

Internet: a vast international network of computers
consists of PCs & communication links that connect.

WWW: software consists of web pages, images, sound files, ...
and the software that stores and retrieves these files.

Internet is the hardware that stores and executes the
web software.

ARPANET networks First network US Govern.

Features of web:

- ① URL: uniquely identify a resource in WWW
- ② HTTP describe how requests and responses operate.
- ③ web server software (Apache, IIS) responds to HTTP request
- ④ HTML to publish docs.
- ⑤ browser to make HTTP req. from URL and display HTML

W3 Consortium: internat. org. to improve the web.
standards:

• CSS, • DOM, • HTML, • HTTP, • XHTML, • XML

Adv. of web apps over desktop apps:

- ① Accessible from any internet-enabled computer.
- ② Visible with diff. operating sys. and browser platforms.
- ③ Easy to update. Only software on server, (not on every desktop)
- ④ Centralized storage on the server.

Disadv.:

- ① Requires Internet connection active.
- ② Security concerns. All user data private. Trans. over internet.
- ③ works on certain browsers.
- ④ Prevent access to certain software (Adobe on iOS)

Intranet: internet network that is local to an org or bus
has private resources. (only employees have access)
internet protected from unauthorized external access by
firewalls.

Static vs Dynamic:

Static: consists only of HTML pages (not identical for all users)

Dynamic: Capable of producing diff. content for diff. visitors from
the same server side file. (cookies, OS/browser)

Web 2.0: interactive exp. where users could contribute
and consume web content - creating user-driven
web exp.

Protocol: A set of rules that control the way two entities communicate
with each other.

IP: identifies dest. of internet. provided by Internet Service
Provider (ISP)

Inter-network: big network of networks

App Layer → HTTP, FTP, Telnet

Transp. Layer → TCP, UDP

InterNetwork Layer → ^{Transp. and} IP

Network Interface → Ethernet, PPP

Physical Layer

Routers direct packets among diff. networks based upon IP address.

Trans. layer (End-to-end service)

TCP: divides data into packets, verifies arrivals on the other end, puts packets back together

Connects b/w 2 pcs called sockets

UDP (User Datagram) No guarantee of delivery, 1 packet used for domain name service

Client-Server model:

Server: Computer agent works 24/7 listens to queries from any client who make a req.

Client: computer agent makes req. and receives responses from the server, in form of img, txt, ... etc

req. -> response loop: req. -> resp. (HTML / img)

most basic mechanism.

server receives req. and trans. response.

clients (browsers) send HTTP req. & web server send HTTP response.

web send HTTP resp. code (HTML page by browser)

App. layer services: ① Domain name service (DNS) / UDP based

② virtual hosting i maps DN onto folders on web server.

UNiform Resource Locator (URL): http:// www.com/folder

How
App. Prot.

Where
IP address
locate virtual
space (folder)
on web

What
path
to resource
in folder

or by
mess
the

Trans. layer (End-to-End service)

TCP: divides data into packets, verifies arrivals on the other end, puts packs back together

Connects all 2 pts called sockets.

UDP (User Datagram) No guarantee of delivery, 1 packet trans used for domain name service

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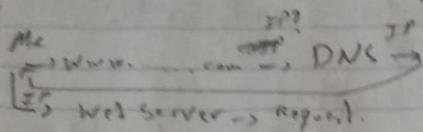
web send HTTP resp. code (HTML page by browser)

- App. layer services:
- ① Domain name service (DNS) / UDP protocol
 - ② virtual hosting + maps DN onto folders on web server.

URI: Uniform Resource Locator (URL): http://www.com/what/

How	Where	What
App. Prot.	named address IP to travel	path to resource in folder
	Locate virtual Space (Folder) on web	

DNS: Domain Name Systems (IP add. is very long to recall)



Top Level Domain Name (TLD): identifies right-most part of domain name

Country Code TLD (ccTLD): Two char codes indicate geographical location of website (.us, .jp, .uk)

HTTP establishes a TCP connection on Port 80.

HTTP requests (GET, POST)

Web Server, at a fund. level, a computer that responds to HTTP requests.

long to read

rest part

optical

HTML:

<!-- -->

<!DOCTYPE html>

<html>

<head> </head>

<body>

<h1> </h1>

<p> </p>

<small>sp. dept </small>

<time> </time>

<nav> </nav>

articles

<p> </p>

articles

<figure>

<figcaption> </figcaption>

</figure>

</html>

<body>

<html>

Tables

```

<Table border="1" cellspacing="1" cellpadding="1">
  <thead>
    <tr>
      <th>
      <th>
    </tr>
  </thead>
  <tbody>
    <tr>
      <td colspan="2" style="background-color: #cccccc;">
      <td colspan="2" style="background-color: #cccccc;">
    </tr>
    <tr>
      <td colspan="2">
      <td colspan="2">
    </tr>
  </tbody>
</table>
<tr>
  <td colspan="2">
  <td colspan="2">
</tr>
<tr>
  <td colspan="2">
  <td colspan="2">
</tr>
  <tbody>
    <tr>
      <td colspan="2">
      <td colspan="2">
    </tr>
  </tbody>

