

# Introduction

# Outline

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- ▣ Course Information
- ▣ Definitions
- ▣ Connections to other disciplines
- ▣ Computer vision tasks and applications

# Course Information

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<b>Course Title</b>	<b>Computer Vision</b>
<b>Course Number</b>	<b>ENCS 5343</b>
<b>Prerequisites</b>	<b>Artificial Intelligence, Computer Programming and Data Structures</b>
<b>Instructor</b>	<b>Aziz Qaroush</b>
<b>Email</b>	<b>aqaroush@birzeit.edu</b>
<b>Office</b>	<b>Masri119</b>

# Course Information

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## References

- Digital Image Processing, Rafael C. Gonzalez and Richard E. Woods, Pearson Education, Fourth Edition 2017
- Computer Vision: Algorithms and Applications, Richard Szeliski, Springer, second edition 2022.
- Computer Vision: A Modern Approach, by D.A. Forsyth and J. Ponce, Prentice Hall, Second edition, 2012.
- Lecture Notes.

# Course Information

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## □ Course Contents

- Introduction to Computer Vision.
- Digital Image Processing Fundamentals.
  - Digital Imaging Basics.
  - Contrast Enhancement.
  - Image Filtering.
  - Edge Detection
- Intr. To Deep learning in Computer Vision.
  - Introduction to Deep Learning
  - Artificial Neural Networks
  - Convolutional Neural Networks
- Features Extraction - Detection and Description
- Image Classification
- Object Detection
- Image Segmentation
- Optical Flow and Object Tracking.
- Action Recognition

# Course Information

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## Assessment Policy

Assessment Type	Expected Due Date	Weight
Midterm Exam	TBA	20%
Final Exam	TBA	40%
Two Assignments	TBA	20%
Project	TBA	20%

# Course Information

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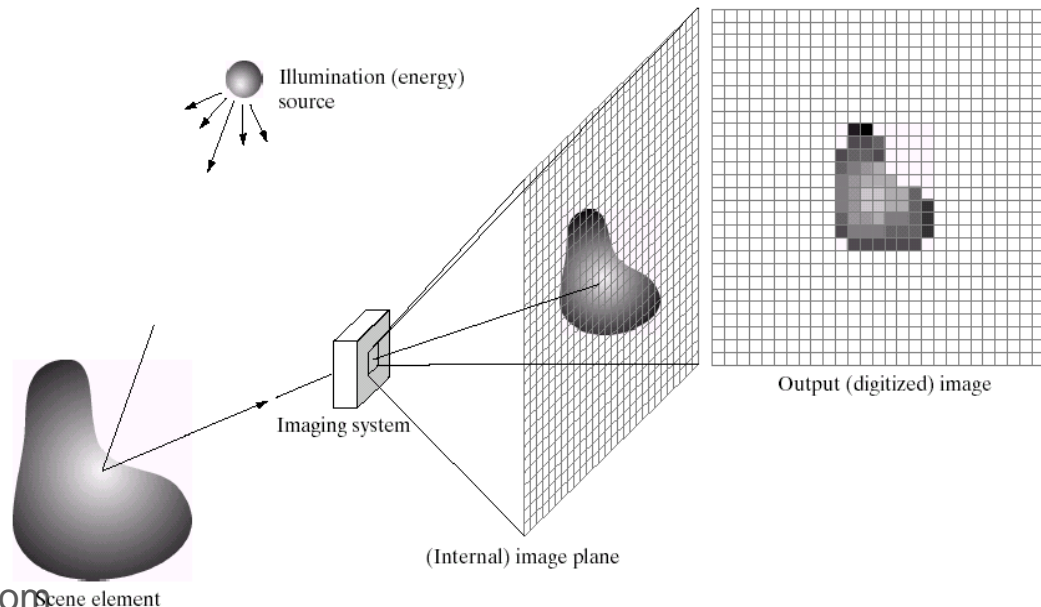
## Additional Notes

<b>Assignments</b>	<b>No late assignments</b>
<b>Exams</b>	<b>Comprehensive exams</b>
<b>Makeup Exams</b>	<b><u>No makeup exam</u></b>
<b>Drop Date</b>	<b>TBA</b>
<b>Attendance</b>	<b>Your attendances is very important</b>
<b>Key to a good grade</b>	<b>Reading the TEXTBOOK and HANDOUT + DOING the PROJECTS</b>

# What is a Digital Image?

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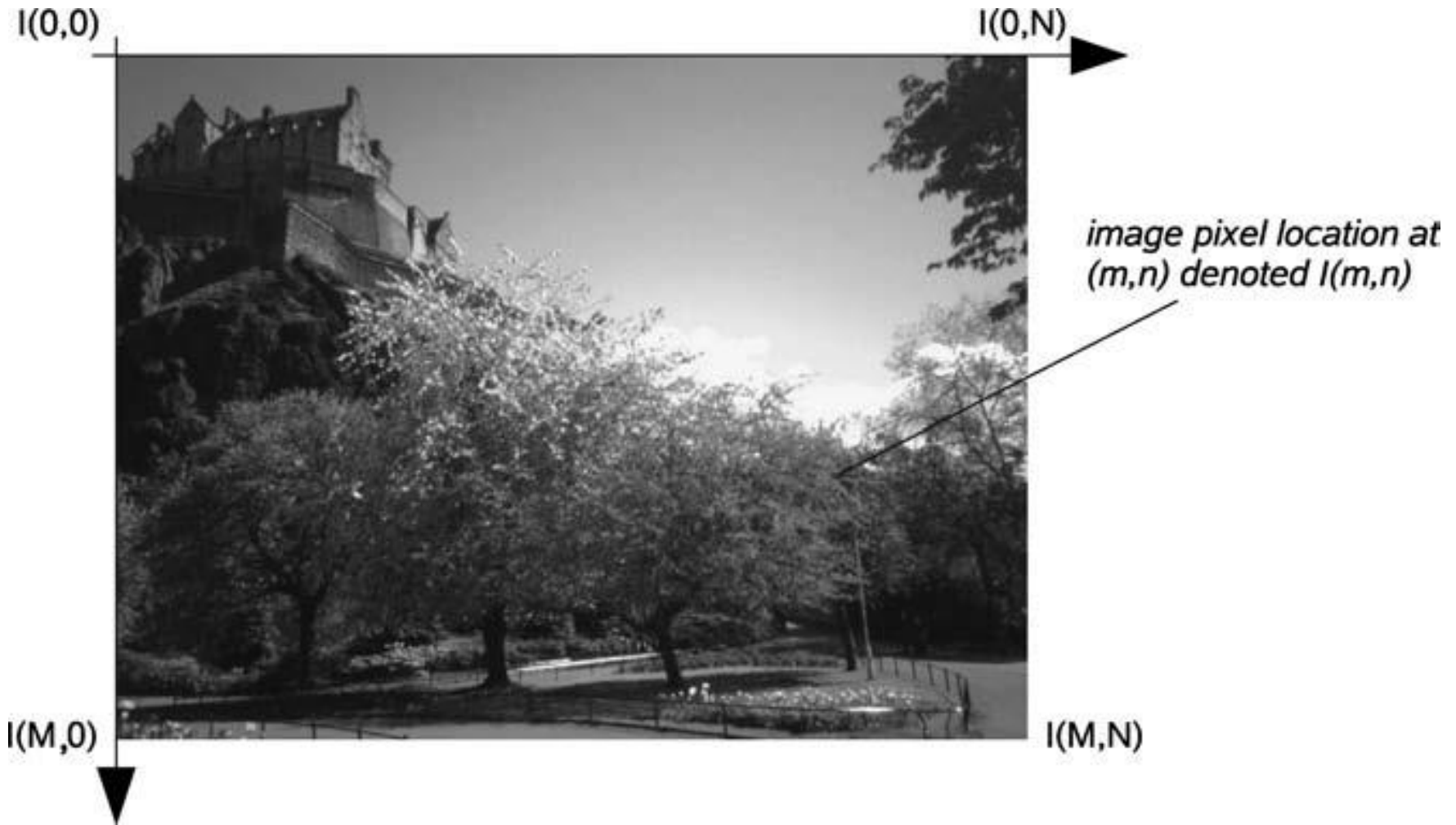
- A **digital image** is a representation of a two- dimensional image as a finite set of digital values, called picture elements or pixels.
- An image can be define as a two-dimensional function  $f(x,y)$  with  $x$  and  $y$  being the spatial coordinates and  $f$  is the amplitude
- A digital image is the representation of an image using finite and discrete values for  $x,y$ , and  $f$
- These values are called picture elements or pixels





