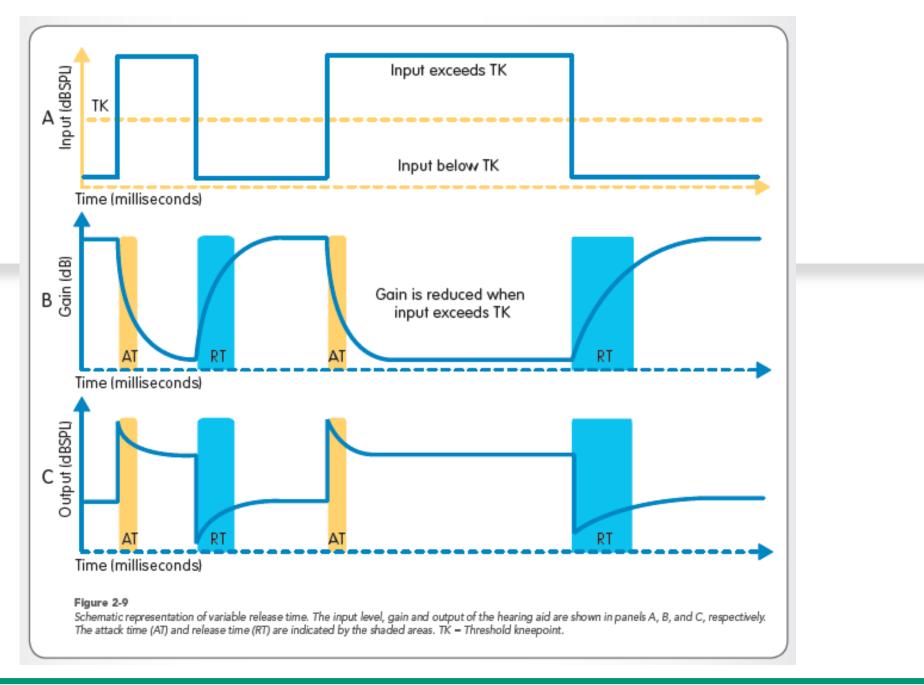
- Time delay that occurs between onset of input signal loud enough to activate compression and resulting reduction of gain to its target value
- Defined as the time interval between the moment when the input signal level is increased abruptly by a stated number of decibels and the moment when the output SPL from the hearing aid stabilizes at the elevated steadystate level within ±2dB

### Release time

- Time delay that occurs between the offset of an input signal sufficiently loud to activate compression and the resulting increase of gain to its target value
- Defined as the time interval between the moment when the input signal level is decreased abruptly by a stated number of decibels and the moment when the output SPL from the hearing aid stabilizes at the lower steady-state level within ±2dB



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### Attack time and release time

- Speed
  - Depends on purpose
- Fast attack time
  - Short duration of overshoot
  - Shorter period of time hearing aid is over amplifying
  - Desirable when compression used to limit maximum output of hearing aid

# Attack time and release time

### • Release time

- Generally longer than attack time
- Fast release time (< 20 ms) combined with fast attack time may result in pumping sensation where level of background noise increases and decreases
- Slow release time (> than 2 s) combined with fast attack time will adversely
  affect audibility of speech that follows immediately after gain reduction to
  loud sound

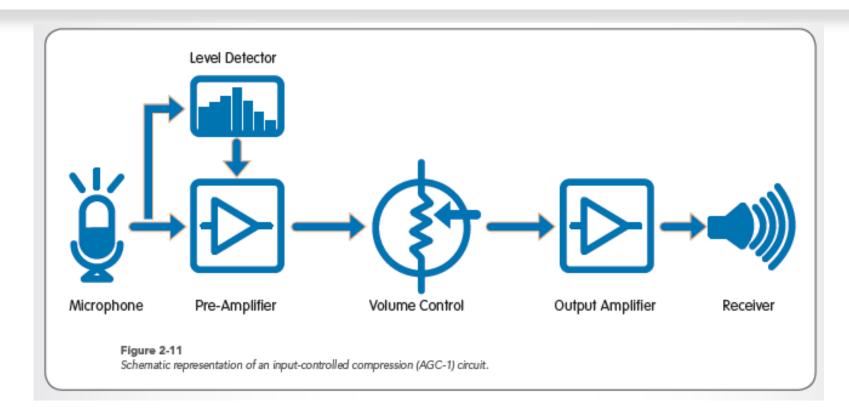
# Attack time and release time

- Short time constants offer best audibility, because they maximize the gain for soft consonants within a word. Better consonant audibility translates into better intelligibility (Souza, 2007)
- Short release time can distort usable speech cues
- Listeners prefer longer release times when speech quality and comfort are listening goals.
- Some data suggest that adults with lower cognitive abilities have higher speech intelligibility with longer release times (Gatehouse, 2006)