```

<Style>

```

table {
  border-collapse: collapse; border-spacing: 1px; text-align: center;
}

```

thead tr {

```
background-color: #cccccc;
```

```
{
```

```
padding: 5px;
```

```
}
```

tbody tr: hover {

```
background-color: #cccccc;
```

```
color: #000000;
```

```
}
```

tbody tr: nth-child(odd)(2) {

```
background-color: #cccccc;
```

```
}
```

Forms

```

<Form>
</Form>

```

Forms

```
<form method="get" action="process.php">
  <fieldset>
    <legend>... </legend>
    <input type="text" name="title" />
    <input type="text" name="country" />
    <select name="when">
      <option>... </option>
      <option>... </option>
    </select>
    <input type="submit" />
    <input type="reset" />
  </fieldset>
</form>
```

action="file"
echo \$SERVER["PHP_SELF"]
??

Get:

- data clearly seen in address bar
- remains in history, and cache
- limit on number of chars in form
- data can be bookmarked

Post:

- Data is binary
- hidden from user
- data not stored/bookmarked

```
<button> , <textarea> , <password>
<input type="password", "text", "textarea", "reset", "search", "email", "tel", "url", "radio", "checkbox", "file", "color", "number", "range" min="", max="", step="1" / date, time
caption selected> </option> <select size="3">
  <optgroup label="">
    <option>... </option>
    <option>... </option>
  </optgroup>
```

Tier

- 1 Presentation tier: viewing loading HTML, JavaScript
- 2 Application tier: app & business related logic
- 3 Data tier: storage & read/write operations

Get: submitted data is displayed in URL / not secure
limited amount of data is allowed

Post: submitted data is hidden inside HTTP request / secure
no limit for data size

Static Page: 1 IB sends HTTP request to web server

- 2 web server process request
- 3 sends for HTML page
- 4 return HTML page via HTTP req. to browser
- 5 IB renders HTML to user

Dynamic Page: 1 IB send HTTP req. to web server

- 2 web server process req. and delegates request to app interpreter
- 3 app interpreter process the req. (HTML is created & plug executed)
- 4 send HTML to IB
- 5 IB renders HTML to user

Block element: displayed above on page. `<div>`, `<p>`

In-line element: displayed on same section line `<a>`, ``

Tiers: (3.1)

- ① Presentation tier: viewing/rendering HTML, Internet browser
- ② Application tier: app & business related logic
- ③ data base tier: storage & read/write operations
update

Get: submitted data is displayed in URL / not secure
limited amount of data is allowed.

Post: submitted data is hidden inside HTTP request / secure
no limit for data size

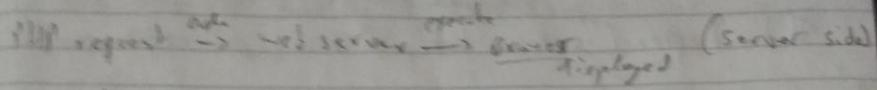
- Static Page:
- ① IB sends HTTP request to web server
 - ② web server process request
 - ③ searches for HTML page
 - ④ return HTML page via HTTP req. to browser
 - ⑤ IB renders HTML to user

- dynamic page:
- ① IB send HTTP req. to web server.
 - ② web server process req. and delegates request to php interpreter
 - ③ php int. process the page (html is copied & php executed)
 - ④ result (html) send to IB.
 - ⑤ IB renders HTML to user.

Block elements displayed above on page. <div>, <p>

Inline elements displayed on same section line <a>,

PHP:



<?php ?>

\$dir = /00

Zend engine Lexer
 PHP code etc. → human-readable
 to machine-readable
 → takes to expressions
 compiler → expressions to PHP operators (bytecode)
 execute, operator safety → VM
 → not back to browser

Code:
echo \$file;

```
$arr = array("a" => "b", 12 => true);
```

```
$arr = array(5 => 9, 32, 56, "b" => 12);
```

```
$arr = array(5 => 9, 6 => 32, 7 => 56, "b" => 12);
```

```
unset($arr[6]); / unset($arr[0]);
```

```
$b = array_values($a) // reindexes the array
```

```
echo (is_array($arr)) ? "array" : "not array";      break (true or false)
```

```
echo count($arr);
```

```
sort($arr) / asort($arr)
```

```
foreach ($arr as $val) { echo "value: $val"; }
```

```
print_r($arr);
```

```
shuffle($arr);
```

```
$temp = explode(" ", "This will be turned into array");
```

```
$res = compact("a", "b", "c");
```

```
define("FOO", "sk");
```

```
function name($a) {
```

```
echo implode(", ", $_POST["-"]);
```

```
} return $a * $a
```

```
include 'vars.php'; // Form enctype='multipart/form-data' method='post'
$h = fopen("welcome.txt", "r"); // creates
$x = fgets($h);
```

```
fclose($h);
```

```
$x = fgets($h);
fclose($h);
echo($x);
```

```
fwrite($h, "name");
```

```
while(!feof($h)) {
```

```
    sum
    <?php
```

```
    echo $post["name"], $-Get[" "];
```

```
setcookie("name", $-Post["name"], time()+3600);
```

Server-Name: name of site req.