# What is a Digital Image?

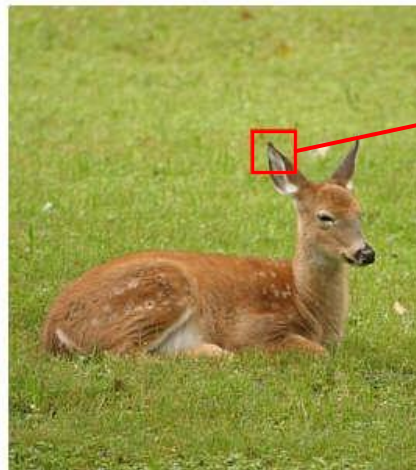
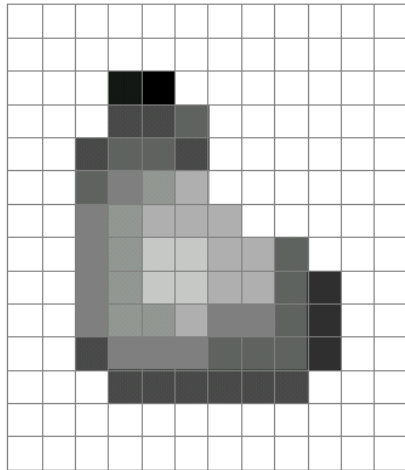
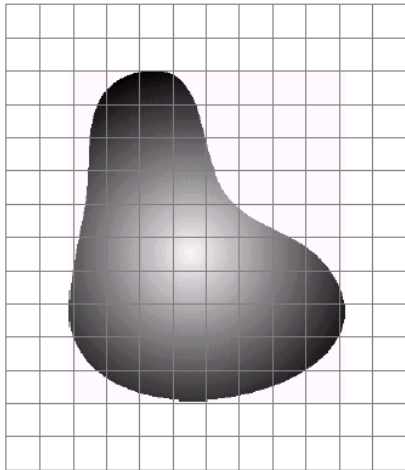
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# What is a Digital Image? (cont...)

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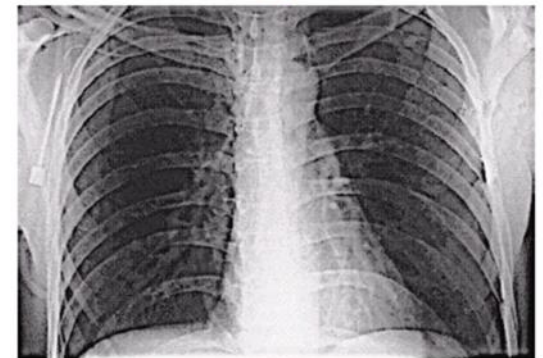
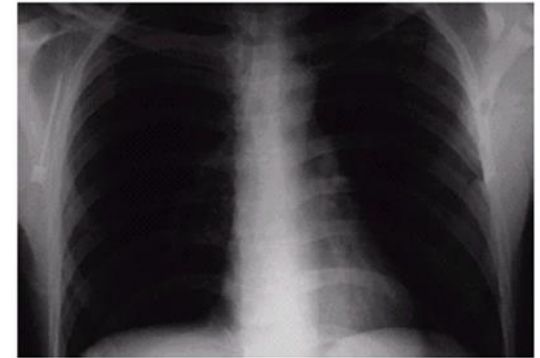
- Pixel values typically represent gray levels, colors, heights, opacities etc
- **Remember** *digitization* implies that a digital image is an *approximation* of a real scene



# What is Digital Image Processing?

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- Digital image processing focuses on two major tasks
  - ▣ Improvement of pictorial information for human interpretation
  - ▣ Processing of image data for storage, transmission and representation for autonomous machine perception
- Some argument about where image processing ends and fields such as image analysis and computer vision start



# What is Computer Graphics

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- ❑ Computer graphics refers to the field of computer science and technology that focuses on creating, manipulating, and displaying visual content using computers.
- ❑ It involves the generation, processing, and rendering of images, videos, and animations using digital techniques.
- ❑ Computer graphics play a crucial role in various applications, including entertainment, art, design, scientific visualization, virtual reality, user interfaces, and more.
- ❑ Some key aspects of computer graphics:
  - ❑ **Rendering:** Rendering is the process of generating a final image or animation from a 3D model, scene description, or other data.
  - ❑ **Virtual Reality (VR) and Augmented Reality (AR):** Computer graphics are fundamental to VR and AR technologies, which aim to create immersive and interactive virtual worlds or overlay digital information onto the real world.