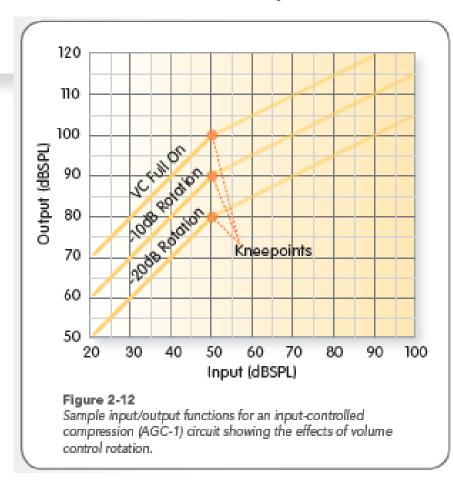
## Automatic gain control (AGC)

- Amount of gain applied is automatically determined by the signal level
- Level detector is therefore essential component of any compression circuit
- Two types depending on position of level detector relative to volume control

## Input-controlled compression (AGC-I)



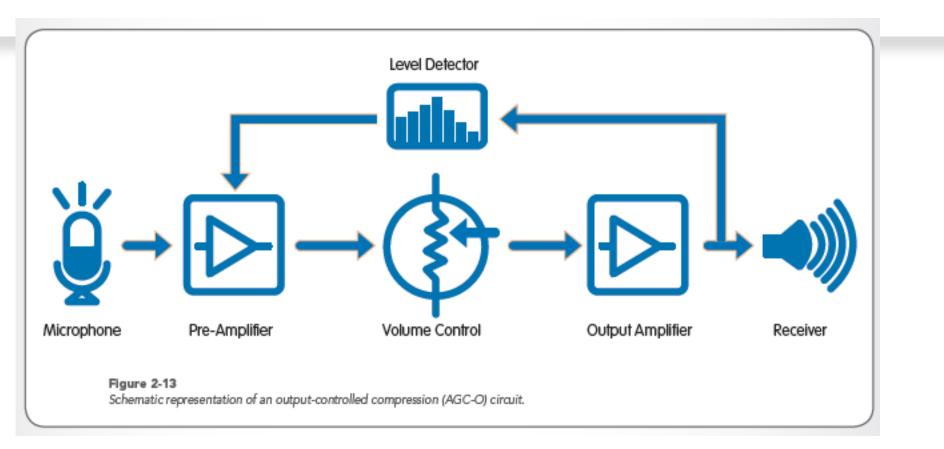
#### Input-controlled compression (AGC-I)



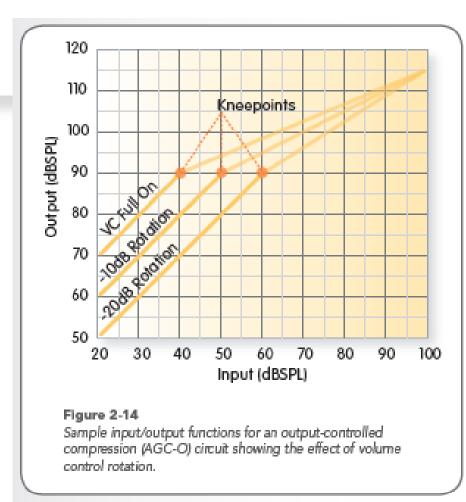
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## Output-controlled compression (AGC-O)



#### Output-controlled compression (AGC-O)

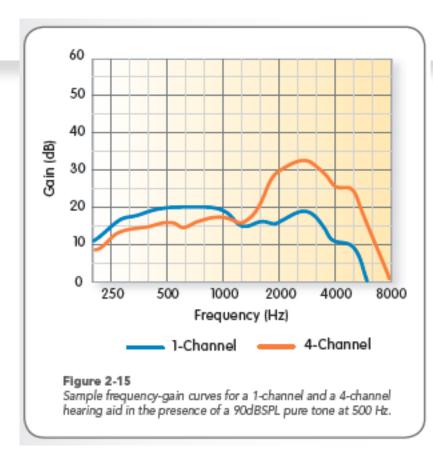


#### Channels and bands

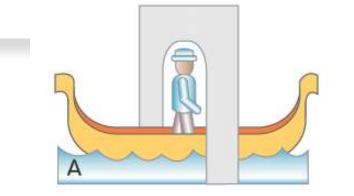
#### • Frequency bands

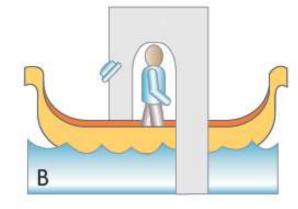
- Independently controlled areas for gain adjustment
- Increasing or decreasing the gain in a frequency band will equally affect the response to different intensity sounds within that band
- Compression parameters are unaffected
- Compression channels
  - Allow separate adjustments for weak and intense input levels