PHP-SELF

SERVER-ADDR: IP of server

Request-Method: GET / POST / PUT / HEAD

Remote-ADDR: returns IP address of requester

HTTP-USER-AGENT: OS / browser of client

HTTP-REFERER: address of page referred us to this one (link)

```
$browser = get_browser($-SERVER['HTTP-USER-AGENT'], true);
```

```
$file = file_get_contents($fh);
```

```
f_put_contents($fh, " ");
```

```
$x = file($fh) or die("");
```

```
foreach($x as $y) {
```

```
}
```

State:

HTTP does
from req

page info

article

year

Month

Serialization: taking a complicated object and reducing it to a string representation for storage/transmission

serialize() / unserialize()

Session state: server-based state mechanism, lets web app. store and retrieve objects of any type for each unique user session

`$session / use $se session_start()`

```
if (isset($_SESSION['user']))  
    } Logout
```

session dictionary collection is filled with previously saved session data from the session state provider

High-volume web app. 2 reqs. from 2 web servers.
Solutions:

- ① load balancer → "session aware"
route all req. this session to the same web server
- ② Load balancer shared location to store sessions (database, memcache)

Caching: subsequent req. can be served from memory rather than from execution of the page.

app. data caching: place commonly used collections of data into cache memory.

```
$mem cache = new MemCache;
```

```
$mem cache → connect ('localhost', 11211) or die( );
```

d reducing it
mission

Date base Request for PHP resources with query string
→ PHP page is executed on the server
→ SQL to DBMS via API
→ DBMS returns result via API
→ output from PHP execution displayed to browser

Select Field	Update Table with fields	Insert into Table values ()
From Table	where	
where fields		

MySQL apps
Command-line shell
phpMyAdmin

Delete From Table
Where field

Pdo

```

<?php
try {
    $conn = "mysql:host=localhost;dbname=shop";
    $user = "root";
    $pass = "my password";
    $pdo = new PDO($conn, $user, $pass);
    $pdo->setAttribute(PDO::ATTR_ERRMODE, PDO::ERRMODE_EXCEPTION);

```

```

$sql = "Select * From categories Order by CategoryName";
$result = $pdo->query($sql);

```

```

while ($row = $result->fetch()) {
    echo $row[0] . " - " . $row[1] . " <br>";
}

```

```

}
} catch (PDOException $e) {
    die($e->getMessage());
}

```

```

?
?>

```

Block
Errors caught
display

```

mysql
$conn = mysql_connect($host, $user, $pass, $database);
catch: if (mysql_connect_error()) {
    die(mysql_connect_error());
}

```

```

Result:
$result = mysql_query($conn, $sql); // $pdo->exec($sql);
// # rows affected
if (mysql_num_rows($result) > 0)
mysql_close($conn); // while($row = mysql_fetch_assoc($result))
// then return (?)

```

```

mysql_insert like takes values (?, ?)
$stmt = $pdo->prepare($sql);
$stmt->bindValue(1, $_POST['isbn']);
$stmt->bindValue(2, $_POST['title']);
$stmt->execute();

```

```

or array
$stmt = $pdo->prepare($sql);
$stmt->execute(array($_POST['isbn'], $_POST['title']));

```

```

values (:isbn, :title)
$stmt->bindValues(array(':title' => $_POST['title']));
$stmt->execute(array(':isbn' => $_POST['isbn'], ':title' => $_POST['title']));

```

Transactions:

```

try {
    $pdo->query("");
    $pdo->query("");
    $pdo->commit();
} catch (PDOException $e) {
    $pdo->rollback();
}

```


<link rel="stylesheet" href="style.css" />

pseudo selectors.

a:link, a:visited, a:hover, a:active

:focus, :checked, :first-child, :first-letter
:first-line

div p	div p	h3 p	h3 p
inherited	inherited	inherited	only p
		after h3	with same
		have same parent	same as h3?

3 types: author-created / user-defined / default browser / user-agent
specificity / location

font, color, text, dir -> inheritable

margin, padding, border, border, spacing -> not inheritable

border: inherit;

specificity: weight

body > div -> p -> class -> id selectors

background: color image repeat attachment position

border: top right bottom left

overflow: hidden / scroll / auto / space / height / only

font-size: 16px normally

var x = new RegExp("s", "i"); var y = "string".search(x)

JavaScript

code JavaScript: Java()

```
<script type="text/javascript">  
  <script>
```

```
</script>  
</script type="text/javascript src=" " js ">  
</script>
```

```
document.write("Hello")  
console.log()  
shift()
```

```
var Sara = new Array();  
// Sara = ["", ""];  
// var Sara = ["", ""]
```

```
for (var i = 0; i < Sara.length; i++) {  
  document.write(Sara[i]);  
} Sara.push(" ") // adds  
// end  
// of array  
pop() removes
```

```
var A = Sara.pop(); // document.write(Sara) // removes  
var A2 = A.concat(A2); // || ||  
var newA = Sara.slice(2, 4);  
Sara.shift() // removes 1st
```

```
Window.prompt("Enter", " ")  
Window.confirm("Hello ok?")
```