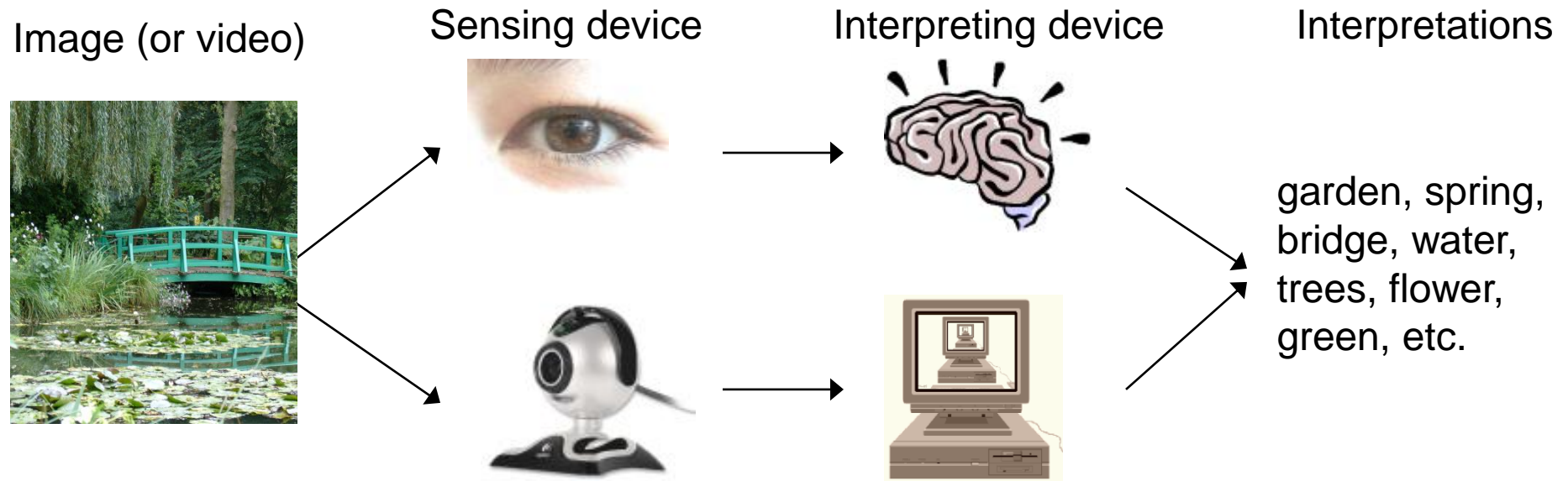
# What is Computer Vision

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- ❑ Computer vision is a field of computer science that works on enabling computers to see, identify and process images in the same way that human vision does, and then provide appropriate output.
- ❑ Computer vision is concerned with the theory and technology for building artificial systems that obtain information from images or multi-dimensional data.
- ❑ **Computer vision** is concerned with the automatic extraction, analysis and understanding of useful information from a single image or a sequence of images.

# Vision vs. Computer Vision?

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# The goal of computer vision

- The goal of computer vision is to give computers **(super) human-level perception**
  - ▣ bridge the gap between pixels and “meaning”



What we see

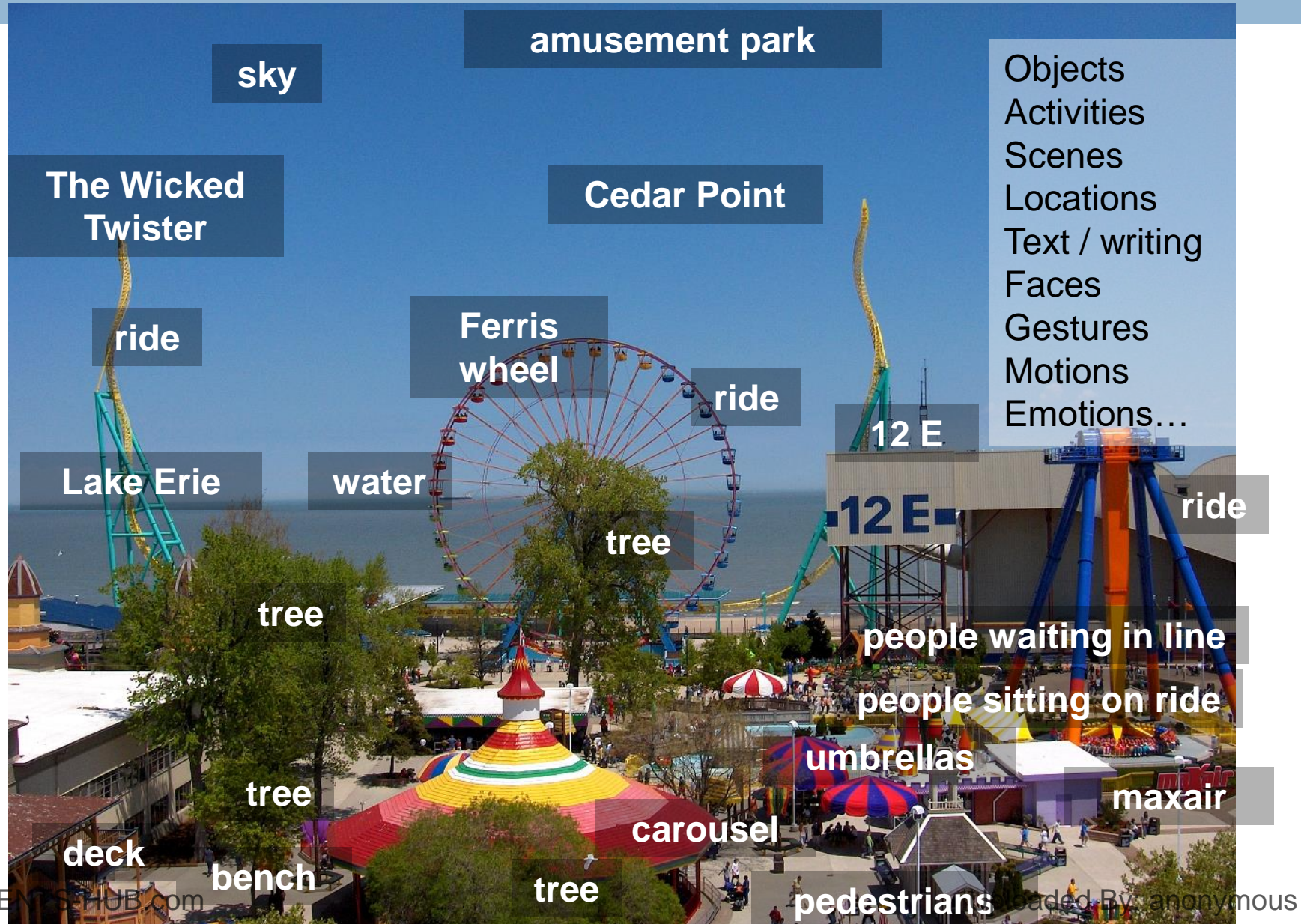
0	3	2	5	4	7	6	9	8
3	0	1	2	3	4	5	6	7
2	1	0	3	2	5	4	7	6
5	2	3	0	1	2	3	4	5
4	3	2	1	0	3	2	5	4
7	4	5	2	3	0	1	2	3
6	5	4	3	2	1	0	3	2
9	6	7	4	5	2	3	0	1
8	7	6	5	4	3	2	1	0