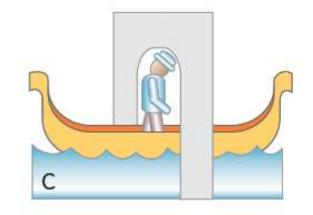
#### Channels and bands



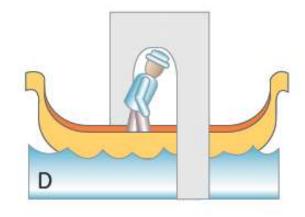
## Visualizing compression







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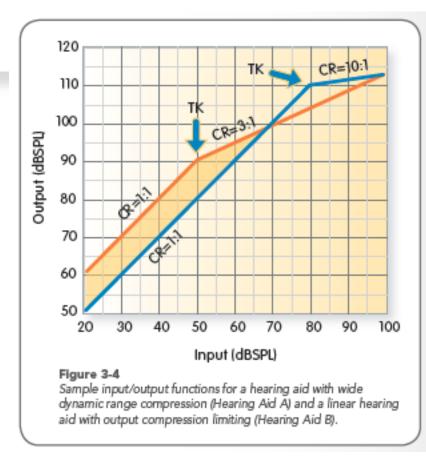
#### Distortion, discomfort and damage

- Intense sounds
  - Force hearing aid into saturation causing distortion
  - May be amplified beyond LDLs causing discomfort
  - If left unchecked, may cause amplification-induced hearing loss

## Wide dynamic range compression (WDRC)

- Weak sounds: audible
- Moderate sounds: comfortable
- Intense sounds: loud without being uncomfortable

WDRC



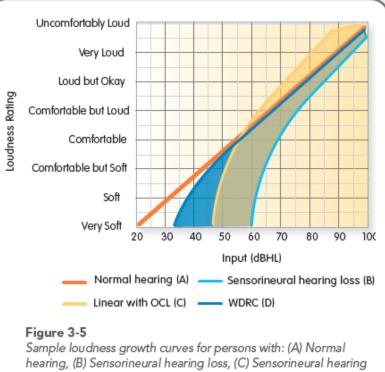
#### Desirable characteristics of WDRC

- AGC-I
  - Amount of gain applied depends on the level of the incoming sound
- TK
  - as low as possible in order to make weak sounds audible
- Low CR
  - Compression acts over wide range of inputs

#### Desirable characteristics of WDRC

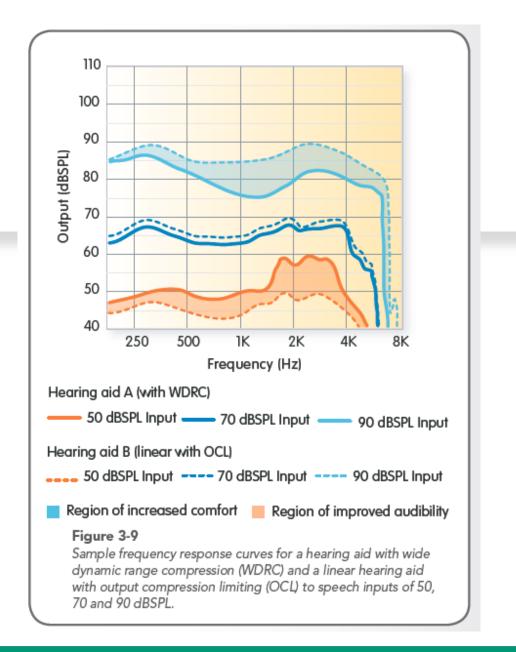
- AT and RT
  - Faster than duration of typical syllable to provide more amplification for weaker components than for the more intense components of speech
- Multichannel compression
  - Used to accommodate different audiometric configurations
  - Amplify weak consonant sounds independently of more intense vowel sounds

## Loudness growth



hearing, (B) Sensorineural hearing loss, (C) Sensorineural hearing loss with linear amplification and output compression limiting (OCL), and (D) Sensorineural hearing loss with wide dynamic range compression (WDRC).

# Advantage of WDRC over linear amplification with output compression limiting



## Reducing adverse effects of noise

- Digital hearing aids have complex algorithms for noise reduction
- Effects of compression on reducing noise two assumptions
  - Overall level of sound is relatively high in noisy environments
  - The hubbub of noisy environments such as restaurants and parties is dominated by energy in the low frequencies

## Reducing adverse effects of noise

- Multi-channel compression
  - No assumptions made regarding frequency composition of noise
  - Gain is reduced only in frequency regions where a great deal of noise is present – gain and audibility in remaining channels are unaffected
  - When spectra of signal and noise are different, improvement in overall signalto-noise ratio when outputs of channels with poor SNR are reduced relative to those where SNR is good

#### Reasons to use WDRC

- Optimize use of the residual dynamic range
- Normalize the perception of loudness
- Maintain listening comfort
- Maximize the intelligibility of speech
- Reduce the adverse effects of noise
- Minimize loudness discomfort
- Prevent damage to the auditory system
- Limit hearing aid output without distortion

## **Further reading**

- The Compression Handbook. Shilpi Banerjee
- Compression Systems in Hearing Aids. Chapter 6 Hearing Aids. Harvey Dillon