What a computer sees



# Vision as a source of semantic information

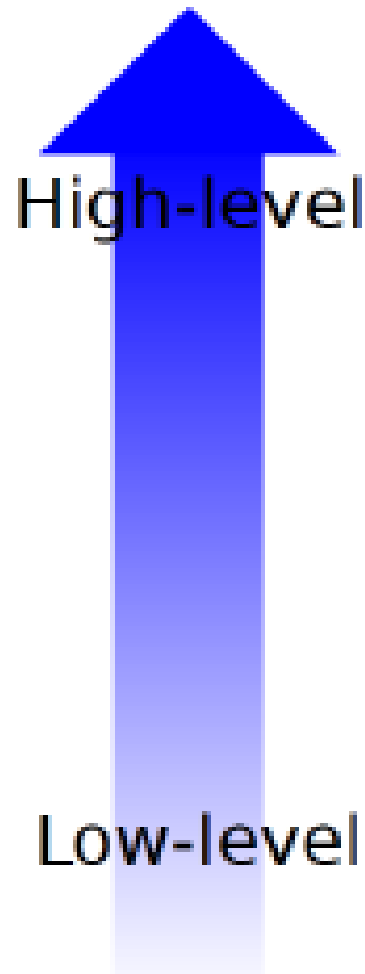
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# Relationship with other Related Fields

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## Computer Vision

Object detection, recognition, shape analysis, tracking  
Use of Artificial Intelligence and Machine Learning

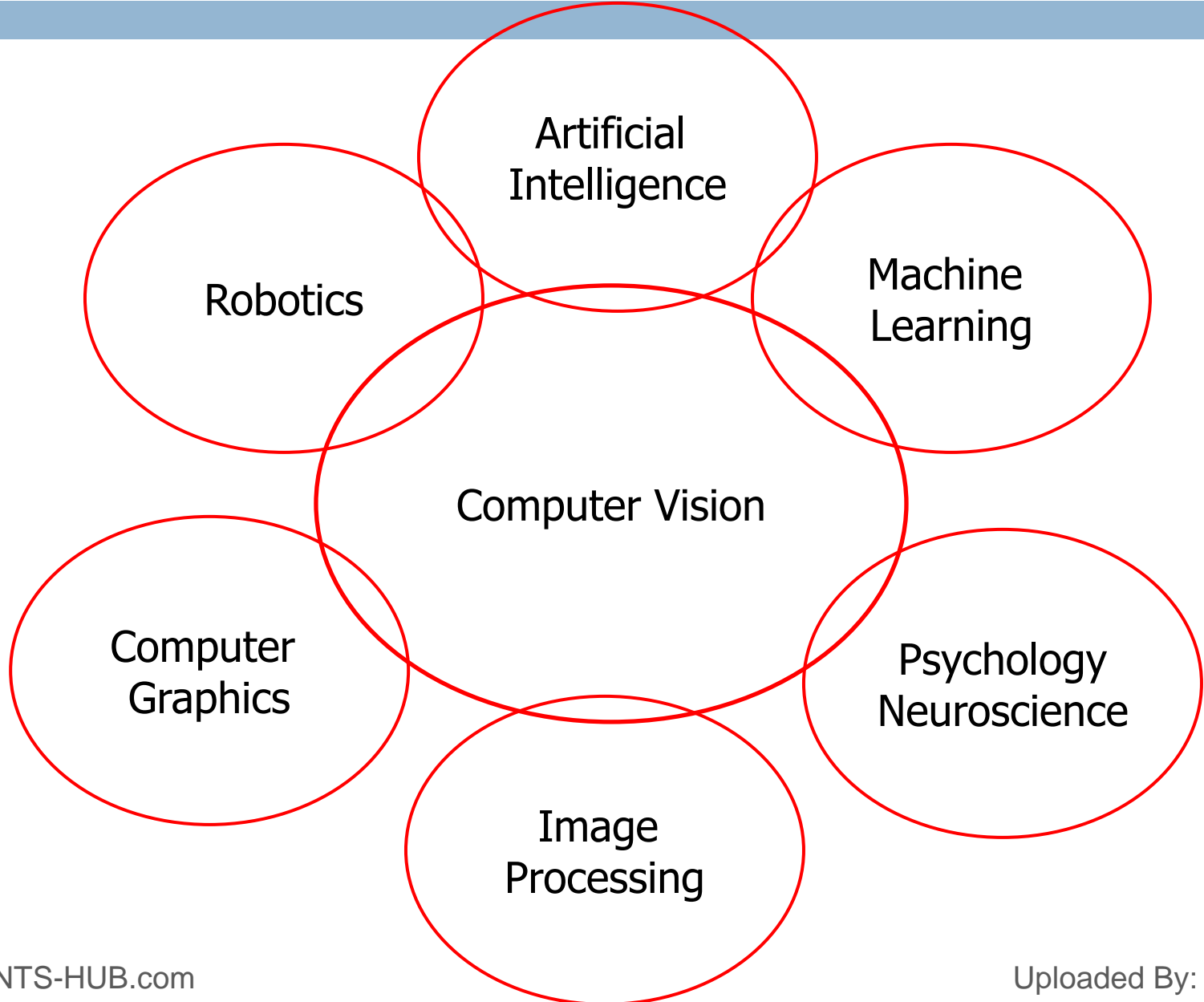
## Image Analysis

Segmentation, image registration, matching

## Image Processing

Image enhancement, noise removal, restoration,  
feature detection, compression

# Connections to other disciplines



# Computer Vision Tasks and Applications

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- ❑ Face Recognition
- ❑ Object Recognition
- ❑ Video Surveillance and Monitoring
- ❑ Object detection, tracking and behavior analysis
- ❑ Remote Sensing
- ❑ Robotics
- ❑ Computer Graphics

# Content Aware Image Resizing



Traditional resizing uses and stretches the whole image.



Content-aware resizing uses important areas. Extends in horizontal direction and reduces in vertical.

# Object Recognition

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- Problem: Given an image A, does A contain an image of a person?



YES

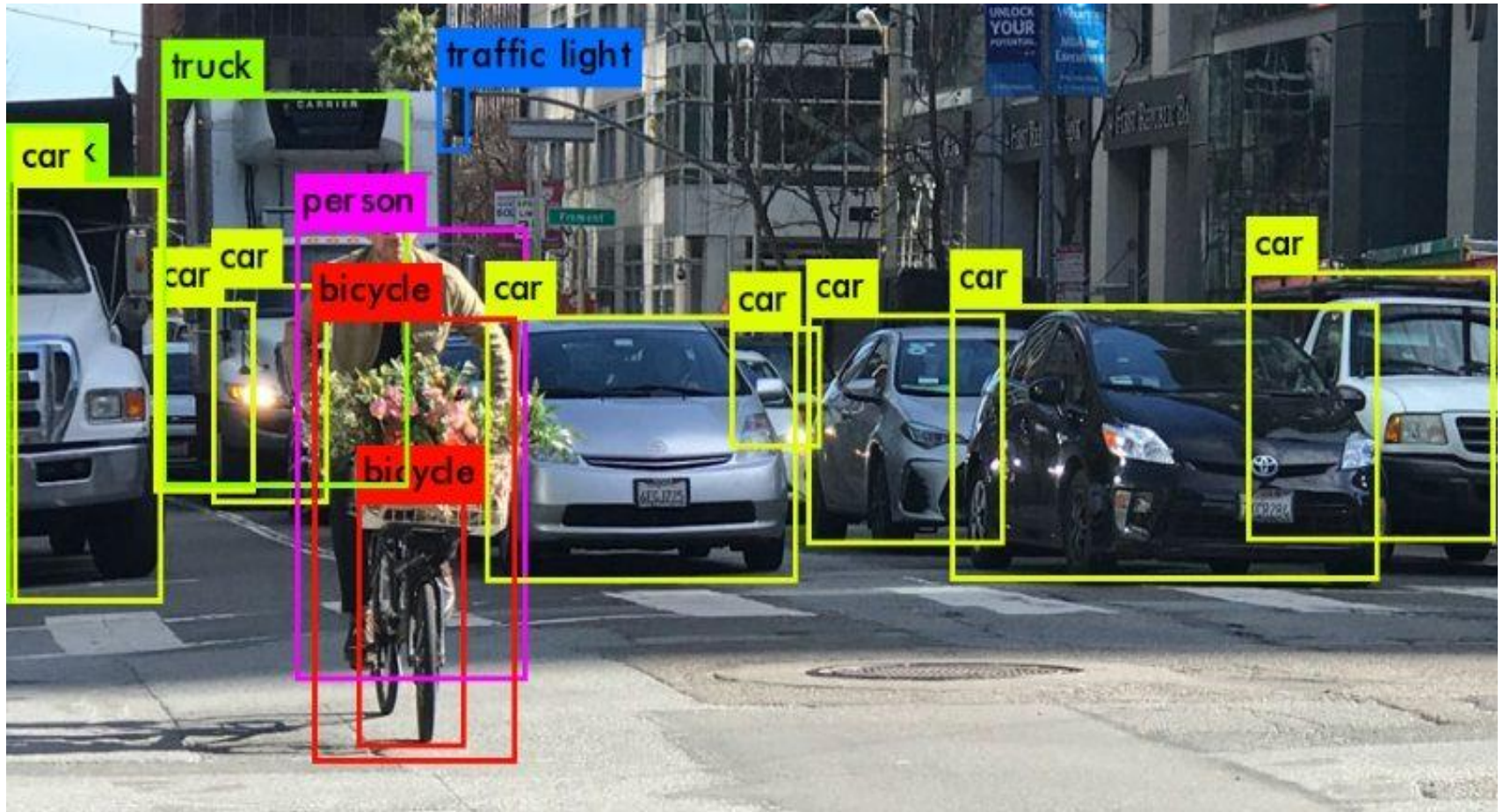
# Face recognition: Apple iPhoto software

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# Object Detection and localization



# Smile Detection

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## The Smile Shutter flow

Imagine a camera smart enough to catch every smile! In Smile Shutter Mode, your Cyber-shot® camera can automatically trip the shutter at just the right instant to catch the perfect expression.



[Sony Cyber-shot® T70 Digital Still Camera](#)



# Object Counting

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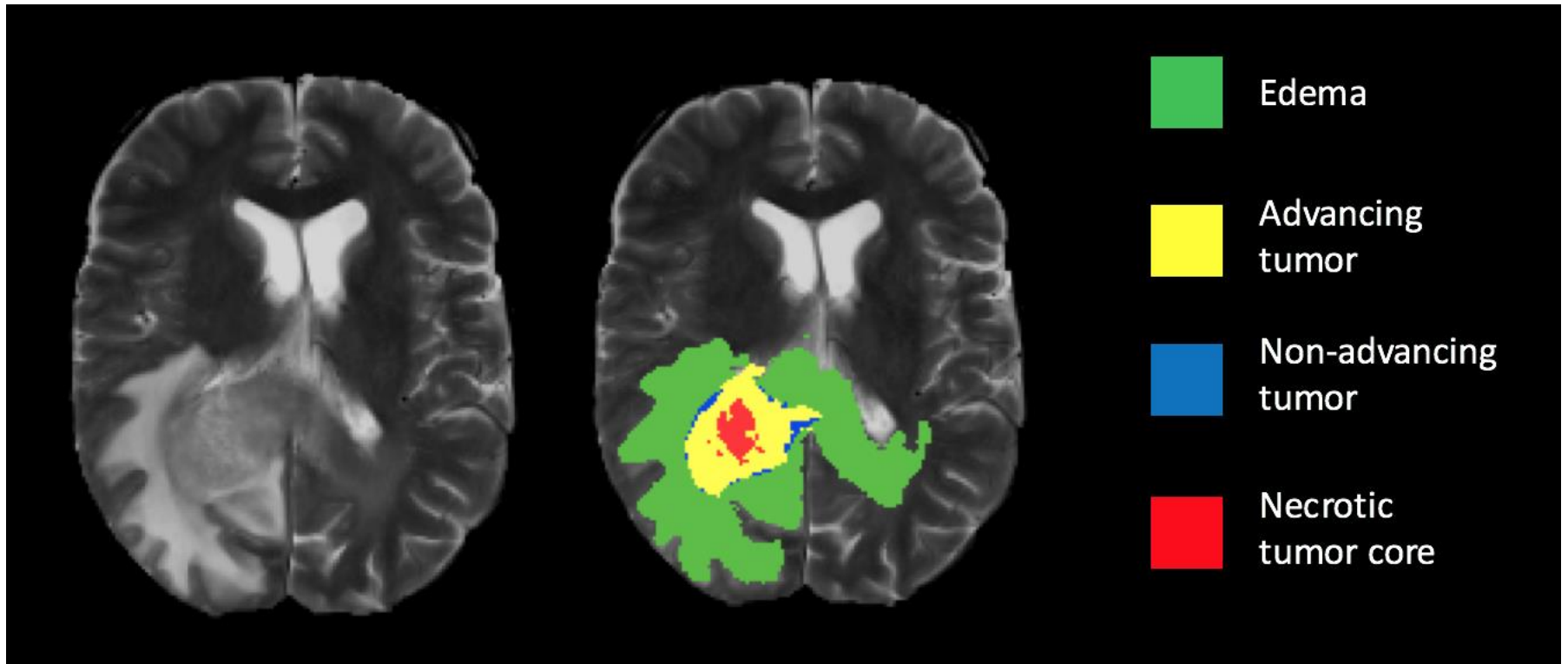
# Image Segmentation





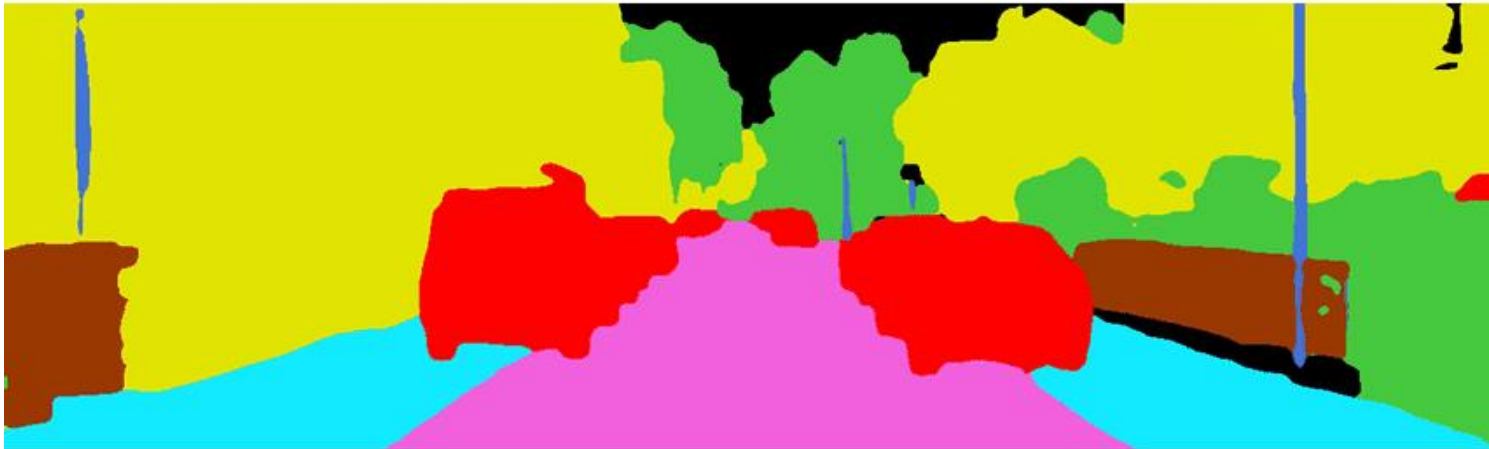
# Brain Tumor Segmentation

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# Semantic Segmentation

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 Road

 Sidewalk

 Building

 Fence

 Pole

 Vegetation

 Vehicle

 Unlabel

# Action recognition

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**Cycling**



**Diving**



**Golf Swinging**



**Riding**



**Volleyball**



**Basketball Shooting**



**Swinging**



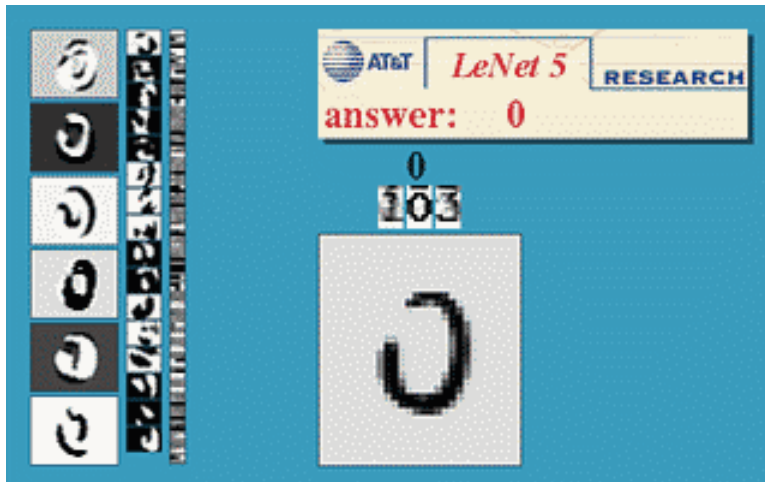
**Tennis Swinging**

# Optical character recognition (OCR)

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## Technology to convert scanned docs to text

- If you have a scanner, it probably came with OCR software



4YCH428

4YCH428

4YCH428



# Mobile visual search: Google Goggles

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## Google Goggles in Action

Click the icons below to see the different ways Google Goggles can be used.



Landmark



Book



Contact Info.



Artwork



Places



Wine



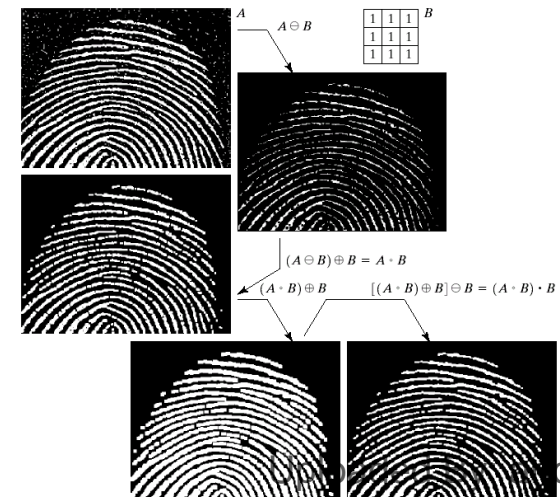
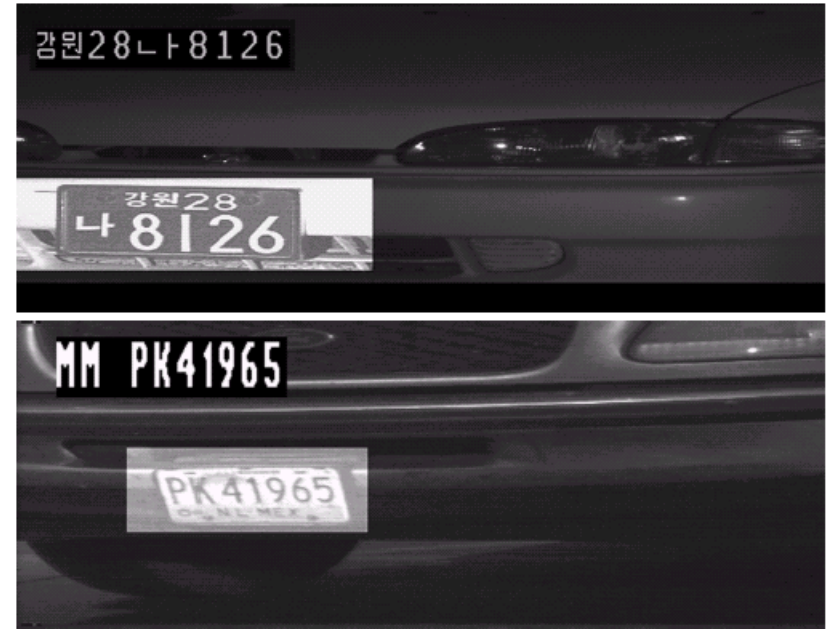
Logo



# Examples: Law Enforcement

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- Image processing techniques are used extensively by law enforcers
  - ▣ Number plate recognition for speed cameras/automated toll systems
  - ▣ Fingerprint recognition
  - ▣ Enhancement of CCTV images

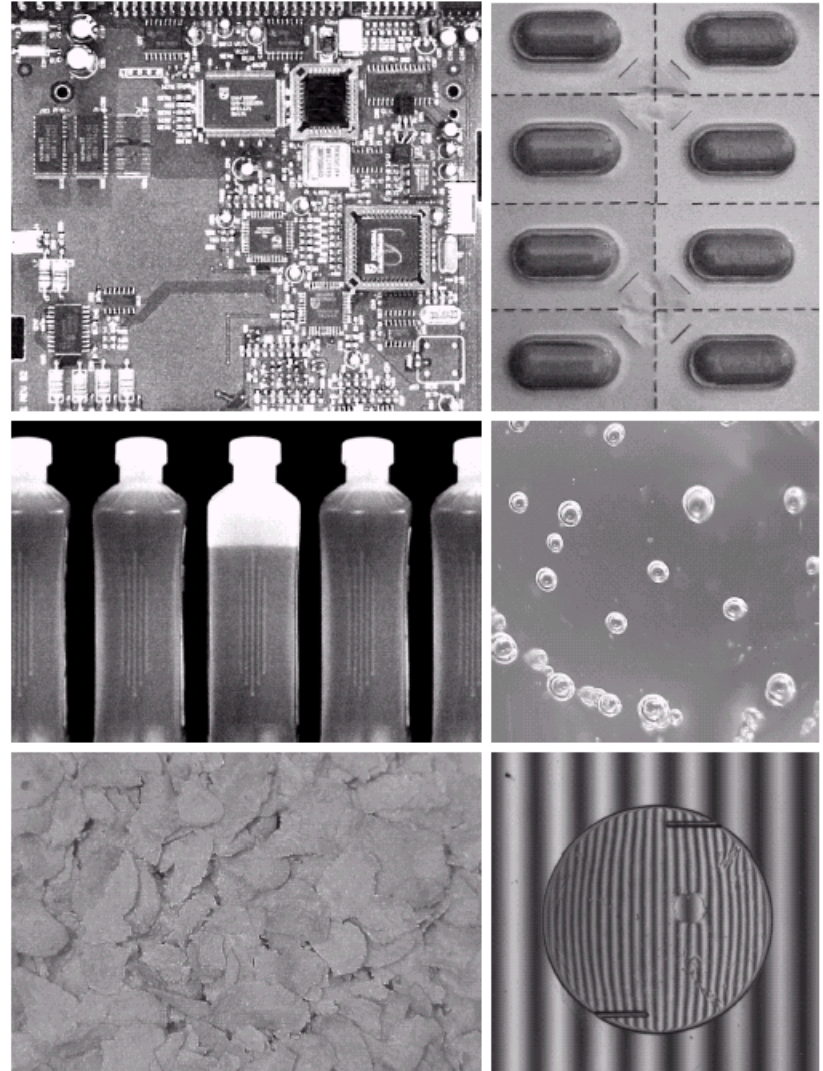




# Examples: Industrial Inspection

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- ❑ Human operators are expensive, slow and unreliable
- ❑ Make machines do the job instead
- ❑ Industrial vision systems are used in all kinds of industries
- ❑ Can we trust them?



# Automotive safety

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The screenshot displays the Mobileye website with a navigation bar at the top containing 'manufacturer products' and 'consumer products'. The main banner features the slogan 'Our Vision. Your Safety.' and a top-down view of a car with yellow beams representing the fields of view for its cameras: 'rear looking camera', 'side looking camera', and 'forward looking camera'. Below the banner are three product highlights: 'EyeQ Vision on a Chip' with an image of the chip, 'Vision Applications' showing a pedestrian detection box, and 'AWS Advance Warning System' with a circular display showing a car icon and a green '0.8' value. On the right side, there are sections for 'News' and 'Events'. The 'News' section lists two articles: 'Mobileye Advanced Technologies Power Volvo Cars World First Collision Warning With Auto Brake System' and 'Volvo: New Collision Warning with Auto Brake Helps Prevent Rear-end'. The 'Events' section lists 'Mobileye at Equip Auto, Paris, France' and 'Mobileye at SEMA, Las Vegas, NV'. Each section includes a 'read more' link.

- Mobileye: Vision systems in high-end BMW, GM, Volvo models
  - ▣ “In mid 2010 Mobileye will launch a world's first application of full emergency braking for collision mitigation for pedestrians where vision is the key technology for detecting pedestrians.”

# Video Surveillance and Monitoring

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Object detection



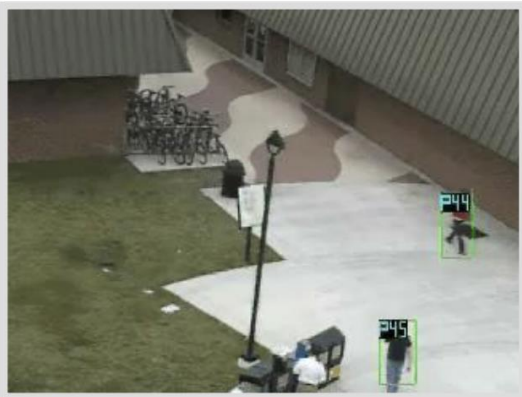
Object tracking



Object categorization  
and classification



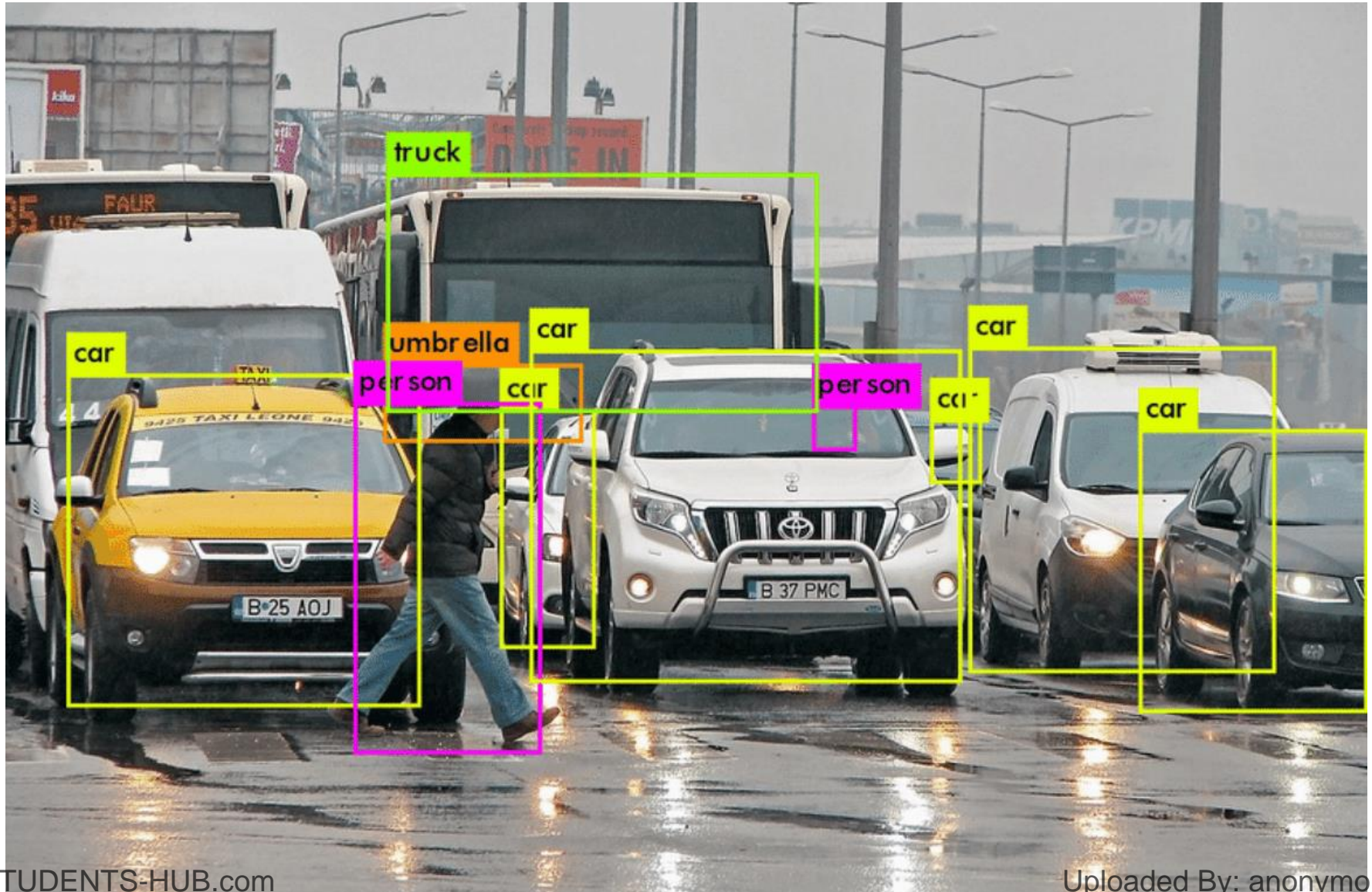
Event or Activities  
Recognition





# Vehicle Tracking, Classification and Counting

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# Vision-based interaction (and games)

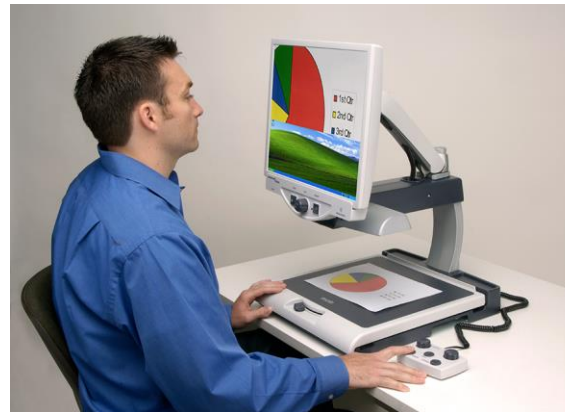
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Microsoft's Kinect



Sony EyeToy



Assistive technologies



# Text-to-image Generation

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# Acknowledgement

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- The material in these slides are based on:
  - ▣ Digital Image Processing: Rafael C. Gonzalez, and Richard
  - ▣ Forsythe and Ponce: Computer Vision: A Modern Approach
  - ▣ Rick Szeliski's book: Computer Vision: Algorithms and Applications
  - ▣ cs131@ Stanford University
  - ▣ cs131n@ Stanford University
  - ▣ CS198-126@ University of California, Berkely
  - ▣ CAP5415@ University of Central Florida
  - ▣ CSW182 @ University of California, Berkely
  - ▣ 11-785@ Carnegie Mellon University
  - ▣ CSCI1430@ Brown University
  - ▣ Computer Vision@ Bonn University
  - ▣ ICS 505@ KFUPM
  - ▣ Digital Image Processing@ University of Jordan